

A 3D architectural rendering of a dome structure supported by tree-like columns. The dome is composed of a complex, interconnected network of grey beams forming a triangular mesh. The columns are thick, grey, and branch out at the top to support the dome's structure. The entire structure is set against a plain white background with a grey ground plane at the bottom.

Combining Efficiency and Aesthetics

Through The Integration Of Structural Topology Optimization in Architecture

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Abstract

The eternal fight of the functionality and aesthetic has written a large portion of the construction history. Engineer versus architect. The modernity has accentuated the problem because of the entrance of more variables: money and velocity. But is there any way to go out from the fights and approach the contemporaneity?

Probably the best way to figure out this problem is to look to the duality of aesthetic and functionality into the nature. How the nature has solved this problem according to the thermodynamics' and physic' laws? is there any algorithm to simulate this process?

This works is going to try to find the better way to use the newest tools and the powerful computing calculation capacity to solve the eternal fight. To pick out the better work flow to generate a new architecture that has the capacity to merge the functionality aesthetic of the nature into a new way to design a building.

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Introduction

The problem is the search of the best architectural form that's the perfect convergence of functionality and aesthetic. To reach this convergence you're able to choose a designing work flow. The chosen work flow It's the "Topology Optimization".

This method describes an entire family of computational algorithms to find the better structural configuration of a specific structure or a specific part of structure. Where the structural model it's done with nodes and bars, this kind of optimization search the better spatial configuration for the elements according to the mathematical variables used (Structure' weight, stress, internal stress reduction etc.).

This approach comes with the contemporary problems like sustainability and resilience. The architectural space cannot be just a relative, beautiful space to show at architectural magazines. The complexity of an architectural place cannot exclude the sustainability, the efficiency, the structural efficiency because just the mix of the totality of this variable can produce an Architectural space.

The topology optimization algorithm is being always used to optimize the parts of an industrial process, but recently, this algorithm, is being used for civil engineer and architecture problems. The most used for this kind of optimization are "Evolutionary Structural Optimization", "Bidirectional ESO" that were being used for the design of civil constructions' parts. (Beghini, Stromberg, Baker, Paulino, Mazurek, 2011).

1-1 Objective

This work is going to focus on research of an equilibrium between aesthetic and structural efficiency. Historically had been existed architects like Antonio Gaudí, Buckminster Fuller, Pier Luigi Nervi o Felix Candela, with own aesthetic vision have produced innovating ideas and form with an optimum structural performance. This work is going to set up a theoretical and computational study about topology optimization techniques into structural design workflow to get elegant solution that combine aesthetic and beauty with structural efficiency too.

Evolutionary topology optimization techniques provide structurally sound and aesthetically pleasing architectural designs, which commonly mimic nature's own evolutionary optimization process. These techniques provide architects with a powerful tool to integrate function and form in a synergistic way.

1-2 State of the art of optimization techniques in architecture and its controversial opinion

The most emblematic case of an optimization algorithm applied to the design of a building or an architecture construction, is the "Voronoi algorithm". It's the one considered like the golden section of the computational architecture. This kind of proportion it will be founded into Le Corbusier essay "Le Modulor". In fact, it's the first architecture of modernity that have detected the relationship between aesthetic and functionality with one of his phrases: "The architecture engineering should approach without sacrificing emotion".

Since from Greek culture have been existed words that can describes the generation of a "Form". The words "morphogenesis" is the union of "*morphê*" form and "*genesis*" that means creation, literally the creation of a form, the biological process that allow, to an organism, the creation of a form.

Basically, many times, the computational architecture, like the Voronoi algorithm, do not produce the best results and the better optimization according to the natural forms. This can happen too for the effects of the scales and proportions used in the design phases. The natural optimization the happen at a nanometre scales, it's not the same of a building and these differences can modify the entire process of optimization.

The next one generation of optimization algorithms has to consider the scale problem. Two methodologies developed at “Massachusetts Institute of Technology”, the “variable Property analysis” and “Variable property fabrication” are based on the “Functionally Graded Materials” principle, that means the gradual variation of the composition and structure into the volume.

The most important change of these two methodologies redefine the design process of the architecture where, basically, a form generates a structure and from the structure choose a material like a consequence of the first ones. In this case the process start from a material according to the needs of the structure and then, the material will find the final form.

The fundamental issue that must be resolved in order to progress computational architecture’s paradigm is one of intellectual integrity, finding its origins in the ability a person has, or lacks, to be self-critical. The importance of stopping the problem at the source through efforts made by educators must be emphasized in order to avoid the looming magnification of the initial pseudo-science that has come to define much of computational architectures output. For this reason, the Voronoi, with its associated luggage, becomes the prime candidate for an introductory learning tool. Teaching a class on computational architecture and setting a task that calls for 2D and 3D applications of the Voronoi diagram should come first. As a study, it would highlight a student’s ability to think creatively but also clearly establish those students who are able to think critically.

Manuel De Landa, not alone in his painting of digital morphogenesis as architecture’s new paradigm, is joined in the cause by another prominent theorist Neil Leach. Leach takes on the more prominent role of promoter of the apparent shift in his publication Digital Morphogenesis and book The Anaesthetics of Architecture.

Leach makes no apologies for his declarations, making clear in the opening lines: “This is a polemical work. In an age when manifestos and polemics have become somewhat unfashionable, such a work may appear out of place.” If the drawing of parallels between Leach and Le Corbusier, the Voronoi and the golden section were not already clear, then they should be now. The proselytizer approach taken by Leach is one that succeeded for Le Corbusier; both The Anaesthetics of Architecture and Towards a New Architecture work to build a rapport with fellow architects through the basic premise that the prevailing paradigm is inadequate and ought to be replaced by mass adoption of the new. Where it

can be said that Le Corbusier succeeded, Leach's attempt is debatable. This phenomenon of attempting to define the details of the shift apparent is not limited to proclamations expressed via manifesto:

"What characterizes most architectural conferences is that everybody is saying we're in a new environment, that there's a paradigm shift of some sort, but everybody seems to flounder at giving examples of and articulating what it is that's new."

For this reason, before even considering listing the qualities of the shift apparent, whether self-imposed or otherwise, it is appropriate to look at what constitutes a shift, so that an assessment of the current environment can be made against it.

The definition of a paradigm shift is such that a dramatic change in methodology or practice within a field must take place, but additionally requires almost universal adoption amongst practitioners of that field to be considered so. A paradigm shift is nothing short of a revolution; one that is simply unapparent in the proclaimed shift from postmodernism to digital morphogenesis. If, for argument's sake, a paradigm shift was taking place, it would be interesting to hear what De Landa and Leach make of buildings such as the Novotel and algorithms such as the Voronoi being marketed to developers by architects under the guise of digital morphogenesis, when in reality the theory behind the aforementioned solutions amounts to nothing more than a pseudo-sustainability rant. Surely they too would see the paradox here, being a contradicting mix of postmodernist references by way of performance evoking imagery, ornament and veneer in order to mimic the potential of (an) architecture, the potential of a valid optimal. Digital morphogenesis here is reduced to nothing more than the blatant mysticism similarly professed in the infamous manifesto *Le Modulor* over half a century earlier. It seems we have learnt nothing from architectural history. Ultimately in the example of the Novotel's veneered diagrid, lies the biggest irony to Leach's claim of a paradigm shift from postmodernism to digital morphogenesis. For it is only in the preface of *The Anaesthetics of Architecture* where he describes postmodern architecture as "design reduced to the superficial play of empty, seductive forms and philosophy appropriated as an intellectual veneer to justify forms."

The problem fundamentally lies in the intellectual integrity of architects. Evidently the ease of applying pseudoscientific algorithms or simply a desire to mimic the „look“ of the optimal is behind the widespread lack of adoption of valid systems of topology optimisation that

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should be coming to define the aesthetic of the actual paradigm shift only just beginning to take place. There are a few possible reasons behind the lackadaisical approach. The first is pragmatic in that many of the valid topology optimisation techniques mentioned are still beyond the reach of most architects due to the “complexity of mathematics involved” and the often obscure and cumbersome software used in generating a solution. The second and more worrying, for it can’t be learnt, or rather unlearnt, is a problem that finds its origins in the twisted philosophical position adopted by many of these architects. One way to answer how such a stance could be considered acceptable is through an analysis of the thinking of one of the main protagonist’s writing. De Landa’s work focuses on the theories of the French philosopher Gilles Deleuze on the one hand, and modern science on the other. This fact in itself should automatically raise interest as to where his true beliefs lie, for Deleuze’s theories originate from the school of continental philosophers, who generally reject scientism; thinking that does not bode well in its application to a movement that is fundamentally based on computer science and biology.²⁸ In this conflicting light, it is possible to understand how De Landa and architects whose critical thinking originates from the era of postmodernity, such as those who designed the Novotel, are stuck practicing a brand of architecture that, although wanting to be optimal on the one hand, is just as happy to pretend or signify an optimal on the other.

In order to avoid a magnification of the pseudoscientific traits exposed as technological advances push the paradigm shift proper into reality, O’Sullivan has devised a scale of theoretical positions.

According to O’Sullivan there are three position of an architect approaching the computational architecture: Anti-Optimal, Formal-Optimal and Abnumeral-Optimal.

- **Anti-Optimal:** The severe end of the scale is the anti-optimal position. A work deemed so presents with characteristics that are highly pseudoscientific. Architectural production generated using inane methods such as those critiqued in this thesis, including but not limited to the “Voronoi algorithm”, the „Novotel diagrid” or current „space syntax” applications, are examples worthy of designation within this category. It is impossible for a computational architect employing valid topology optimisation algorithms to be classified as anti-optimal. However, this does not necessarily mean avoidance of formal-optimal classification.

- **Formal-Optimal:** A computational practitioner deemed formal-optimal is one who strictly selects only the form generated by the computational algorithmic process, without any intervention outside this process at any iteration. This position is unfavourable because, by definition, it can only lead to technological determinism, in that a deterministic system is one in which for everything that happens there are conditions such that, given them, nothing else could happen. ⁵² This is also a position of „tragic fallacy“; in the sense that it is the very authorities on the topic, De Landa and Leach, who, through their polemical writing advocating the removal of the architect from the process and the “unleashing” of the computer program, become the leading protagonists of such a position.
- **Abnumeral-Optimal:** The word abnumeral is first used in a series of lectures given by Charles Sanders Peirce at Cambridge University in 1898. The meaning Peirce ascribes to the word is in reference to a set of numbers that he says are distinct or uncountable; they are “abnumeral.” ⁵⁴ It is this interest in abnumeral, having the connotations of being uncountable that has lent itself to describe experimentation into the creation of methodologies that, on one hand rely heavily on the pure mathematical domain of the computer, but seek to intervene through an „uncountable“ or abnumeral action on the other. Abnumeral-optimal being then the theoretical position afforded to a computational architect who not only employs valid topology algorithms in the computational generation of form but also employs creative processes of intervention by way of non-standard analysis. This ensures avoidance of either an inane or deterministic outcome, and celebrates the symbiotic relationship of computer and architect. Therefore, the experiments contained here are used to help define

The aesthetics of topology optimisation and non-standard analysis

From this Theoretical positions, this works is going to try to create a methodology to approach the optimization of a form including the typical compositing work of architect.

To achieve this methodology, it will show some example of real case that have been generating from composition of geometrical form until the effective built structure.

1-3 BIM, software interoperability and optimization problems

The exploration of parametric modelling and genetic algorithm optimization has increased in recent years, with many research entities and companies alike developing tools and methods to create a more robust and intelligent practice. Seeking to push the design and development standards as they stand into new, more efficient methods adheres to the intent of BIM modelling practices. BIM seeks to create multi-purpose models for interdisciplinary work. In doing so, transfer of information becomes much more efficient, creating multiple opportunities to save time and money. Many universities have studied the benefits of BIM-oriented projects, and have seen substantial results in terms of both time and monetary savings. Researchers at Auburn University dissected 10 United States projects from 2005 to 2007 that implemented BIM technologies and strategies. They noted that each project received a significant amount of net savings as well as rates of return on the investments put forth for said projects (Salman et. all, 2008). The reasons, the authors describe, for savings on a range of projects that included hotels, libraries, data centres, and laboratories, are the integration of the architecture, engineering, and construction disciplines. Such integration promotes “faster and more effective processes,” and “better design.” The designs allow for building proposals that “can be rigorously analysed [where] simulations can be performed quickly and performance benchmarked, enabling improved and innovative solutions” (Salman et. all, 2008).

A key component to the success of BIM has been the impact of parametric, three-dimensional modelling. Issues of deliverable speed, coordination amongst design parties, and productivity, have become intrinsically woven into the interoperability of parametric modelling (Autodesk, 2003). The simple schematic below illustrates the shift in paradigm, from traditional linear design processes to compact and iterative solution networks. Objectives of multiple parties have the ability to influence the final solution, or building product, with the least compromise in cost and effort spent.

The philosophy of creating a system in which multiple sets of data from across the design spectrum are accrued and manipulated in a parametric study is a crucial to the effectiveness of BIM implementation.

Specific studies have gone as far as to measure the total impact of parametric modelling on the engineering profession, looking to validate not only the benefits associated with cost, but with time and productivity as well. Observations on the design and development of three concrete structures ranging from 5000 to 10000 cubic meters in volume give insight towards the total amount of time saved when implementing parametric modelling versus standard practice. The benefits vary depending on the size of the structure and the consequent amount of information a model must store, but regardless savings of time range from 21% to 61%. Additional research also shows a balance in percent of work done on a design project between the architect and structural engineer (Sacks, 2005). A smoother distribution of work allows for both parties to participate fully in the design decisions that are imperative to the success of a project. This research did have its limits, however, as the initial geometry of the various concrete structures was provided as a template. Thus, the design initiatives were already largely set, and the parametric study provided means for optimization.

Combining aesthetic and structural efficiency

2-1 Antonio Gaudí

One of the most important figure of the architecture. He was the first that had connected aesthetic with structural efficiency to generate a new kind of sacred architecture, with roots on the past and with the vision to the real purpose of the aesthetic-efficiency mix.

2-1-1 The Method

Antoni Gaudí (1852 – 1926) was A Master builder. His work covers all aspect of architecture: layout, ornamentation and stability. Any study of Gaudí's work must embrace this global concept of the project. For Gaudí, structural design was an integral part of architectural design form its initial stages.

From his first projects, Gaudi showed his originality and independence. In particular, he began to use systematically a type of arch not common in the western architectural tradition. Instead of using arches with a shape derived from the circle (Roman, pointed, basket-handle), he used arches with non-circular shapes: parabolic or "catenary".

The use of this shape has a mechanical origin, which goes back to 1670 when Hooke raised the following problem in a Royal Society Meeting: what is the ideal shape for an arch and how much thrust does it impose on its buttress? Hooke gave the solution in an anagram included in a book about helioscope: "As hangs the flexible line, so but inverted will stand the rigid arch"

The problem had been studied until XIX Century and graphic mode to solve the problem had been used. The Same method that Gaudi has received in his years as a student. Some mention to the analogy with cables (and possibly the use of models) and, with certainty, lectures about graphical analysis of arches and, perhaps, of vaults. However, Gaudi used the concept of catenary arches in a completely original way: to integrate the structural design in the process of architectural design. It is not a matter of verifying the stability of a certain design; it is a matter of projecting, from the start, using stable shapes. As far as we know, it is the first time that this attempt is made and exploited to its full capacity.

The most important problem is finding the shape of an arch that supports a certain load that may be defined by two lines (or surfaces), the intrados and the extrados. In many cases, the extrados is an initial datum and the loads are defined by the vertical distance between the extrados and the intrados. The curve that defines the intrados must be of an equilibrated shape (Rankine called this curve the "transformed catenary" and we shall use this term from now on). In practice, this is the case for the design of a bridge or of an arch over a doorway, being part of a series of arches, or supporting a certain floor or vault. The exact mathematical solution for this problem had already been studied: for the case of bridges, by Villarceau (1853) and in a completely general way for any load, by Rankine (1858).

The most common problem is to find the shape of a cable (or arch) that supports a load proportional to the vertical distance between its directrix and a horizontal extrados. This problem does not have a direct solution and the mathematics are somehow complex.

Gaudi knew this, as is proven by the use of a symmetric catenary arch to support an asymmetric load. Gaudi found catenary and parabolic curves aesthetically pleasant and he used them even when he could have used other kinds of shapes.

Parabolas, even simple catenaries, can be drawn directly. Transformed catenaries imply complex mathematical calculations or using iterative graphic methods or hanging models. Gaudi needed a design tool that allowed him to carry out quick calculations and alter the design at will. The mathematical calculations, necessarily tedious in those days, contradicted these requirements. Thus, Gaudi used the other two methods; the evidence is both on his statements recorded in conversations with his disciples, Bergós (Codinach 1982) and Martinell (1969), and on calculation sketches and photographs.

The process is not direct: first, a simple cable is hung and the loads that would act on it are calculated, measuring the vertical distances (self-weight of the walls at the haunches) and adding the corresponding weight of the floor. These weights are added to the cable, causing a change on its shape. Vertical distances are measured again and the self-weight modified. The cable under these loads adopts a shape that is very close to the exact mathematical shape. This iterative process can also be carried out using graphical statics and some of the corresponding sketches were published by Puig Boada (1976) and Tomlow (1989).



Figure 1: Retaining walls of the Güell Park at Barcelona

The design and calculation of arches (or barrel vaults) is a problem that can be solved on a two-dimensional plane. A vault is a spatial, three dimensional, problem. Following his investigations on the design of arches, Gaudi studied the more general problem of designing vaults and, finally, complete buildings with equilibrated shapes.

Graphical statics allowed the analysis of vaults of fixed shapes. From the decade of 1870, vaults are analysed by dividing, or "slicing," them into simple arches (see, for example, Wittmann 1879). Thus, to analyse a cross vaulting we imagine each of the barrels "sliced" or "cut" in a series of elementary arches. These arches are supported on the cross arches, which transfer the loads to the springings. In this way, a feasible equilibrium solution is

obtained from the infinite range of possible solutions that can exist for an indeterminate structure.

This idea of imagining three-dimensional vaults as being the sum of a series of arches obtained by "slicing" the structure by a family of planes must have been applied for the first time by Hooke in the last quarter of the XVII century, while working with Wren in the design of St. Paul's dome. Just as it happened with the case of the catenary arch, he couldn't find the correct mathematical expression, but some of the previous designs for

the dome shows the use of dome-like catenary shapes (the simplecatenary is substantially different from the catenary surface for a dome). Hooke eventually stated that the ideal profile for a dome is that of a cubic parabola, which is very close to the correct solution (Heyman 1998).

Until the XIX century, Hooke, Bérard, Koerner and many other, had studied a mathematical method to study the "membrane" theory or approach.

However, Gaudí did want to apply a non-traditional method: first, the vault is designed, giving it a certain shape and dimensions (in the style considered to be most appropriate, neo-gothic, neo-Byzantine, neo-Renaissance, etc.) and, then, its stability is checked using graphic methods. Gaudi, as with arches, wanted to apply a design method that allowed him to obtain equilibrated forms directly. Graphic statics, as mentioned already, can be used comfortably in two dimensions (on the drawing surface). To fix the position of a line in space three projections are needed, thus making space problems very laborious to solve.

Gaudi posed himself the problem of totally asymmetric vaults on irregular supports. Without a continuous solution, he shifts from the vault problem to the problem of projecting a building. His investigations took place in the context of the works for designing and building the church at the Colonia Güell, which lasted eighteen years (10 years designing plus 8 years building the crypt, while the church remained unfinished). On very few occasions in the history of structures have so much time, effort and ingenuity been devoted to investigating an idea.

Similarly, to the case of the transformed catenaries, the problem can't be solved directly and it is required to carry out iterations. First of all, the main skeleton is created, where the main cables represent the main thrust paths. This first model adopts a certain shape. Based

on this configuration, the area and weight of the elements are calculated and the model is loaded using small sachets full of sand. These loads modify the shape of the model. The weight is then recalculated and the loads are adjusted in the model to match the newly calculated values. The model adopts a shape very approximate to the equilibrium shape. The resulting shape can be observed, and could be altered by changing the geometry and/or the loading. To show the volume ("give volume") of the model, Gaudi tried out different methods. One of them consisted of taking a photograph and drawing on it with gouache, right. On other occasions, he placed cloth or paper over the model before taking the photograph, which would be drawn on as before. The hanging model functions like a "designing machine", as called by Collins (1971). When a satisfactory shape had been found, Gaudi attempted to represent space using one of the methods described in the previous paragraph. Lastly, he measured over the model to prepare the drawings. It is easily imagined how laborious the whole process is.

The original model was destroyed. In the 1980's, Graefe and Tomlow attempted to reproduce it. Tomlow wrote his doctorate thesis on the model and, lastly, published a book (Tomlow 1989) describing with great detail the model investigation and reconstruction works (nowadays the model is exhibited in the Sagrada Familia Museum, Barcelona).

2-1-2 Gaudí and his approach to the design problem

Every single analysis and design method used by Gaudi is based on finding equilibrium solutions. In a more technical jargon: Gaudi only uses the equilibrium equations of statics. Sometimes he used models, some others he uses graphical statics, but he only used these equations. The other two structural equations, which refer to material properties (constitutive equations) or to the geometry of deformation (compatibility equations) are fully absent.

Gaudi is applying the main idea of the "old vault theory", developed and applied in the 18th and 19th centuries. This theory is based in finding equilibrium configurations where the masonry

acts in compression. A safety factor was included in the design by "covering" the skeleton of forces, the lines of thrust, with enough masonry to obtain a safety factor to account for

small movements or small variations in the loading (same as Gaudí did in his design for the church at Colonia Güell).

At the end of the XIX Century, this approach was considered merely approximate, if not incorrect. In effect, the thickening of the skeleton allowed the existence of not one "skeleton of forces", but of an infinite number of them. Internal forces can't be determined using the equilibrium equations alone and there are an infinite number of suitable force paths or "skeletons" inside the masonry, every one of them in equilibrium with the loads. Indeed, in the case of the church at Colonia Güell, the current equilibrium state is very different from that calculated with the model as the church was never completed and what remains is the crypt. The inclined columns do not receive the load of the church structure; however, it is a possible equilibrium solution due to the aforementioned "thickening" of the masonry around the funicular of forces.



Figure 2: Church at Colonia Güell – Gaudí – Santa Coloma de Cervelló, Barcelona - 1898

Engineers at the end of the XIX Century, deeply influenced by Navier's "elastic philosophy" (defined by Heyman, 1999a, as Navier's, found this indeterminacy to be a big mistake. They wanted to find the actual state of the structure, the actual way the loads were carried

to the ground. The solution was, then, to apply elastic analysis, i.e. to add the material (linear- elastic) and compatibility (continuity of elements, boundary conditions) equations to the equilibrium equations, previously used on their own.

Such arch would be considered to be perfectly built in, rotation and translation impeded. This way a unique solution was obtained, a unique "elastic" line of thrust representing the "actual state of the arch. However, cracks often appeared in masonry arches after striking the centring, proving that the calculated "actual" state of the arch wasn't possible. There was no answer for this problem. The evident contradiction, the fact that the calculated state did not at all represent the actual physical structure, was almost systematically ignored, with only some exceptions such as Swain 1927. Not with standing this, it was a fact that those bridges Designed using elastic calculations were standing, just like those calculated using the old theory. The contradiction was only resolved with the development of the Plastic Theory (or Limit Analysis, or Fracture Theory). The same disparity between calculations and actual deflections in structures was observed in the systematic tests on frames carried out by the Committee for the Development of Steel Structures in UK in the 1920s. Plastic Theory was thus borne because Elastic Theory couldn't account for what was being observed. The development of Plastic Theory reached its final point with the proof of the Fundamental Theorems (in Russia, in 1936, by Gvozdev; rediscovered in the 1950's; cf. Heyman 2001).

The Safety Theorem resolved the dilemma of the impossible task of finding the "actual" state of the structure: if it is possible to find a distribution of internal stresses in equilibrium with the external loads that doesn't violate the yield condition of the material, the structure will be safe, it won't collapse. The equilibrium situation does not have to be the "actual" one; it just has to be possible. The structure is, at least, as intelligent as the designer and before collapsing it will find the projected equilibrium situation (there could be many others and this Theorem justifies the stability of the crypt in the church at Colonia Güell).

In fact, the Safety Theorem leads to what Heyman has called the "equilibrium approach: to design or analyse buildings made of a "plastic" material we can work exclusively with equilibrium equations, checking afterwards that they don't violate the limit condition of the material (in a frame, for instance, checking that the ultimate moment capacity is not exceeded in any section). The elastic solution is a "possible" solution and is, also, safe, but it

is not more exact or real as any other equilibrium solution. The Plastic Theory was developed for materials like steel that have a large enough plastic range to resist rotations localised in specific places (plastic hinges). It was soon noticed that it could be applied to reinforced concrete also (for elements with limited reinforcement). Professor Heyman has pointed out that, in fact, the Safe Theorem can be applied to any structure built with a material that shows a certain "plasticity", allowing the formation of hinges, even if they are partial, and, of course, in the absence of local or global instability. We are talking about non-brittle, hard materials.

For masonry, the yield condition of the material is that it must work in compression and, to achieve that, the thrust must always be contained inside the structure. The Safe Theorem can now be phrased as follows: if it is possible to draw a group of lines of thrust in equilibrium with the loads inside the masonry, the structure is safe, the stability condition is purely geometrical and the safety of masonry architecture depends on its geometrical form. To the aforementioned we can add timber and masonry (Heyman 1995; Huerta 2001), even if this seems surprising.

The approach used by Gaudi in designing his buildings is an equilibrium approach and it is fully justified by the Safe Theorem. In fact, Gaudi was the first one to draw all the consequences of the equilibrium approach: he didn't limit himself to verifying structures previously designed, as had been the practice until then, but he deliberately designed equilibrated structures. Of course, there are infinite solutions and Gaudi considered the mechanical aspect as one of the many conditions that an architectural project must meet and criticised strongly the formal determinism of what he called "Funicularism".

2-1-3 Sagrada Familia

The final work by Gaudi, on which he worked until he died, is the Sagrada Familia Temple in Barcelona. The project for the church of the Colonia Güell had allowed Gaudí to study in depth the design and mechanics of arches and vaults of any shape. Surprisingly, at the Sagrada Familia he abandons the funicular models approach that he had exploited in the Colonia Güell project. The objective is different. The colonial Güell project doesn't have

references to historic architectural styles. Every aspect of it has an experimental and research character.



Figure 3: Sagrada Familia Church, Barcelona – Gaudí - 1882-actually

The Sagrada Família has its origin in a previous neo-gothic project. Perhaps for this reason, in his project Gaudí proposes a perfection of the Gothic style. He seeks vertical loads, he seeks returning to the primitive basilica-like model (Sugrañes, 1923). In particular, he wants to get rid of what he called "the crutches" of the Gothic: flying buttresses and external buttresses. To make clear this point Sugrañes included in his article a comparison of the equilibrium between the cathedral of Cologne and the Sagrada Família. Of course, it is not possible to transfer transverse loads in masonry structures without horizontal thrust, which in turn has to be resisted by some buttressing system and, though afterwards he ignores them, the necessary horizontal thrust is represented.

This objective of minimising the thrusts is present from the beginning of the long design process. In the first project from 1878 he tries to reduce the thrust, increasing the height of

the cross and transverse ribs, looking for an almost pyramidal shape. The horizontal thrust is reduced, but is still present. To hold it without the need for buttresses, Gaudi inclines the columns, looking for the loads direction. This idea appears to be leading the project and Gaudi had rested and researched it in depth in the construction of the portico at the crypt in the church of Colonia Güell.

Gaudi abandons the funicular models and returns to graphical statics. However, it isn't the statics of funicular polygons. This is a different concept. The point is to calculate and equilibrate the loads like in a balance. Sugrañes' article describes the final stage of the design of the grid of leaning columns supporting the central aisle, wall and part of the side aisles, for a typical span. The shapes of the roof, vaults, walls and windows have been defined prior to the calculation stage described in the article. Sugrañes does not comment on the process followed to define the shapes of the roof and vaults. However, the geometric complexity and building difficulty of the vaults, walls, pediments, etc., prove the existence of a long design process, previous to the final equilibrium analysis described by Sugrañes. The aim is to design the shape of the supporting skeleton ("tree") of columns.

The method for designing the columns is simple but very original. The main idea is to attain equilibrium between the various blocks that compose the structure, as it would be done in a set of scales. The structure is analysed in three main sections (central aisle, wall and side aisle). Their total weight and centre of gravity position are calculated. Each section is composed of a range of elements. The process is as follows: firstly, the weight and centre of gravity of each element is calculated (using the standard graphic statics methods, says Sugrañes) and, once these values are known, the weight and centre of gravity of each section is calculated.

The main problem is how to take these loads to the bases of the columns, which are already fixed in position (the crypt of the old neo-gothic design was already built); i.e. a skeleton of columns, a "tree" of columns, must be designed to be capable of collecting the loads from the centre of gravity of each section and transferring them to some fixed points on the ground. It is assumed in this equilibrium calculation that each section transmits its load vertically to the corresponding branch of the tree.

Thus, the concept of equilibrium is very different from the purely funicular system applied in the design of the church for Colonia Güell. This concept of equilibrium is what we could call

global or for a "block system structure, where each part, made up in turn of a series of elements, forms a block. These blocks, according to Sugrañes, don't interact with each other, but the branches of the skeleton seek to collect their concentrated weights at their centre of gravity. There is no arching action, no lateral thrust, and this is so, according to what Sugrañes says, because they would be made of a "concrete-like" material through the use of metal reinforcement. Since the majority of the elements, the vaults in particular, are defined by ruled surfaces, there would be no problem in placing straight reinforcing bars. In the case of the vaults, some of these bars could be used as centring during construction. Thus, the vaults could be constructed without traditional centring.

The weights and centres of gravity of the main parts are fixed. The base of the column was also fixed. Gaudi used a graphical method to design the tree that is going to collect the weights and take them to the bases of the columns. As it has been already mentioned, graphical statics methods become very complex for solving 3D equilibrium problems, since three projection planes are needed to define a segment in space. The webs of the nave and aisles of the Sagrada Familia have two symmetry planes, simplifying the problem. Graphical statics are easier to apply in this case. Gaudi studied one-half of the aisle, which also has a vertical symmetry plane, perpendicular to the axis of the aisle. Given these two properties, it is easy to check various equilibrium solutions projecting on two planes. The final equilibrium solution is represented in Figure 4.

Of course, horizontal thrust is needed when compensating leaning forces: loads can't be translated horizontally (in the absence of bending- elements such as beams) without an arch action. Given the verticality of the project, these thrusts are small, but unavoidable.

Sugrañes assumes that horizontal thrusts are developed in the symmetry plane of the central and lateral aisles. These thrusts determine the inclination of the columns. (Some columns are subdivided inside the plane defined in the general scheme, but equilibrium is guaranteed by the symmetry that always equilibrates the horizontal thrusts.) Then, the column weights are calculated, and, finally, after a few trials, the equilibrium skeleton can be drawn.

The most polemical aspect of this process could perhaps be the assumption that vaults and roofs don't generate any thrust. The thin vaults (not so thin in this case: Sugrañes calculates the weight based on a thickness of 450 mm), whether or not they are reinforced, require

certain edge conditions to obtain an equilibrium state, acting as a membrane (disregarding bending). This is the expected behaviour for a well-designed shell or vault. The edge forces, which are thrusts mainly, can be equilibrated by the reinforcement in the floors. The weight of the vaults over the aisles is small and, thus so is the thrust they originate. Nevertheless, those thrusts exist and they must be compensated.

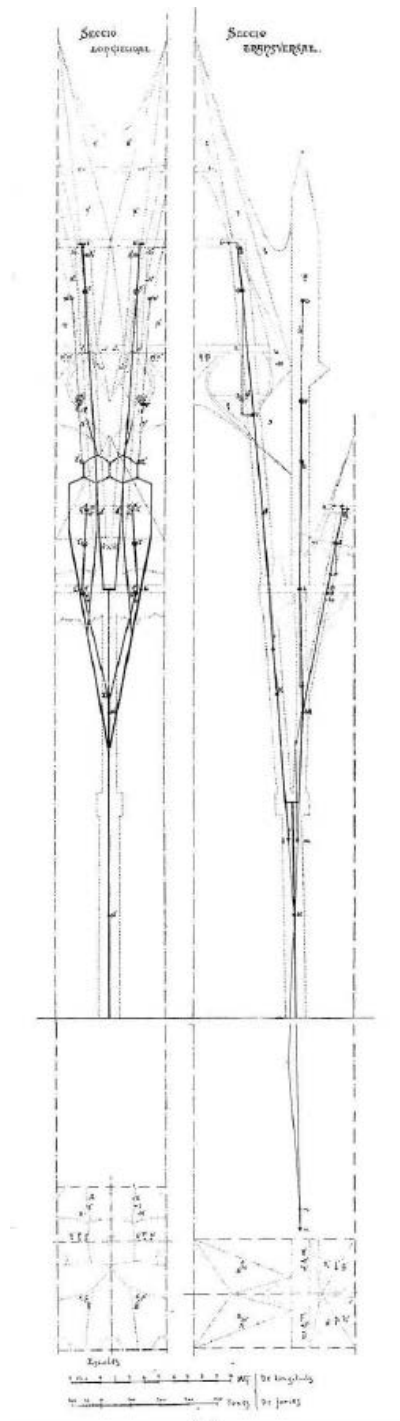


Figure 4 : Graphical equilibrium analysis of the main nave of the Sagrada Familia (Sugrañes 1923)

2-2Pier Luigi Nervi

Pier Luigi Nervi (1891-1979), a structural engineer, also called the «Constructor» or the «Architect», started his practice in the late years Twenties and continued till the early Seventies. This long, fruitful period includes the development of his structures and the studies and tests about the structural pre-casting.

The Nervi's approach to the building process is global. This extraordinary achievement is reached by mastering all the factors which condition the building process, namely the experimentation of new structural configurations and of building process, the planning and the realization of specific constructions, the production of structural elements, the same building process meant as studies for a logical economical progression of the building activity and the planning of the provisional works, the aesthetic aspects, the economics of the construction.

Nervi does not plan his construction in the traditional way: on the contrary, the whole building is conceived from the foundation, also in the vertical supports, even in any one of the structural elements, as a rational composition of parts principal and secondary of the covering vault or floor. In the case of vaults, the research is carried out following the method of prefabrication of thin, light, strong elements, flat or grooved, which are placed in the final position and later connected by ribs of reinforced concrete cast in the empty spaces left on purpose between the same elements, this way producing a network of members which are oriented in two main directions and kept in their position by the prefabricated elements, a kind of warp of knitted tissue. Nervi shows to follow the great, noble constructional tradition in the research and realization of large-span, thin, light vaults as it has been manifested by the western architecture since the ancient roman time and continued in Europe and in the Near East, namely in Iran; to a very large extent, in fact, the research on vault planning is the most peculiar feature of the architecture of these constructional civilizations.

The researches on structural types are supported by those on building materials and especially on the reinforced concrete and on the "ferro-cemento" etc.

Amongst the many Nervi's inventions and realizations, one of the most interesting is the so called «strutture cementizie ondulate», Figure 5, (patent of industrial invention 1948), i.e.

the corrugated vaults. The invention consists in the use of thin prefabricated elements long from 2 to 3 m of “ferrocemento”, with the cross section shaped as a semi-wave. steel bars come out of the body of the elements in order to realize an efficient transversal connection between the single pieces. To avoid instability of the long, thin elements during the transfer and when in situ, triangular, therefore indeformable, meshes of braces prefabricated in the same way, are added to the elements; in some versions, these are completed with smart undulated transversal diaphragms which have the same function of the bracing. The triangular bracings and the diaphragms are used as stiffening during the transfer in the site of the yard, when are in situ become part of horizontal rings -like parallels of the globe - which are connected with the radial elements - half-meridians- of the waves.

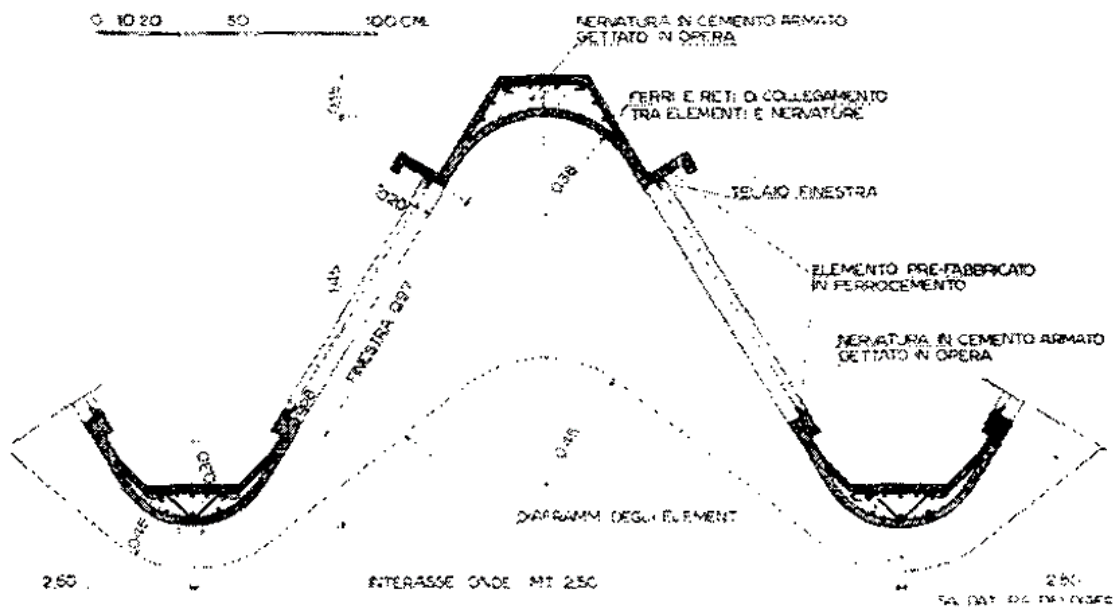


Figure 5: Main Hall of the Exposition Palace, Turin (1950). Drawing of the pre-fabricated cover element

The “ferrocemento” in the version for which Nervi got a patent in 1943, is constituted by several layers of iron net (thickness inferior to the millimetre and meshes of about one centimetre), connected by thin iron wires; this skeleton is later covered by concrete of plastic consistence, with modest mechanical properties, made with high quality, high percentage cement melt with water and sand. The composite “ferro-cemento” has very peculiar properties such as: perfect structural isotropy, due to the homogenous distribution of the reinforcement; an excellent behaviour both to tension and compression; high

extendibility and, at the same time, high superficial tension, properties which prevent it from cracking, «inrompibile» as Nervi defined it with an Italian neologism. The boxing, made of wood or metal or chalk, to be used an indefinite number of times, is laying on the soil during the positioning of the reinforcement and the cast of the concrete; bottom and side surfaces can be smooth or dressed according to the refinement quality and level requested for the final product. The prefabrication allows to realize elements with a curved surface and the presence of material only where really needed for the structural function, something which is rather difficult and anyhow very expensive with the traditional reinforced concrete. The possibility of connecting all the elements prefabricated in the said way by means of a network allows the monolithic response of the work.

In the case of the grooved vaults, a steel reinforcement of longitudinal bars (high resistance steel if a pre-tension is planned) is placed, from the extrados, at the bottom of the wave and at the crest; concrete is poured on both reinforcements to form Radial ribs from the top of the vault to the springings. The resistant masses of steel bars, being placed at the maximum distance from the neutral axe, as Nervi says in the patent request, exploit the maximum efficacy. It is clear therefore that the waves have the function to keep the steel reinforcement, in a way they act as distances even if they co-operate to the bearing function; in fact, they can have voids for windows at one or at both sides, as Nervi says, besides they realize the closing of the building and do not need further protection against weather because they are water-proof and «infessurabile» another Nervi' neologism like «inrompibile».

To discover the essence of the Nervi's aesthetical theories and at the same time to find a key to the interpretation of his works we need to recall some of his most important statements.

"L'indipendenza di spirito . . . e una condizione assolutamente Indispensabile per quanto riguarda il lato estetico."

"The independence of spirit. . . is a condition absolutely indispensable as regards the aesthetic side"

"il carattere di una costruzione non dipende dalla sagoma delle modanature, dalla dimensione delle finestre, o da qualche particolare carattere decorativo, ma fondamentalmente dai rapporti di volumi, di forme, dalle Caratteristiche delle strutture portanti, da quel complesso, Insomma, di elementi che riguardano non la rifinitura ma lo Scheletro e l'organismo strutturale dell'edificio."

"The character of a construction does not depend on the shape of the mouldings, the size of the windows, or from some decorative detail, but basically by relationship of volumes, forms, by the characteristics of the bearing structures, from the complex, in conclusion, of elements that concern not finishing but the skeleton and the structural organization of 'building. "

The pilasters of the large halls, for instance, like those of the Papal Hall in Vatican, are shaped by a dynamic conception of the supports: they are very few, dynamically inclined to meet the covering, establishing in a natural way the connection with the soil and starting the very vault, in some cases continued in the covering as arched ribs; they are faceted to reflect the light in different tonalities as sculptures, oriented at the top in the opposite direction of that at the base to meet different orientation of the internal tensions therefore showing the stresses they are facing.

In the coverings, an important aesthetic factor capable to produce patterns of extreme interest, is the seriality of the elements and the alternation of voids and nervures, as it was to be assumed as the dominant motive in the Calatrava' s architectural expressions. Precious interesting effects of vibration are produced by the undulation of the elements and the wise use of openings in the lateral sides, the less stressed.

The large halls reach an impressive monumentality by means of the absence of intermediate supports and the same very wide span of the structure. The most interesting effect is given by the complete integration between architecture, function and structure. Architecture and Structure as nerves and sculpture are to be seen in many of the Nervi's works as the many Halls he planned and in this attitude the Constructor follows or starts, a trend which was also followed by Mallart, Le Corbusier, Marcel Breuer, Morandi etc. The structure, in a period when it is, at least in Italy, generally hid by marble or more traditional materials, in the constructor' s conception, on the contrary, is exalted and proudly shown.

Fortunately, the Nervi's ideas and conception in architecture with experimentation, new materials, new structural conceptions, prefabrication etc. therefore large span halls, daring overhangs, expressive members and structures, met the requirements of the new Italian industrial leading class which thought to be well represented by architectures which were a challenge to the traditional materials and execution techniques as well to the laws of the static; this explains, at least partially, the Builder's fortune.

2-2-1 Palace of Labour



Figure 6: Palace of Labour, Turin (1961).

The problem: An area of 25.000 m² to cover in one year and the better compromise between the political value of a building commemorating the Centenary of the Republic and its function afterwards and, perhaps above all, the feasibility of constructing it in such a short time.

The solution: Change a big dome roof solution with a series of smaller, independent roof to cover the wall area.

The large covering was planned to consist of sixteen square plates (38×38 m) supported by a 25 m high central column. The connection between the plate and the pilaster was provided by a steel capital to which the 20 beams (composed by welded components) are bolted. Four perimeter beams would then stabilise the cantilevered elements. Between each plate a 2.5 m wide glass strip panel was inserted to provide natural light.

The whole construction process of the huge structure could be reduced into the systematic construction and subsequent juxtaposition of sixteen identical structural elements: one pillar surmounted by one square plate: the 'mushrooms', nick-named by Nervi's office.

The construction of the columns in exposed reinforced concrete presented various issues. The main one was that it was crucial to have perfect vertical alignment of the columns, especially at the top where the steel capital was to be placed. This is very difficult to achieve with normal timber forms. Even more importantly, it was difficult to provide a continuous surface between the cruciform base and the circular top of the columns. As there would be no time for corrections the columns had to be constructed perfectly from the very beginning. Finally, the forms for the columns had to be accurately placed by a crane and it had to have its own stability. The final solution was to build a single steel framework, composed of six components bolted together which could be dismantled, with which to erect all sixteen columns; a huge 'machine'. The concrete was to be poured in three different stages, each one every two components.

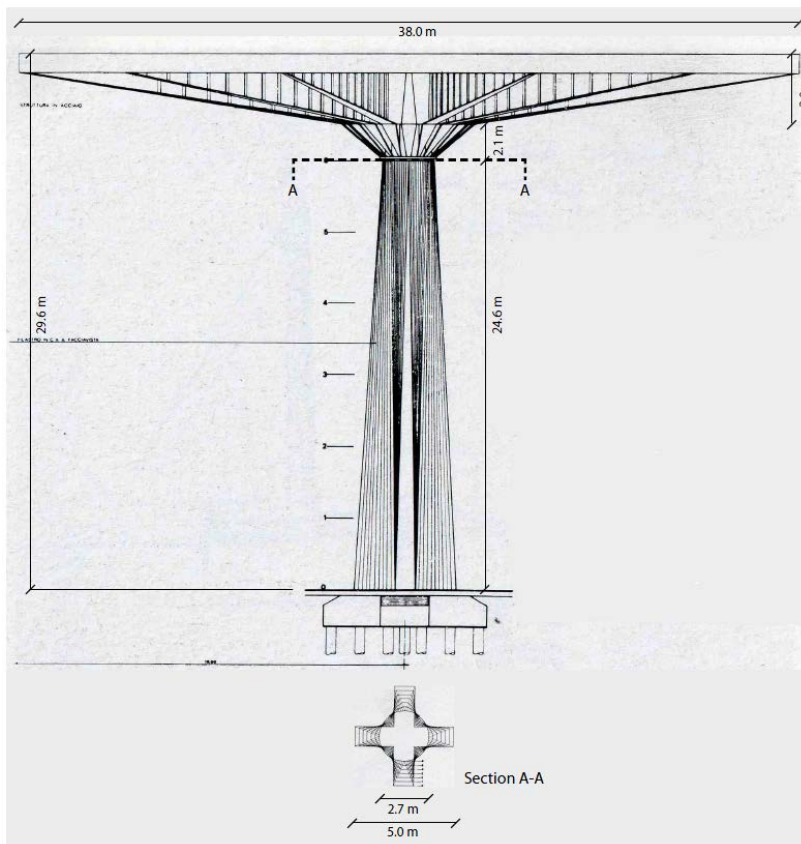


Figure 7: The elevation and section of the column

A system of movable forms in ferro-cemento was employed to quickly build the structure of the floors, 'signed' by Nervi by his isostatic intrados. The isostatic lines are, in this case, the strain-lines of the bending moment present in the rectangular slab supported at its corner by four columns. Nervi placed the reinforcement bars along these lines achieving at the same time an elegant and, to some extent, structurally correct solution. Indeed, this solution would be more correct without the presence of the ribs as the isostatics are coplanar to the slab and, moreover, the presence of the ribs changes the overall geometry of the building element (the slab) and hence the way that strains flow within it.

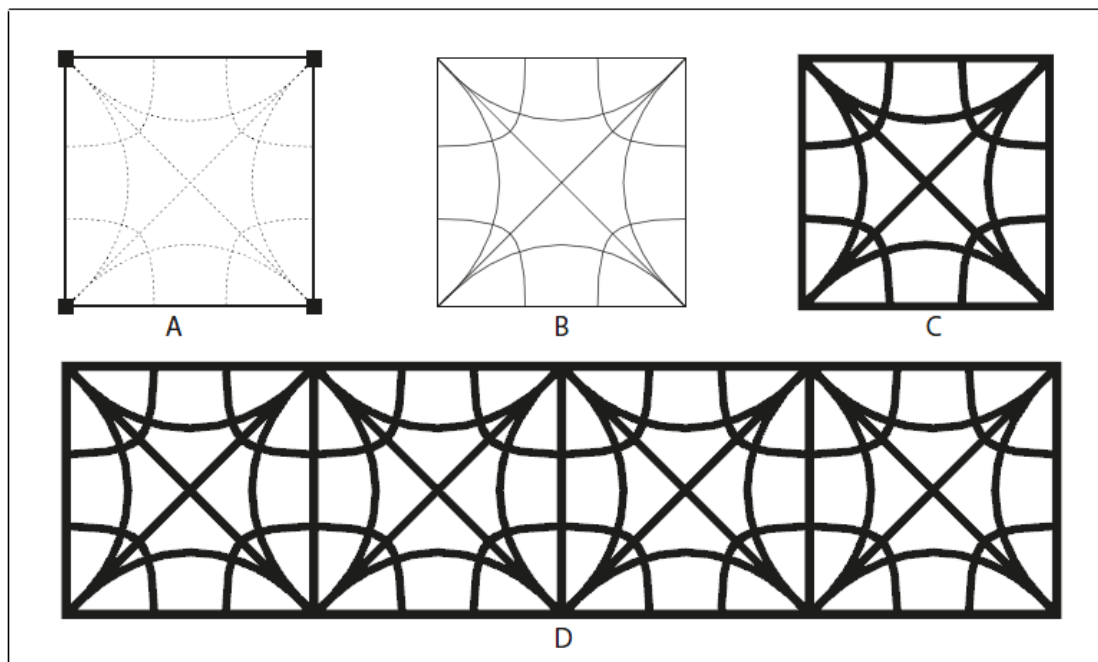


Figure 8: From the isostatics diagram (A) to the reinforcement lines (B) to the definition of a ribbed slab (C) and to the final ceiling pattern (D)

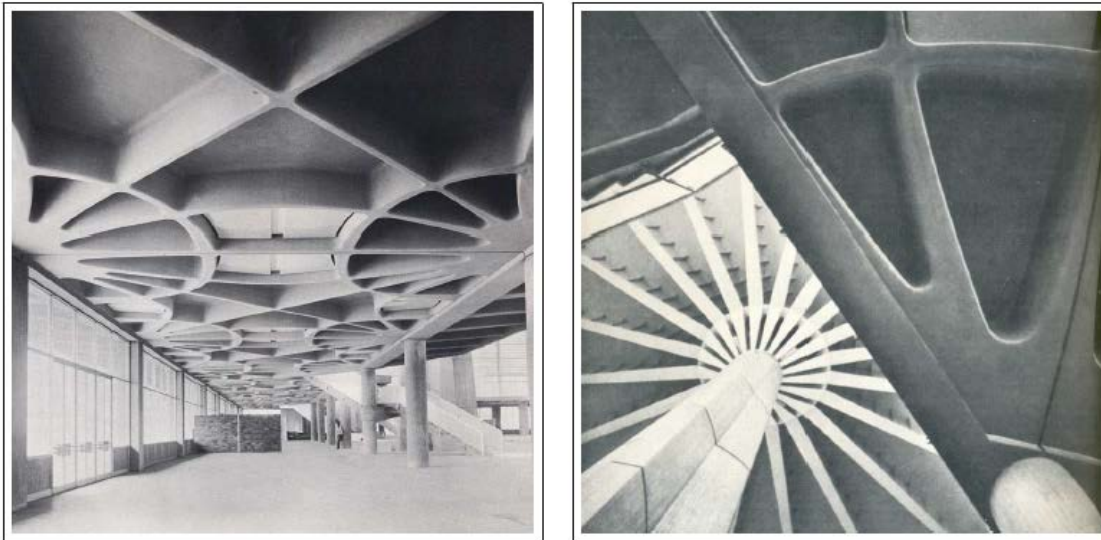


Figure 9: The isostatic floor at The Palace of Labour.

The Palace of Labour in Turin demonstrated Nervi's ability to master the construction of a large building within strict conditions. However, it also demonstrated his limitations as a pure designer of space. Indeed, it can be argued that to limit the whole design of a monument to the nation by the mere planning of its construction methods and the technologies involved, although ingenious, may diminish the significance of the architecture in its tri-dimensional and symbolic aspects. Furthermore, the decision not to build a second floor has complicated the chances to use this building after the celebration of the centenary. On this occasion, Nervi seemed to be more concerned about the definition and realisation of the components rather than the overall final product. However, considering the close deadline and the overall aesthetic finishes that Nervi provided to the gigantic structure, this was clearly an acceptable compromise for the judging panel.

2-2-2 Burgo Paper Mill

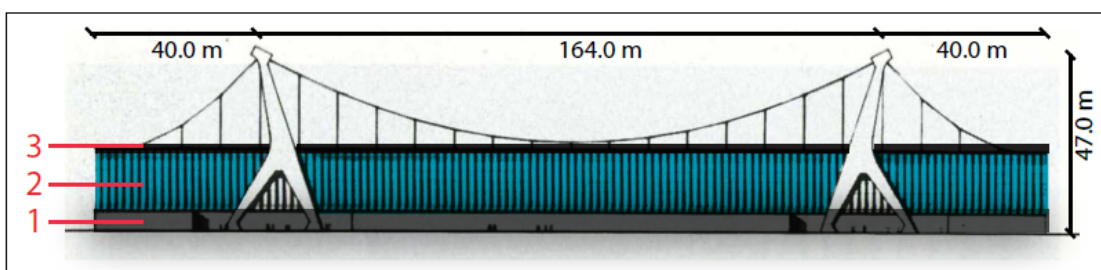


Figure 10: The Burgo Paper Mill, The main components and sizes.

- 1: The base - on two levels - which supports the continuous paper machine.
- 2: The steel-glass curtain walls which enclose the whole building.
- 3: The flat steel roof and its supportive, composite structure.

The problem: The burgo process needs an overall production length of 100m. The whole area had to be free from any vertical structural elements for at least 150 m, which meant that, after consideration of all ancillary spaces and working areas, the whole structure had to be approximately 250 m long and 30 m wide without internal columns: a gigantic, empty box.

The solution: Nervi explored the option of a structure composed of two 200 m long lowered arches in reinforced concrete but had chosen a horizontal roof that has similarities between the Burgo and Nervi's proposal for the bridge over the Sicilian Channel (Cresciani,2007).

Nervi's practice proposed two variations in terms of materials but, again, economic considerations and concerns regarding the speed of construction ensured that the steel-concrete option prevailed over the purely reinforced concrete solution.

The variable section of the pylons and their overall shape, as is usual in Nervi's structural elements, are suggested by the line of stresses transmitted by the suspended ceiling to the ground.

The main problem for this particular case, and also a central point in Nervi's design process, was how to avoid the huge amount of carpentry required to assemble the wooden or metal cast forms for such a difficult shape and also their inevitable waste. These were typical building site issues for which Nervi proved to be an indefatigable innovator, here he applied a spectacularly simple but effective procedure. Initially, panels in reinforced concrete (7 cm thick) were carefully prefabricated in-situ at ground level. These were reinforced concrete self-supporting box moulds which were then filled according to the sequence of the large poured sections, to which they remained as an external 'skin': this solution was effective and avoided the wastage of materials.

Once the four supports were erected, the involvement of the Antonio Badoni Company was requested in order to build and install the suspended roofing in Spring 1962. The links

between the steel roof and the external supports are four suspended chains which form, in the central part, a parabolic curve. This curve is actually fragmented in a series of independent rigid steel bars jointed (bolted) every 10 m. The connection between the chain and the reinforced concrete pylons is provided by four steel boxes placed within the cross beam at the summit of the four supports (see Figure 11. At intervals of 10 m, corresponding with the joints, 92 vertical rods of 45 mm diameter support the four lattice steel beams which act as the principal structure of the roof; cross-beams ensure the overall stability of the roof, which has an overall thickness of 2.1 m. The Burgo Paper Mill represents the apex in Nervi's hybrid-works. The massive use of steel became here of the greatest structural relevance. Nervi was aware of this fact and arguably this is the reason why he called Gino Covre again after their recent collaboration at the Palace of Labour in Turin. Despite the design team was the same (Nervi-Covre), the project of the Burgo Factory differs considerably from the Palace of Labour: the former is a building clearly conceived from the 'outside' whereas the latter was developed from the 'inside'. This makes the Burgo a less recognisable work of Nervi's, who was a theorist of the 'from the inside to the outside' design process. The only part in which Nervi's hand is apparent in this work is probably the storage area below the paper machine, where he returned to the one of his favourite themes: the ribbed ceiling.

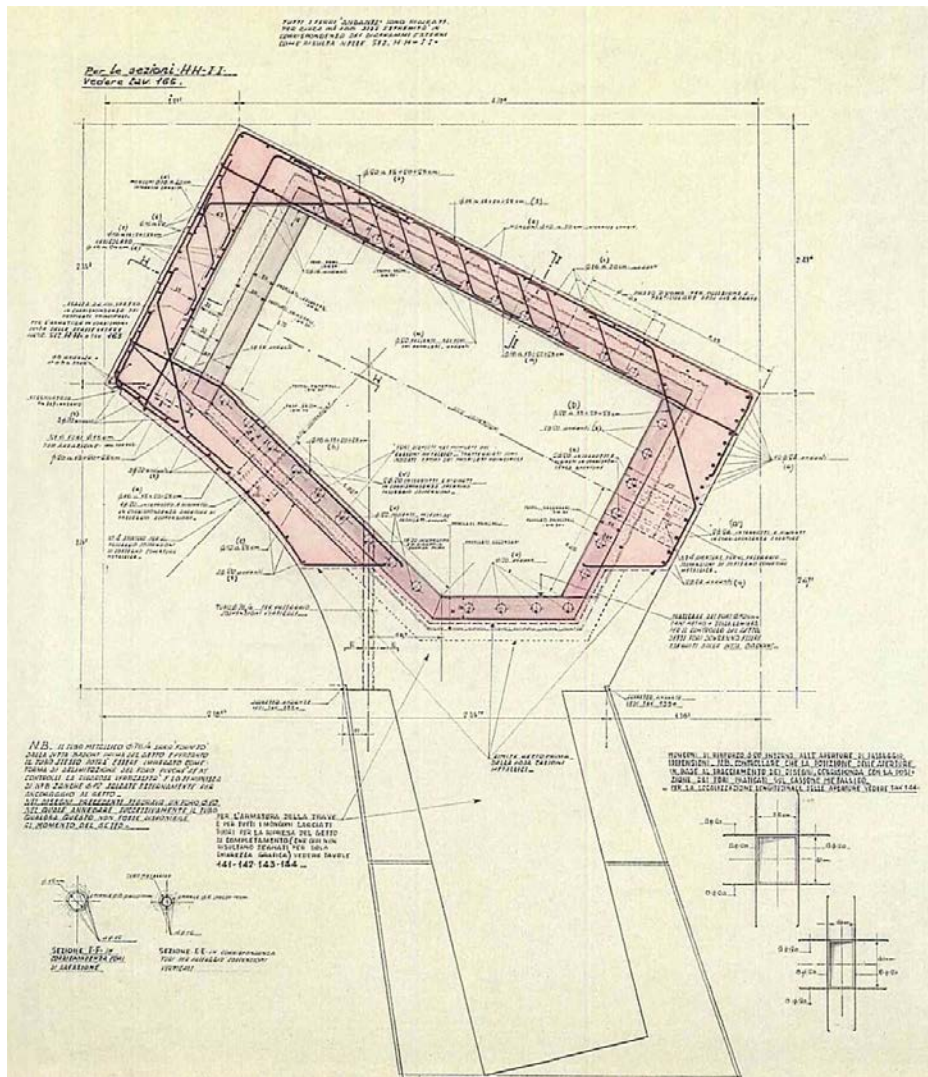


Figure 11: A cross section (in red the reinforcement around the steel box).

2-2-3 Nervi's method for evaluating isostatics

Nervi had studied and investigated many analysis methods but the most important are the studies about his isostatic design based floor.

- **Strain Gauge Methods**

Strain gauge methods rely on devices capable of measuring strain via mechanical, optical, electrical, acoustical, and pneumatic methods, to determine the displacements and stresses at points on a small-scale model.

To find the stress field on the surface of a flat slab, it is necessary to use three-element strain gauge rosettes. These rosettes include three strain-gauges, each oriented at a different angle relative to the two in-plane axes (x and y), which provide three strain measurements corresponding to the three orientation angles. Using

strain-transformation equations, the three Cartesian components of strain (ϵ_{xx} , ϵ_{yy} , and γ_{xy}) can be calculated and can be used to find the principal strain direction at the measurement location. While calculating the principal stress directions from the rosette readings is simple, the experimental preparations and procedure are costly and time-consuming. Several rosettes would be needed to obtain enough data to clearly represent the full field of principal stress trajectories. Because this method does not provide a more accessible way to obtain isostatics than theoretical calculations, strain gauge methods could not have been Nervi's initial means of finding isostatics.

- **Photoelasticity**

Photoelasticity is derived from the strain- and stress-optics laws (Neumann 1841, Maxwell 1852) on the theory of artificial double refraction (anisotropic birefringence) in a stressed isotropic, transparent solid. In 1816, Brewster coined the term photoelasticity due to the colour pattern produced in clear glass when stressed and examined under polarized light. When certain transparent materials undergo stress, the material exhibits birefringence. As polarized light passes through the material, the rays refract and separate into two perpendicular components each parallel to the principal refractive indices of the material. A condition of the stress-optics laws states that these principal indices correspond to the principal stress directions. In 2D cases, small-scale models with plane stress conditions are placed in a polariscope, which allows analysis of a model under polarized light. There are two types of optical interference patterns, isoclinic and isochromatic. Isoclinic designate the locus of all points where the principal stress directions are parallel to the directions of the polarizing axes, appearing as black bands. Isochromatic define the locus of all points having equal difference between the two principal stresses (constant maximum shear stress) appearing either as a field of dark fringes or a continuous range of the visible spectrum, depending on the light source.

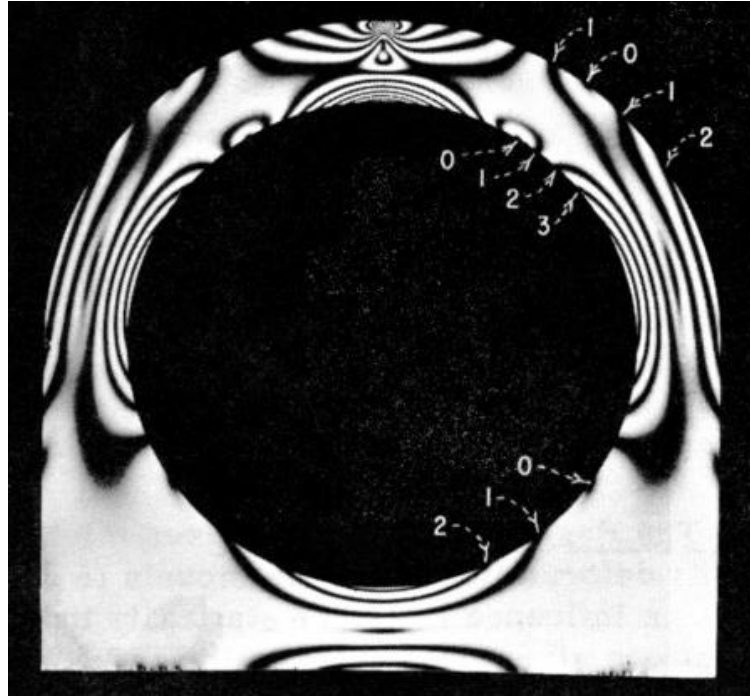


Figure 12: Example Photo-elasticity Pattern (outlet conduit with a concentrated load at the top and uniformly supported at base)

- **Mathematical Theory**

As no efficient experimental approach existed at the time, Arcangeli theoretically studied the concept of placing ribs along the isostatics of principal moments in proposing the idea to Nervi. The two most commonly used plate theories are the Kirchoff-Love and Reissner-Mindlin plate theories. The Kirchoff-Love theory, applicable to thin plates, was developed by Love in 1888 using Kirchoff's 1850 boundary condition assumptions. Reissner-Mindlin plate theory, an extension of Kirchoff-Love plate theory and applicable to thick plates, takes into account shear deformations through the thickness of a plate and was proposed by Reissner in 1945, but not fully developed by Mindlin until 1951. Given this timeline, Arcangeli's theoretical calculations for the principal bending moment directions must have been based on Kirchoff-Love thin plate theory. Although thin plate theory involves high-order partial differential equations, numerous analytical (Navier, Lévy, Timoshenko), approximate (Ritz), and design solutions (Westergaard and Slater) for thin plate-bending theory were already well-established and in widespread use when the patent for isostatic rib floors was filed in 1949. Additional resources were developed in Italy, including the analytical solutions of Botasso and the design solutions of

Santarella, who wrote and edited a plethora of practical manuals and theoretical texts on reinforced concrete produced as a result of the 1927 updates to the building regulations.

- **Isostatic Line tool**

The first method includes theoretically calculating the principal bending moment directions at a selection of nodes, hand drawing lines at set lengths in the respective directions, recalculating the directions at the next nodes, and repeating the process until reaching a boundary. This process is described in detail below and illustrated in Figure 13:

- 1) Select a start node (e.g., Node 0)
- 2) Calculate the maximum principal bending moment direction at that node
- 3) Draw a straight line of a set length in the calculated maximum principal bending moment direction (e.g., Segment a)
- 4) Recalculate the principal bending moment direction at the new node (e.g., Node 1)
- 5) Iterate through this method until crossing a boundary
- 6) Perform this method for a selection of start nodes to obtain a field of primary isostatics

To draw the secondary isostatics, one can simply use the minimum principal bending moments.

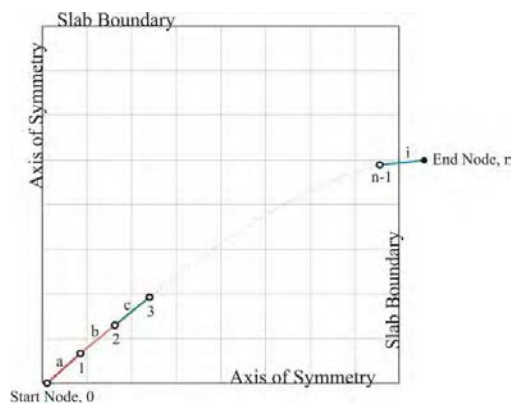


Figure 13: Isostatic Path Determination

2-3 Felix Candela

Candela was famous for his aptitude for solving complex structural issues, but also for his ability as structural engineer to join technical insight and philosophical reflections.

The projects Candela accomplishes during the '50s fully reflect the statements of his essay of 1951, in which he criticizes the traditional calculation methods – primarily the theory of elasticity – applied to reinforced concrete. Candela refuses the schematization of the engineers of Building Science, preferring empirical experiments. Even though he recognised a fundamental role in the theory of elasticity in the evolution of structural analysis, he was also convinced that this theoretical formulation is especially useful – as he writes – as «disciplina mental indispensable en la formación» of engineers and architects. He argues that such a theory, just like mathematical reasoning, is beyond reproach and, therefore, cannot guarantee the reliability of the results, if not to the extent of the accuracy of the premises. The mathematical procedures to be applied to any physical phenomenon, must have – in his opinion – a certain degree of idealization. He argues that the designer should also interpret the performance of materials in the work, with all the imperfections related to the construction process.

He demonstrates that it was necessary to start from an idea, preferably divided into a network of concepts, through which to look at actual reality. Just then it would be possible to obtain an approximation of this reality and therefore understand how technical and mathematical procedures would be unable to ensure the accuracy of the final results, if you started from some arbitrary assumptions. That was important to the intellectual attitude towards such phenomenon. Following Ortega, he said that the same experience could be interpreted in different ways, and even opposed, according to the mind of the observer. For this reason, Candela attached great importance to hypothesis, which thought of as conventions used to consolidate ideas.

Candela was convinced that every professional need a number of “recipes” for personal use within the daily problems that arise in the course of his work. However, the evil was not the use of these formulas, but the belief in their absolute infallibility and the subsequent cancellation of any initiative. He wrote that you cannot expect, of course, each technician to be a researcher, but it is necessary for the technician to have a certain amount of concern

about the fundamental principles on which his technique is based. His ideas of the scientific process, inspired by the Ortega's thought, are applied to structural analysis, defined as a technique whose purpose is to make sure, within human limits, that the buildings remain stable if subjected to normal stresses.

Candela asked himself what were the "normal stresses", given the difficulties in determining them in advance with precision. He remembered also the difficulty of determining the stresses produced by so-called secondary effects (temperature changes, contraction for the setting of the concrete, differential subsidence of the ground, etc.). Candela argued that the mathematical theory of elasticity – although illustrated by Galileo and Hooke in the eighteenth century and made meaningful by Euler, Bernoulli and Coulomb – was made possible only after differential and integral calculus, with Navier and Cauchy, had developed. He then stated that this theory – fundamental for the evolution of structural analysis – was an authentic product of the nineteenth century and of the obsession with imprisoning reality in a mathematical framework.

He starts from a detailed discussion of concrete material properties, interactions with steel reinforcement and peculiar response to loads due to cracking and plasticity. In such a way, the basics of the theory of elasticity referring to an ideal material, homogeneous and isotropic, corresponding to Hooke's law, therefore, is in principle difficult to apply to materials such as concrete, heterogeneous by nature. Such a consciousness resulted in a propulsion to the formal experiments made by Candela during the fifties that allowed him to put his theories into practice.

Vaults funiculars, conoids, cylindrical roofs, hyperbolic paraboloids and their infinite variations, in straight or curved edges, were for him, every time, a test of logic and calculation, and a challenge for the "Cubierta Ala", the family business.

The architectures built during the fifties in cooperation with Candela were inspired by the structural organization of natural forms (flowers, leaves, shells, bones). Therefore, the groined vault roofs, as in the La Jacaranda nightclub of the Hotel El Presidente in Acapulco designed by Juan Sordo Madaleno (1957), or the complex saddle structures, as in the famous Los Manantiales restaurant in Xochimilco designed by Joaquín & Fernando Álvarez Ordóñez (1958) or as in the chapel of San Vicente in Coyoacan designed by Enrique de la Mora Palomar and Fernando Lopez Carmona (1959), are the expression of a technical ability

that, firstly, derives from the debates on the relationship between form and structure matured from the philosophical studies of his early years. Secondly, they were inspired by international architectural culture, in tune with the experiments of structural engineers who consciously have an “inclination for form”.

«In building – Candela asserted – we arrived, fortunately, at the end of the long-time of analysis. The ideas that have served have reached their full development and it would be absurd to continue to use them, if we are to believe the symptoms, we are on the eve of a new era of creativity. Architects should avoid complacency if they want to resume their role as builders to build because maybe you do not need to have so much science, as talent and intuition» (Candela 1956). Beginning with the statement «form is the quality that makes everything what it is», he thought that all sciences, like philosophy, can be considered an attempt to study the form of things and discover the fundamental principle which can explain their existence.

After reflecting on the meaning of the word “form” (as well as on the adjective “formalist”) which has changed throughout the years and in a vain attempt to replace the term with the word “plastic”, inappropriate and poor in expressiveness, Candela says that *«llegado el momento de reivindicar el noble y ancestral significado del vocablo que nos ocupa y, adelantándonos a los acontecimientos, definir Formalismo como la investigación científica de la configuración espacial, sin dejar de incluir el análisis detallado de la estructura interna»* (Candela 1985: 24).

For Candela, shape cannot be arbitrary but must satisfy prerogatives – some of which are impossible to define through logical and mechanical frameworks – such as aesthetic and structural ones, which he believes to be among the most important. If the former are impossible to quantify, the latter demonstrate the limits of analytical technique: calculation – Candela writes – cannot give form to a structure, it can only split the form up. He clarifies that the solution can be found in the «síntesis» which our mind «racional y consciente» is not able to perform, but it is determined by «intuición». In this sense, Candela gives a definition of structural intuition and, at the same time, an explanation of its mechanisms: creation, imagination and invention, as unconscious human activities which interact with each other, are aspects of a process that can be called “descubrimiento”.

According to Candela, shape is not a simple matter of decorum, as, by itself, maths does not produce the perfect shape. On the contrary, the target of numerical analysis is, for him, to reduce and classify the elements, in order to assemble them together again in harmony, «en una forma feliz», a process corresponding to the intellectual path that is needed in Art. However, form has a frame that changes according to the point of view, and to understand the true shape of an object it is necessary to reconstruct mentally «representación descriptiva que nos aclara su significación ». It must be clear that what we look at is not truly as it is, we need to transform such visual images through the cognitive mechanisms described by Ortega and, as Candela recalls - analyzed by the Gestalt psychological school. The approach of scientific theories and philosophical principles to the «art de la estructura o de la construcción» gives a definition of what the engineer means by “architecture”.

Functional limits, among which he includes the structural and aesthetic, become, for Candela, essential for the drawing up of a project. For this reason, he is sure that such limits should be imprinted in the subconscious, the only «mecanismo mental capaz de ejecutar eficazmente, y sobre todo con la rapidez requerida, el complicado proceso de ajuste que nos produzca como resultado una forma condicionada por todos los requisitos previos». In truth, his observations were used to oppose the strict regulations then in force, because, in his opinion, problems may not have just one exact solution, and the number of variables and unknowns that appear in any calculation is huge. To determine the safety factors, he said that it was necessary to rely on statistics and probability theory. In order to provide rational motivation to such an intuition, he argued through examples and technical remarks that design and erection of reinforced concrete structures were too prescriptive and anchored to the theory of elasticity. Checks of local – punctual – stress states included in the early codes were only conventional.

His arguments were based on experience and demonstrated, paradoxically, that the main reason why buildings remain standing is precisely that the materials do not have to comply with the assumptions used in calculations. Even more so, if the search for the best shape adaptable to the project requires a careful study of the structural performance. For him, at the basis of everything, there must be a powerful idea, capable of determining the choice of a shape, capable of opening horizons, much wider than those strictly relevant to mere

mathematical calculation. As he wrote, paraphrasing Hardy Cross, «lo que necesitamos es una estructura, no un análisis» (Candela 1951).

2-3-1 Optimal concrete shells

The mathematical complexity of these shell structures contrasts with the beauty and simplicity of their forms, the economy, and the high strength and lightness despite extreme thinness. In his work, there are all types of shell structures (cylindrical forms, domes and hyperbolic paraboloids or hypars). A graphical analysis of his main works may be consulted in.

One of his first thinking was use the free edge shell. He has tried this on the San Antonio de las Huertas Church at Tacuba. In a free-edge element, the normal stress is zero due to the equilibrium conditions; however, the shear stress varies with the stiffness of the edge being analyzed. Sanz distinguishes two cases:

- a) If the edge has sufficient stiffness, it is able to transmit shear stresses, i.e. to resist and transmit shear forces to the supports, relieving the rest of the shell. This becomes an arch subjected to forces in its directrix.
- b) If the stiffness of the edge is virtually zero, it is not capable of transmitting forces in the tangential direction, forcing the rest of the shell to absorb the increase of the forces through its generatrices.

Probably the most famous of these structures is the shell roof of the restaurant Los Manantiales at Xochimilco, Mexico (Figure 14). This structure, at full maturity of Candela's professional life, often means a constructive fantasy difficult to overcome.



Figure 14: Los Manantiales Restaurant at Xochimilco, Mexico (Candela,1958)

The underwater restaurant at L'Oceanogràfic (The Oceanographic Park at Valencia, Spain) and the access building to the same park are the latest examples of such structures. These shells were designed by Candela shortly before his death in 1997, becoming his posthumous works.



Figure 15: Underwater Restaurant in L'oceogràfic at Valencia, Spain (Candela,2000)

The restaurant is a groined vault system composed of eight radially symmetrical lobes. Each lobe is part of a hyperboloid of one sheet, where Z-axis is vertical and X and Y-axes are contained on a horizontal plane and form an angle of 22.5° between them. The free edge of a lobe reaches a height of 12.27 m. It is created by the intersection of the hyperboloid with a plane inclined 60° .

This plane starts from the line that unites the bases of two consecutive ribs. These bases, which form the supports for the ruled surface, are situated on the vertexes of an octagon with sides of 13.44 m. The distance between two opposite supports is 35.10 m. The shell is designed with a thickness of 0.06 m that gradually increases in a central zone of 4 m in diameter up to a maximum value of 0.225 m at the intersection of the ribs. The material is reinforced concrete ($f_{ck} = 30 \text{ N/mm}^2$), reinforcing steel ($f_{yk} = 500 \text{ N/mm}^2$), and an addition of 40 kg/m³ of steel fibres.

The approach to shape optimization of concrete shells depends on the objective function used in the problem. A shape of the shell with a predefined stress distribution can be obtained, e.g. a bending free shape where it is not necessary to lay out the shell reinforcement. Apart from the standard objective functions, such as the weight or the surface, others can also be used, such as the strain energy and the stress levelling. In, the sizing and shape optimum design problem of concrete shells using several objective functions was investigated, and the buckling behaviour of the designs by using nonlinear stability studies and semi-empirical methods was analyzed.

Connecting architecture and engineering through structural Topology Optimization

3-1 Topology Optimization Formulation

Topology optimization is concerned with finding the optimal layout of material within a design domain for a given set of boundary conditions such that the resulting material distribution meets a set of performance targets.

To fully understand how topology optimization improves the connection of the architecture and engineering, it is necessary explain how topology optimization can be possible with the use of a processing unit and a software.

3-1-1 Problem statement

Searching the optimal layout of material, we have to follow a mathematical process to search, for example, the structure with the maximum stiffness. The minimum compliance can be pass through the terms of the density, ρ , and the displacements, u , stated as follows:

$$\min_{\rho, u} c(\rho, u)$$

$$\text{s.t} \quad K(\rho)u = f$$

$$\int_{\omega} \rho dV \leq Vs$$

$$\rho(x) \in [0,1] \forall x \in \omega$$

$K(\rho)$ represent the global stiffness matrix which depend on the density while u and f are the vectors of nodal displacements and forces, respectively. V_s represent the maximum volume permitted for the design of the structure.

We can also express the stiffness for each element as a function of the density using the Solid Isotropic Material with Penalization (SIMP):

$$E(x) = \rho(x)^p E^0$$

E^0 describes the Young's modulus of the solid material and p is the penalization parameter where $p \geq 1$.

To implement this method to the finite element analysis and reduce the computation cost, we have to use three different types of finite element mesh with different density elements: the displacement mesh for the finite element analysis, the density mesh to represent the material distribution over the domain, and the design variable mesh to perform the optimization.

Each element contains several density elements which are used to compute the element stiffness matrix.

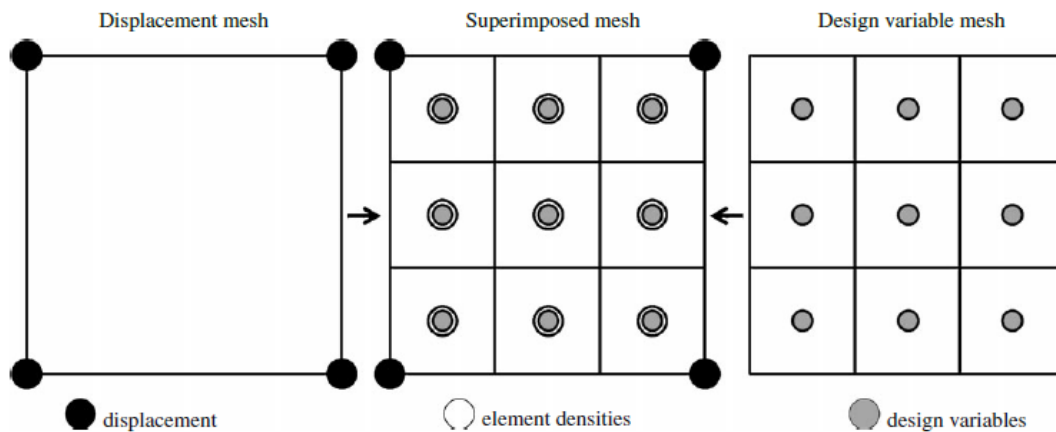


Figure 16: Sample MTOPT meshes for Q_4/n_9 element

Another method to solve the Multicriteria Topology Optimization is by "Scalarization", by transforming the multiple objective functions into a scalar function of the design variables.

The simplest scalarization method is the weighted sum method [3]:

$$\min_x \sum_{k=1}^p w_k f_k(x) \text{ Where } f_1, \dots, f_k \text{ are the objective functions}$$

Other option can be just considering one of the objective functions and constraining the other: the ϵ -constraint method.

3-1-2 Structural Optimization

One of the application of the optimization can be the structural optimization. According to the configuration of the structure, the material is being distributed in to optimal configuration. Some common functions to minimize are the mass, displacement or the compliance (strain energy).

This kind of optimization follow a traditional methodology like an iterative-intuitive process. The steps that follows are:

1. A possible design is proposed.
2. The requirements of the possible design are calculating by a finite element analysis.
3. If the requirements are fulfilled, the optimization process is finished. Else, modifications are made, a new improved design is proposed and step 2-3 are repeated

This optimization method is highly influenced by the designer and, then, need a lot of previous knowledge and experience.

The structural optimization can be separated in three different areas: Sizing optimization, Shape optimization, Topology optimization.

3-1-3 Sizing Optimization

This type of optimization is the simplest form of structural optimization. The shape of the structure is known and the objective function of the optimization is adjusting sizes of the components.

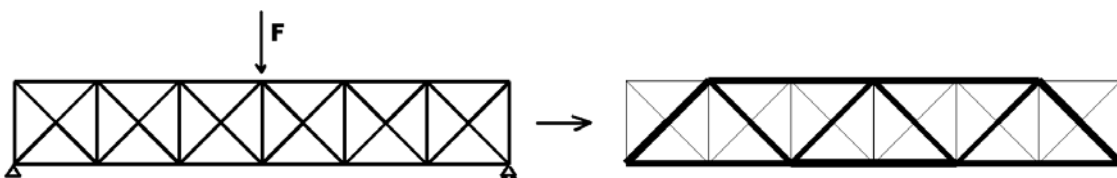


Figure 17: Sizing optimization

3-1-4 Shape Optimization

Like the size optimization the shape and configuration of the structure is already known. The design variables can be thickness distribution, diameter of holes etc.

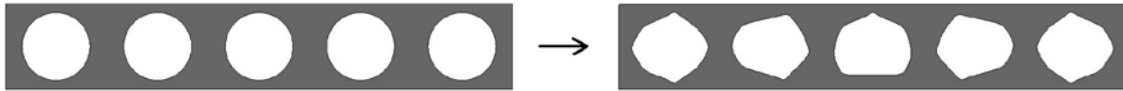


Figure 18: Shape optimization

The better way to optimize the shape is with the perturbation vector approach. One or more shapes are defined as perturbations added to the vector of nodal coordinates (r_o),

$$R = r_o + p$$

Making a linear combination of the perturbations, the variables can be defined as the weight of the perturbation vectors. One design variable per shape vector:

$$R = r_o + \sum_{i=1}^n w_i p_i$$

N = number of shapes/design variables;

$$w_i^{\min} \leq w_i \leq w_i^{\max} \quad i=1, \dots, n$$

The optimization problem is then to find the optimum set of shape weight.

3-1-5 Topology Optimization

As with shape and size optimization the purpose is to find the optimum distribution of material. The difference is that the shape is not known.

The problem is to find the optimum distribution of material and void, starting from a geometry initial form. This optimization, most of times, is associated with a discretization by using the finite element method (FEM) and dividing the initial form into discrete element (mesh).

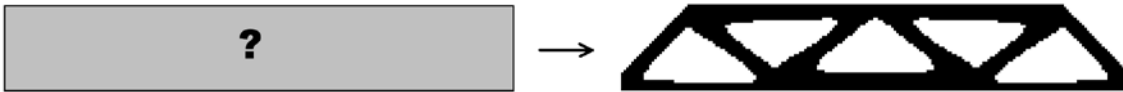


Figure 19: Topology optimization

There are two types of problems: discrete structures and continuum structures. Both of these types involve the selection of the optimal topology.

3-1-5-1 Theories and approaches

- **Layout optimization/truss topology optimization**

This type of optimization gives the possibility to search, at the same time, the optimal topology, geometry and cross-sectional dimension of a structure with a low volume fraction.

The layout optimization' theory was established by Maxwell (1890). Michell (1904) developed the basic layout theory for exact analytical minimum-weight designs of trusses subject to stress constraints under a single load condition.

The area of discrete structure optimization has been extensively explored for several decades and the optimal layout theory has been developed by Prager, Rozvany and Wang (Prager & Rozvany, 1977; Rozvany, 1976; Rozvany & Wang, 1983; Rozvany, 1984) as a generalization of Michell's work that addresses the layout optimization of grid-like structures.

- **Topology optimization of continuum structures**

The Generalized Shape Optimization (GSO) allow to select the best configuration for the design of continuum structures. It permits generate holes into the design domain but also permit to change the geometry and the size.

The GSO can be configured with two different approaches: Macrostructure approaches and Microstructure approaches.

The different is make by the material chosen in the finite elements. Into Macrostructure approaches the material is presumed isotropic while Microstructure approaches porous.

- **Macrostructure approaches for continuum topology optimization**

Rossow and Taylor (1973) proposed a variable thickness sheet model using the finite element method for topology and shape optimization. The design domain is assumed as a plate with the thickness being the design variable. By assigning the minimum allowable thickness to close to zero, the change of topology and shape is realized.

Oda and Yamazaki (1977; 1979) proposed a geometric approach to a two-dimensional shape optimization using finite element analysis (FEA) without formal mathematical optimization algorithm. The shape is modified based on the stress status from finite element analysis and a loop is executed for FEA and shape changing.

The SHAPE method was developed by Atrek (1989; 1993) based on the Lagrange multiplier method. SHAPE is similar to Rossow and Taylor's variable thickness sheet method (Rossow & Taylor, 1973). In SHAPE, the element volume is regarded as the design variable which is either 1 or 0. Setting the element volume as zero means a completely removal of the element. The program based on this method was developed for topology and shape optimization with stress, displacement and stiffness constraints under multiple loading conditions, but only the most critical constraint imposed on the structure is considered.

Mattheck and Burkhardt (1990) proposed a computer aided optimization (CAO) method based on biological growth. The CAO seeks the optimal structure shape based on the fully stressed design and the ideas of the variable thickness sheet model (Rossow & Taylor, 1973) but the Young's modulus is treated as the design variable instead of the thickness. In this way CAO drives the structure towards optima with a constant von Mises stress at the surface (Mattheck, 1998). CAO was combined with the soft kill option (SKO) method (Baumgartner, et al., 1992) for removing under-stressed elements from the structure. The combination of CAO and SKO has limitation in finding optima since it involves no objective function and stress constraints in the optimization process. Therefore, the optimality of weight design is not guaranteed.

The bubble-method (Eschenauer, et al., 1994) follows the basic idea of iteratively positioning new holes (so-called bubbles) into the structure domain to create new Topologies. In this method, the boundaries of the structure are regarded as design parameters and the shape optimization of new inserted holes is performed as a parameter

optimization by means of the optimization procedure SAPOP (structural analysis program and optimization procedure) (Eschenauer, et al.,1993).

Xie and Steven (1992; 1993) proposed the evolutionary structural optimization (ESO) method for topology optimization towards the fully stressed design by gradually removing elements. The bi-directional evolutionary structural optimization (BESO) (Querin, et al., 1998; Yang, et al., 1999) were later proposed to improve ESO by introducing element addition. ESO and BESO have been continuously developed in last two decades and remain macrostructure approaches. Recently BESO methods using microstructural material have been proposed (Huang & Xie, 2009; Zhu, et al., 2007) and thus became a microstructure approach. More details of ESO and BESO will be addressed later since they are the main methods of optimization used in this thesis.

- **Microstructure approaches for continuum topology optimization**

Changing the material composition from the Macrostructure approaches, through the homogenization theory (Babuska, 1976; Babuska, 1976; Babuska,1977), the effective material properties in each element are computed from certain parameters such as the density and the microstructure orientation which are taken as design variables.

The idea is that the homogenization theory allow rank one or rank two materials to be replace by an isotropic material with equivalent effective material properties.

Various topology optimization problems using the homogenization method have been addressed, for example, design of compliant mechanism (Ananthasuresh, et al., 1994; Saxena & Ananthasuresh, 1998), dynamics problems such as Eigen value problems (Ma, et al., 1995), harmonic response (Ma, et al., 1993) and transient response (Min, et al., 1999).

In the homogenization method, continuous density is assumed in each element which brings the fact of the existence of three phases of material in the structure: solid, void and porous (intermediate). The intermediate materials are not expected for practice in the structure and thus they should be eliminated from the optimum design. Various methods (or microstructure models) for producing a well-posed solid-void design were then introduced. Optimal microstructures with penalization (OMP) (Allaire, 1997) is a method proposed to penalize the intermediate densities. The solution is optimized using an optimal microstructure for each finite element depending on the type of design constraints and

objective function. However, the optimal microstructures fail to provide enough penalization for a 0-1 (void-solid) design.

Therefore, additional penalization is usually introduced. The Non-optimal microstructures or near optimal microstructures (NOM) method (Bendsøe & Kikuchi, 1988; Diaz & Bendsøe, 1992) does not need a penalty on the intermediate densities. This method numerically evaluates anisotropic hole-in-cell microstructures that consist of an isotropic material with rectangular holes. This microstructure provides a certain degree of 'fixed' penalization which is often not adequate for a 0-1 design. However, the NOM method needs less free parameters than the OMP method and thus more computation efficient to some extent.

The homogenization of microstructures makes the topology optimization problem complicated to some extent, since usually in each finite element several free parameters are needed for determining the effective material properties, and these parameters are regarded as design variables. As a result, the scale of problem is enlarged. Therefore, a method of determining the effective material properties using only the density was proposed by Bendsøe (1989), and later based on this method the term solid isotropic microstructures with penalization (SIMP) was proposed by Rozvany et al. (1992). The SIMP material model used to be called the artificial material as it was proposed without correspondence to any existing composite material. The SIMP method needs no homogenization of microstructures but describes the relation between the material Young's modulus and the relative density (continuously varying from 0 to 1) through a power law. Later Rietz (2001) showed that the SIMP method is able to produce zero-one designs under conditions.

SIMP method can be used for vibrating continua problem (Du & Olhoff, 2007; Pedersen, 2000), reliability-based problems (Kharmanda & Olhoff, 2004), optimization for shells and elastoplastic structures (Maute & Ramm, 1997; Maute, et al., 1998).

- **Density Method**

In this method, the material density can assume any value between 0 and 1, means 0% to 100% density. Thanks to this range it is possible to find a minimum of the objective function. Because in FE discretization the density is approximated to be constant over each element, the problem has just one variable: the density per element.

To get a result which is possible to manufacture, it is desired that the solution only consists of solid or empty elements, to make it behave more like an ISE topology. To approach this behaviour intermediate densities are penalized, i.e., the cost of intermediate densities is higher compared to the relative stiffness. This will make intermediate densities unfavourable.

Without penalty, the relation stiffness-material cost is linear, $\mathbf{E} = \rho \mathbf{E}_0$ where \mathbf{E} is the elasticity tensor and ρ is the density, $0 \leq \rho \leq 1$. One popular method to achieve penalized intermediate densities is by letting the stiffness of the material be expressed as:

$$\mathbf{E} = \rho^p \mathbf{E}_0, \text{ Mass} = \int_{\omega} \rho d\omega \quad p > 1$$

When the densities are assumed constant over each element the density-stiffness relation can be implemented simply by scaling the element stiffness matrices before assembling them into the global stiffness matrix:

$$\mathbf{K}_e = \rho_e^p \mathbf{K}_e^0$$

Where p is a penalization factor greater than zero, typically 2 - 5. The resulting cost-stiffness relation can be seen in Figure 20. In literature, the density method together with this penalization is often called the SIMP method (Solid Isotropic Microstructures with Penalization).

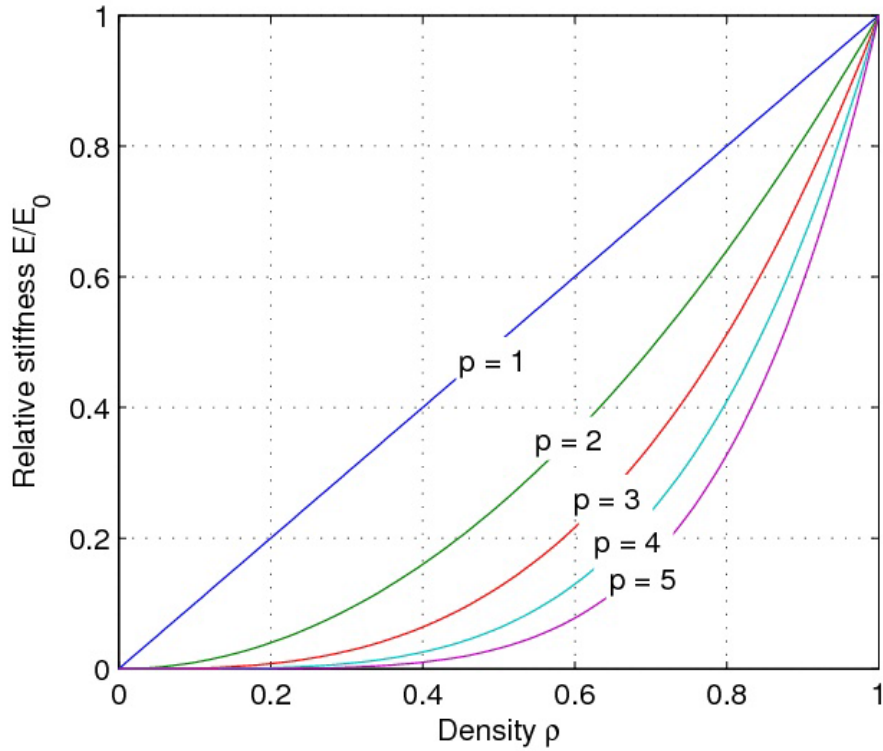


Figure 20: Relative stiffness as a function of density with different penalization factors

The aspect of using a “fictitious material” used in this method led to the adoption of this method was delayed by almost a decade. Bendsøe and Sigmund had solved the problem finding a physical interpretation of intermediate densities by constructing microstructures from voids and material that realizes the material properties, with some limits on the penalization factor.

So, the classical topology optimization problem of minimizing the compliance while constraining the mass can with the density method, assuming linear elasticity, can be formulated as:

$$\begin{cases} \min_{\rho} C(\rho) = \mathbf{F}^T \mathbf{u}(\rho) \\ \text{s.t.} \begin{cases} \rho^T \mathbf{a} = V \\ \rho_{\min} \leq \rho_e \leq \rho_{\max}, e = 1, \dots, n \end{cases} \end{cases}$$

The most important advantages of this method are:

1. Does not require much extra memory: just one free variable is need per element (density);
 2. Can be used any combination of design constraints;
- **Homogenization method**

The main idea of the homogenization method is that a material density is introduced by representing the material as a microstructure. The microstructure is a composite material with an infinite number of infinitely small voids.

Considering the material as porous, the density will change between 0% and 100%.

For a layered microstructure, the elasticity can be found analytically, but for most other types of microstructures the elasticity needs to be calculated numerically by using the finite element method for different sizes and then interpolating between these values.

The optimization run almost like the density method. Basically, discretized into finite elements with the design variables (hole sizes and rotation) assumed to be constant over each element.

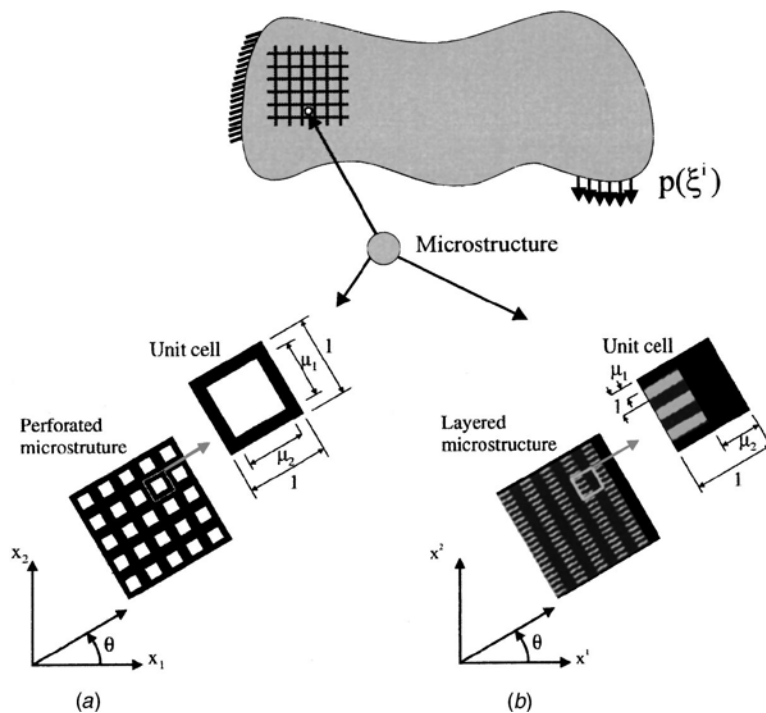


Figure 21: Examples of microstructures with rotation in 2D: a) Microstructure with rectangular holes and b) Layered microstructure

3-1-6 Evolutionary Structural Optimization (ESO)

The term evolutionary structural optimization (ESO) was first introduced by Xie and Steven (1993).

- **ESO with stress criteria for element removal**

With ESO method is possible to remove the inefficient materials from the structure. Thanks to this approach is possible to convert a shape into an optimum configuration of the shape. The first version of ESO used the stress as criterion to remove element.

The stress design criterion includes an inner and outer loop. In the inner loop the rejection ratio (RR) is represented by a value (von Mises stress). If the element has a value lower than the threshold, the element is removed from structure. The iteration keeps going until there is no element that can be removed.

In the outer loop the rejection ratio will be increased with a parameter called the evolutionary ratio: $RR_{i+1}=RR_i+ER$.

During the iteration, the stress distribution tends towards a quasi-uniform configuration and the structure assume a fully-stressed configuration.

Different approach for stress-based ESO are possible too. The nibbling ESO allows only elements from the structural boundary to be removed. Obviously, the nibbling It is actually a method of shape optimization.

- **ESO with sensitivity number for element removal**

This method allows the structural evolution using the sensitivity number instead of the stress criteria. The element is being removed on the value of the element sensitivity which is defined as the change in the objective function or constraint as the result of element removal.

The sensitivity number is calculated with the information obtained from the finite element analysis. Lower sensitivity elements are going to being eliminated and this can allow the structure to be an optimum for the stiffness optimization.

Chu et al. (1996) solved the stiffness and displacement design problem, Xie and Steven (1996) proposed the ESO method for natural frequency optimization, Rong et al. (2000) applied the ESO method for topology optimization with dynamic response constraints, Manicharajah and Xie (1998) considered plate buckling resistance.

- **Bi-direction evolutionary structural optimization (BESO)**

Bi-directional ESO (BESO) is an improved version of ESO developed by (Querin, et al., 1998; Yang, et al., 1999). The improvement is about the elements that had be removed from the structure with ESO method. the Material, eliminated from the structure, is added to the most demanding places of the structure.

Using the von Mises stresses criterion, the element with lowest value will be removed and new element will be added around the area with the highest value. So, the improvement is relevant because the optimization can add and remove material to find the optimum configuration.

However, according to Zhou and Rozvany's examination (Zhou & Rozvany, 2001), both ESO and BESO are not able to always guarantee an optimal design, and the ESO method may result in highly non-optimal.

- **BESO with microstructure materials**

ESO/BESO methods are not able to guarantee a final optimum because the estimation of the sensitivity number for void element is inaccurate because of their absences in Finite Element Analysis.

This method allows, according to Zhu et al. (2007), the substitution of the void elements with a low-density microstructure. Doing this substitution, the elements are not completely removed but are replaced by the soft material.

So, the BESO become a micro-structural approach instead of a macro-structural with a pure isotropic solid material. However, it is still unlikely to ensure final optima as the evolution procedure is not able to converge. To reach the convergence, Huang and Xie (2007), proposed a new version of BESO. BESO is improved with SIMP material model. The element with microstructure's effective properties are determined according to the power-law material scheme. (Bendsøe, 1989; Rozvany, et al., 1992).

The applied criterion is the stiffness optimization. The elements are not removed but are replaced by soft material. The material penalty exponent "p" settled to infinity. This change the hard-kill (complete removal) method to an equivalent soft-kill method.

3-1-7 Iso-Eso Optimization

The iso-stress driven ESO using isolines or isolines topology design method was originally proposed by (16) and is an iterative algorithm that gradually add and/or remove material depending on the shape and distribution of the contour isolines of the desired structural behaviour.

3-1-7-1 Fixed-Grid Finite Element Analysis (FGFEA)

The FGFEA method is a technique that allows to make fast re-evaluations of modified meshes. It permits to analyse complex finite element models using a structured grid. This is done by superimposing the structural domain, shown in Figure 22(a), over a regular grid of rectangular/cubic equally sized elements, as shown in Figure 22(b). Three types of elements can be created: elements located inside (I elements), elements located outside (O elements), and boundary intersected elements (B elements). The elemental stiffness matrix is given by

$$\begin{aligned} \mathbf{K}^e &= (\xi^e + \Delta(1 - \xi^e)) \int_{\Omega^e} \mathbf{B}^T \mathbf{D} \mathbf{B} \, d\Omega^e \\ &= d^e \int_{\Omega^e} \mathbf{B}^T \mathbf{D} \mathbf{B} \, d\Omega^e = d^e \mathbf{K}_0^e, \end{aligned}$$

where \mathbf{B} is the strain-displacement matrix, \mathbf{D} is the constitutive material matrix, \mathbf{K}_0^e is the common local stiffness matrix, Ω_e is the element domain, ξ^e is the volume fraction of the element, d^e is the design fraction inside the element, and Δ is a small magnitude close to zero.

D^e is 1 for inside elements, 0 for outside elements and Δ for the boundary elements. For boundary elements \mathbf{B} is given by $\xi^e + \Delta(1 - \xi^e)$, where the volume fraction $\xi^e = V_l^e / V^e$ is the ratio between the elemental volume enclosed by the boundary V_l^e of the real design Γ and the total volume of the element V^e .

The \mathbf{K} stiffness matrix can be obtained from the elemental stiffness matrices \mathbf{K}^e using the assembly operator A:

$$\mathbf{K} = \mathbf{A} \sum_{e \in \xi} \mathbf{C}^{eT} \mathbf{K}^e \mathbf{C}^e,$$

where ξ denotes the set of elements and the matrix \mathbf{C}^e represents the transition between local and global numbering of DoFs for the e-th element.

Because of the regular grid use, \mathbf{K}^e is calculated just once at beginning of the optimization, allowing a faster and efficiency FEA. The linear system of equations resulting from the finite element discretization of the linear elasticity system is then as follows:

$$\mathbf{K}\mathbf{u} = \mathbf{f},$$

Where \mathbf{u} is the vector of unknown displacements and \mathbf{f} the vector of nodal forces.

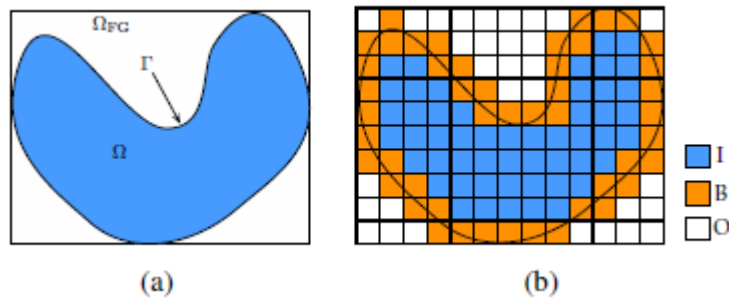


Figure 22: a) Fixed grid domain; b) discretization of such a domain

The \mathbf{u} vector is used to calculate the components of the stress tensor $\sigma_e^{(n)}$ the n-th node of the e-element of the regular grid as follow:

$$\sigma_e^{(n)} = \mathbf{d}^e \mathbf{D} \mathbf{B}_e^{(n)} \mathbf{u}^{(e)},$$

Then von Mises stress for each node is calculated as:

$$\sigma_{VM}^{(n)} = \sqrt{\sigma_x^2 + \sigma_y^2 + \sigma_z^2 - \sigma_x \sigma_y - \sigma_y \sigma_z - \sigma_x \sigma_z + 3(\tau_{xy} + \tau_{xy} + \tau_{xy})^2}$$

- *Marching Cubes (MC) algorithm*

The MC algorithm is a **well**-known cell-by-cell method for extraction of isosurfaces from scalar volumetric data sets. An isosurface can be defined as the surface with constant value, called isovalue, within a volume of space. MC algorithm provides a set of triangles

representing such an isosurface. It consists of marking the eight vertices of each cube with 256 (28) possible marking scenarios. Each cube marking scenario encodes a cube-isosurface intersection pattern, which provides the edges on which the vertices of triangles lies. For performance reasons, this facetization information is typically stored in a lookup table. The position of each vertex on the edge is estimated using interpolation between the scalar values of the endpoints of the edge.

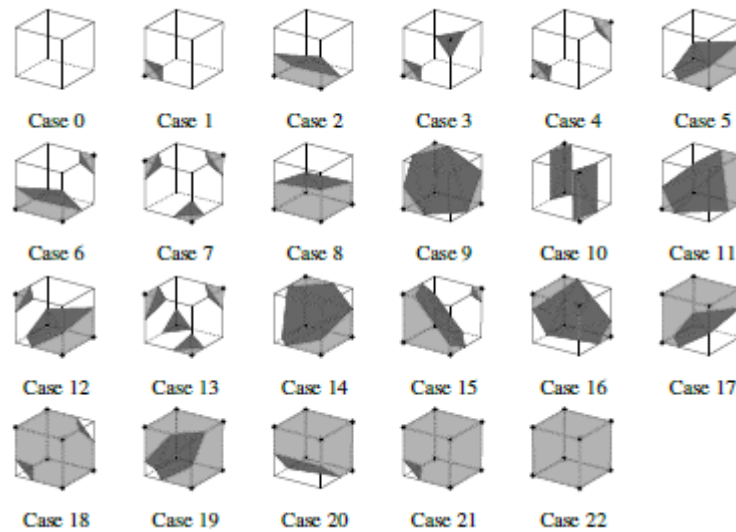


Figure 23: The 23 intersection topologies when only rotational symmetry is exploited and the volume enclosed by the isosurface using MC algorithm

The early work of Lorensen and Cline considers 15 marking scenarios due to reflective and rotational symmetry. These symmetries provide equivalent cube-isosurface intersection patterns for different marking scenarios, and thus reducing to only 15 unique cube-isosurface intersection patterns the 256 possible marking scenarios. However, some of these basic intersection topologies can be faceted in multiple ways. This ambiguity problem in standard MC algorithm is of paramount importance because inconsistent intersection patterns on the shared face between cells can produce holes in the isosurface. The exploitation of only rotational symmetry – or the non-exploitation of reflective symmetry – overcomes this key problem without using face ambiguity resolution methods. Figure 23 shows the 23 intersection topologies, with circles denoting marked vertices, of the variant of MC algorithm exploiting rotational symmetry.

The volume fraction of partial cell ξ^e is calculated for the 23 intersection topologies of the MC algorithm, and then the volume fraction of the whole domain is obtained as the addition of partial volume fraction ξ^e of voxels. This selection is performed for the 23 intersections topologies, and ensures that the volume of partial cells ξ^e is composed of up to four tetrahedral and one polytope. The volume of each tetrahedron V_{TH} is obtained by:

$$V_{TH} = \frac{1}{3!} \begin{vmatrix} a_1 & a_2 & a_3 & 1 \\ b_1 & b_2 & b_3 & 1 \\ c_1 & c_2 & c_3 & 1 \\ d_1 & d_2 & d_3 & 1 \end{vmatrix}$$

where $a = (a_1; a_2; a_3)$, $b = (b_1; b_2; b_3)$, $c = (c_1; c_2; c_3)$ and $d = (d_1; d_2; d_3)$ are the vertices of the tetrahedron, which are stored using a lookup table for the intersection topologies. The volume V_P enclosed by the polyhedron $P \in \mathbb{R}^3$ is calculated using the divergence theorem. Such a theorem provides important advantages with respect to the popular approach of the tetrahedralization of P . Representing the surface enclosing the polyhedron $P \in \mathbb{R}^3$ as a set of N triangular faces with area A_i , $i = \{0, \dots, N-1\}$, defined by the vertices (x_i, y_i, z_i) ordered counter clockwise, the volume V_P enclosed by such a polyhedron P is given by

$$V_P = \int_P dv = \frac{1}{3} \sum_{i=0}^{N-1} \int_{A_i} x_i \cdot n_i = \frac{1}{6} \sum_{i=0}^{N-1} x_i \cdot \hat{n}_i,$$

where $\hat{n}_i = (y_i - x_i) \times (z_i - x_i)$ is the outer normal to P on each A_i and $n_i = \hat{n}_i / |\hat{n}_i|$ is the outer unit normal.

- *Iso-stress driven ESO using Isosurfaces*

The iso-stress driven ESO using isolines is an iterative algorithm that gradually add and/or remove material depending on the shape and distribution of the contour isolines of the desired structural behaviour. Such a method is adapted for topology optimization of three-dimensional continuum structures using the FGFEA technique for structural analysis and the MC algorithm for isosurface extraction and volume fraction calculation. This method uses a smooth boundary (isosurface) to represent the structural design, which facilitates the topology interpretation. The topology design method is summarized into the following steps:

1. The response of the structural design is calculated using FGFEA. The design criteria distribution within the design domain is then calculated, in particular the von Mises stress distribution $\sigma^{(n)}_{VM}$ in all of the n nodes enclosed by the design domain.
2. The Minimum Criteria Level (MCL) σ_{MCL} of the design criteria distribution $\sigma^{(n)}_{VM}$ that produces a new structural boundary, redistributing and removing material, is calculated as

$$\sigma_{MCL} = RF \times \sigma_{VM_{max}}^{(n)},$$

where $\sigma^{(n)}_{VM_{max}}$ is the maximum nodal criterion value of von Mises stress distribution and $RF \in]0; 1[$ is the redistribution factor. This factor is updated in each i iteration as

$$RF_{i+1} = \begin{cases} RF_0 & \text{if } i = 1, \\ RF_i & \text{if } i > 1 \text{ and } \frac{|V_{i+1} - V_i|}{V_i} \geq \Delta V, \\ RF_i + \Delta RF & \text{otherwise,} \end{cases}$$

where $\Delta RF > 0$ is the increment in the redistribution factor and $\Delta V > 0$ is the minimum volume change between two consecutive iterations. The RF_0 , ΔRF and ΔV are empirical values that should be adjusted for each problem. The σ_{MCL} is used as isovalue to obtain the structural boundary (isosurface) from the scalar field of nodal von Mises stress distribution.

3. The structural boundary (isosurface) is then used to obtain the design fraction inside each element d^e of FGFEA, which permits to update the finite element model, removing or redistributing material, and reevaluate the structural response efficiently.
4. The σ_{MCL} is modified, and the iterative process is repeated from step 1 to step 3 until the desired volume V_T is reached and the following convergence criterion

$$error_i = \frac{|PI_i - PI_{i-1}|}{PI_i} \leq \varepsilon$$

is satisfied, where ε is a prescribed tolerance and PI is the performance index. Such an index is defined as $PI = 1/CV$, where C and V are the compliance and the volume of the current design.

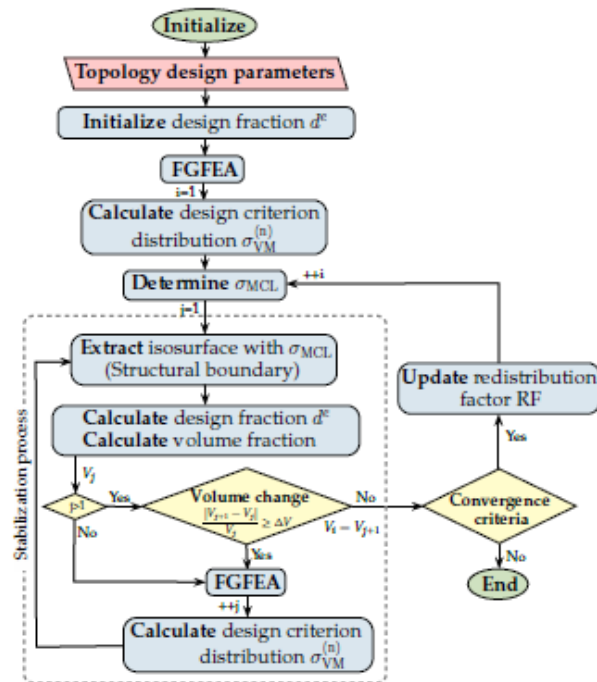


Figure 24: Flowchart of iso-stress driven ESO using isosurfaces

3-1-8 Tree-Inspired Optimization

Often, nature became an inspiration. Combined with mathematic could represent an efficient way to generate forms for the architecture. The irregular non-Euclidean geometry of natural trees has been now possible to explain through mathematics by the concept of complex, non-linear and fractal geometries (Casti, 1989).

From the prehistoric age trees and plants had inspired the architecture. Since far past, architects and constructors attempted to mimic one of the most relevant aspects of tree like shapes, i.e. their structural and mechanical features, by frequently applying and developing specific mathematical concepts.

Fractal geometry, a branch of mathematics developed in the 1970s studies abstract configurations characterized by self-similarity patterns and recursive growth (Mandelbrot, 1982). Although, from the mathematical point of view, fractal objects are sets that have fractional dimension so that they are intermediate objects between one and two dimensional shapes or two and three dimensional forms (Falconer, 2003), but in the general sense fractal objects show the properties of being exactly or nearly the same at every progressive scale.

Every natural object can be called an “approximate fractal” or “statistical fractal”. Mathematical property for generating fractals is known as iteration, recursion and subdivision through the automated process of Iterated Function System (IFS). Fractal geometry of nature has a connection with nature’s structural and mechanical behaviour. However, there is a recent debate about the fractal geometry and its definition to explain the form and the pattern of nature. Bejan (2000) critically argues in his “constructal law” that is the “laws of thermodynamics” which govern the geometry and form of the natural objects, and there is no functional connection between nature’s forms and fractal geometry. Nowadays, a procedural generative approach based on a composition of mathematical functions can be practiced by using the advantages of contemporary computer technology for connecting the fractal concept with architecture (Huylebrouck and Hammer,2006).

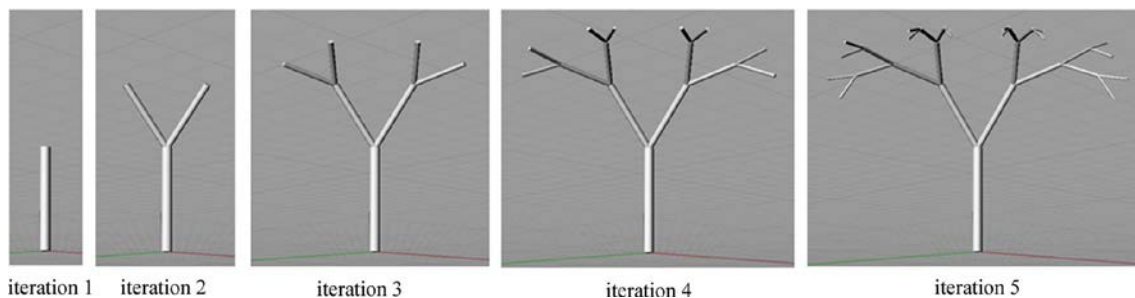


Figure 25: Fractal tree generation by using Iterated Function System (IFS) as an algorithmic code in the computer.

Trees with their branches are one of the finest examples of nature’s approximate fractals that are self-similar in pattern and highly irregular. The explanation of this forms is basically searching functionality. The constantly searching of the sun radiation, its biological needs, searching for water and fluids, makes its shape. It seems possible that the branching patterns of trees are governed by opposing tendencies which are analogous to minimum energy expenditure and uniform energy utilization. In the case of trees, the minimum energy expenditure involves minimizing the total length of all branches and stems, while the uniform energy utilization might concern providing a photosynthetic surface which tends to attain the most efficient use of sunlight under certain constraints. From a structural point of view, its form, is related with the mechanical aspect of tree’s structure.

The loads that affect a tree can be external and internal: wind is the most relevant and axial compression due to its weight. To allow the uniform distribution of stress when it change

from tensile at the convex side to compressive at concave side and to prevent component parts from slipping on shear-loaded interfaces, trees optimize their shape to follow this structural demand. The sway of a tree is not harmonic under the wind load but is more complex due to the dynamic interaction of branches. The group of complex patterned branches generate a dynamic damping that reduce dangerous harmonic swat motion and then minimizing the loads and the mechanical instability. Besides, higher fractal dimension of branches helps to increase the drag forces and frictions in trees, thus lessens the wind velocity on its path especially during storms(Kangetal.,2011).

Therefore, every tree has to allow the growth of his branch to capture the sun radiation. To reduce the weight of the branches, trees manage the branches' lengths with a size optimization. With the water searching trees extends its roots. Those roots allow to prevent the overturning stabilizing the trees over loads actions.

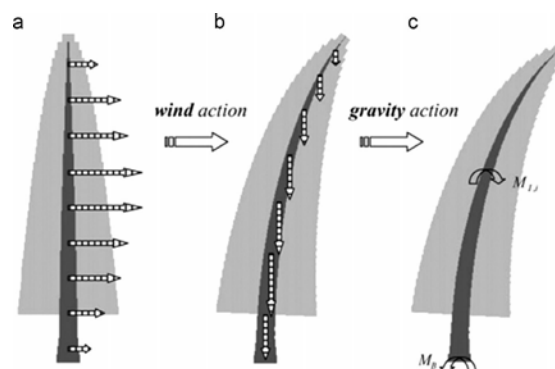


Figure 26: a) Schematic wind forces acting on the initial shape of the tree; b) schematic gravity forces acting on a deformed shape; c) basal and internal bending moments in each element.

There are a lot of examples reproducing the trees shapes over the past.



Figure 27: a) Ancient Egyptian columns inspired by a bundle of papyrus plants in Luxor Temples, Egypt, built in 1400 BC; b) ancient rock-cut columns with lotus capitals in Ajanata caves in India build in 200 BC.

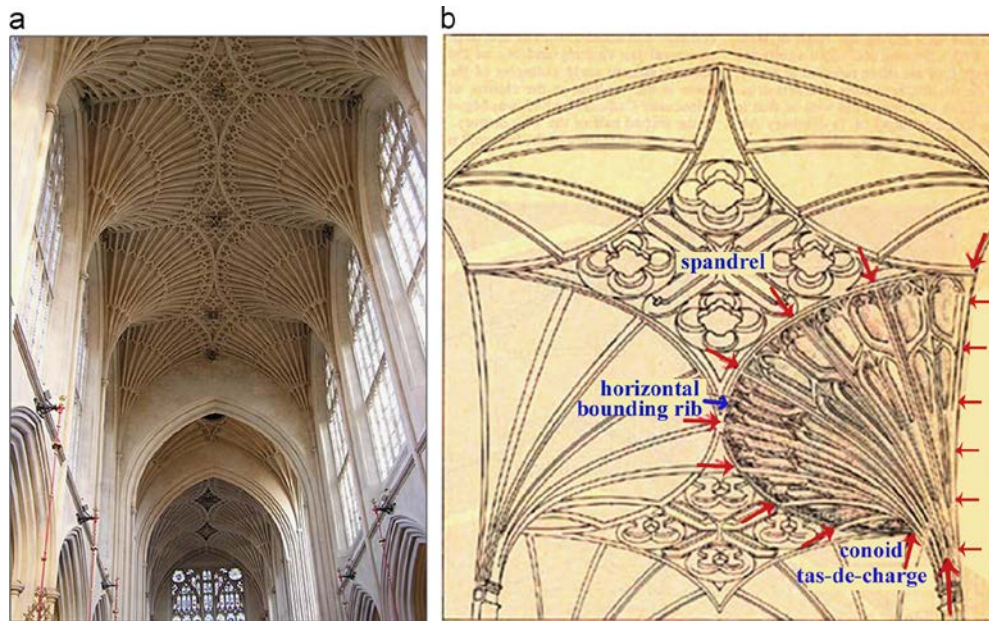


Figure 28: a) Fan vault in the Chapel of King's College, Cambridge; b) schematic diagram of stresses in fan vaulting.

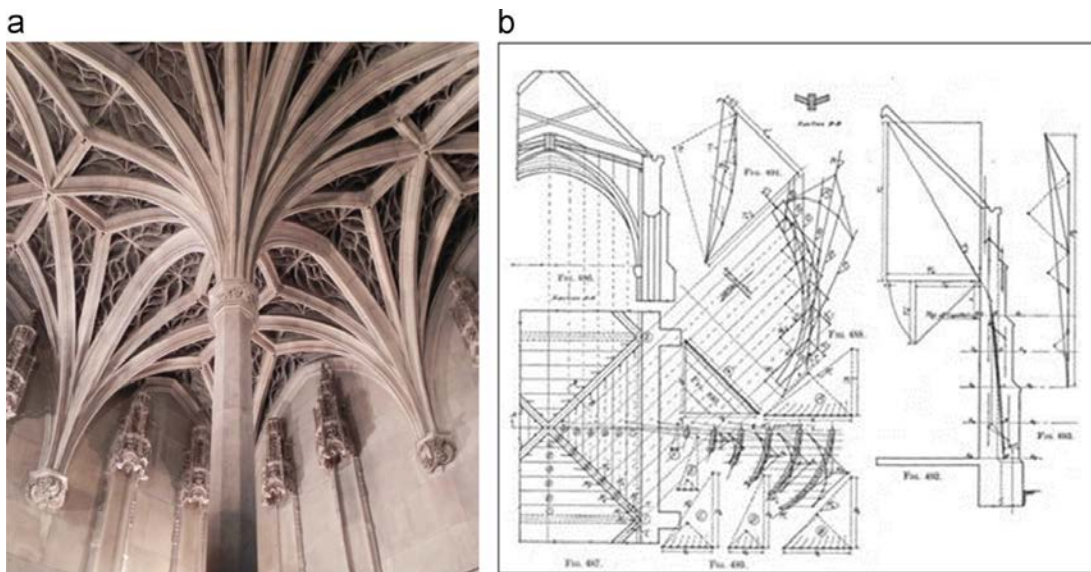


Figure 29: a) Gothic ribbed vault; b) the web of the vault is cut into strips which are analysed as 2D arches (Wolfe, 1921).



Figure 30: a) Grand Palais in Paris built in 1900; b) Entrance gate of Paris Metro design by Hector Guimard in 1900.

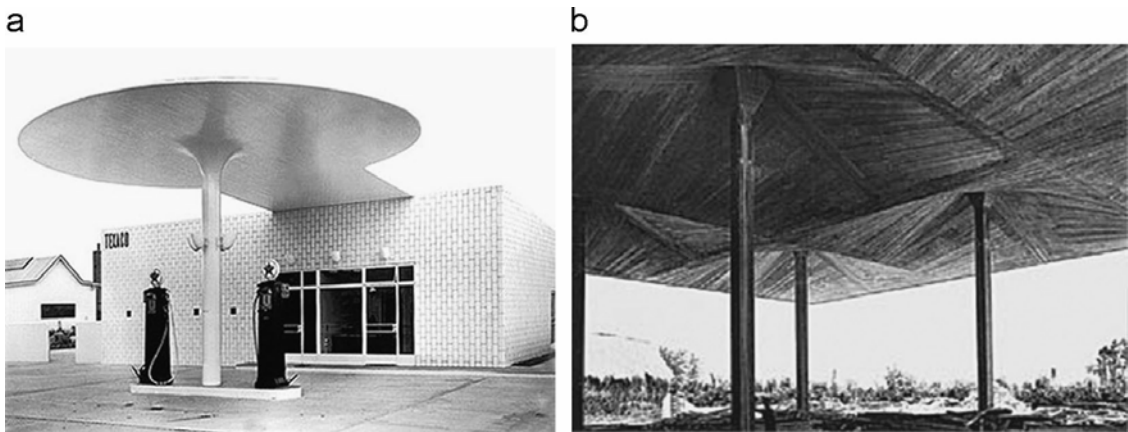


Figure 31: a) Umbrella structure of Skovshoved Petrol Station, Denmark, 1936; b) Mushroom umbrella structures, Baroni, 1938.

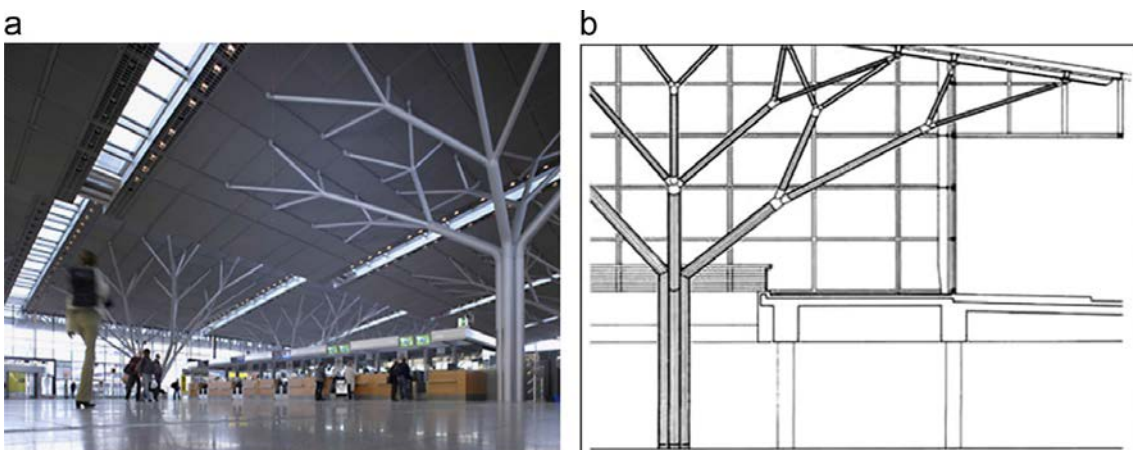


Figure 32: a) Structural trees in Stuttgart Airport Terminal, Stuttgart, 1991; b) Schematic form diagram of Stuttgart Airport dendriforms.

In the 21st century, the computer supported algorithmic and parametric technique has advances the design and construction of dendritic structures. Every function can be parametrized by using an algorithm: branching numbers, angles, lengths etc. apart from IFS, L-System is a digital generator algorithm which is based on the parallel rewriting system, a type of forma grammar, that can potentially produce natural fractals.

L-system was developed by Aristid Lindenmayer in 1968 and can reproduce the plant growth to generate forms and shape to utilize in to the architecture.

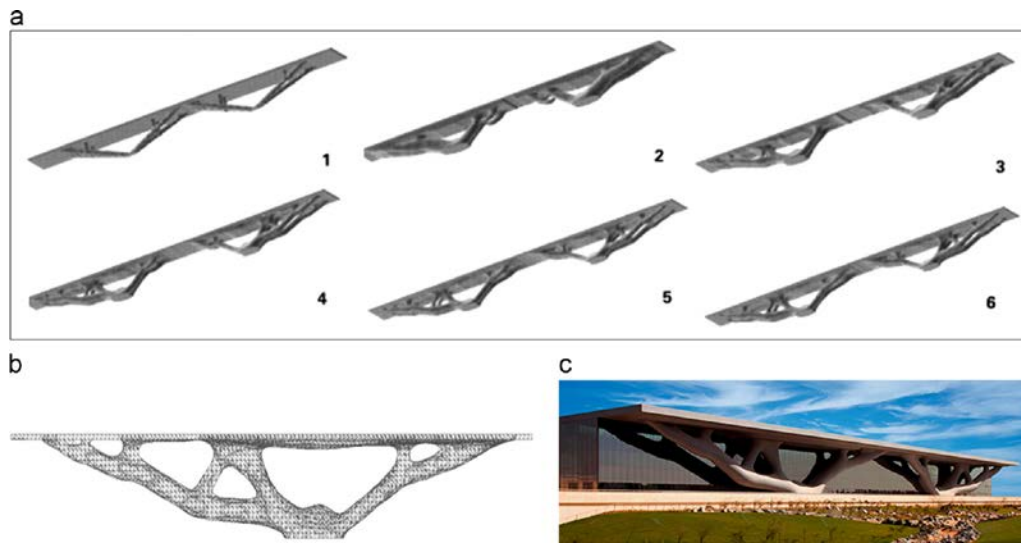


Figure 33: a) Qatar National Convention Center (2011)

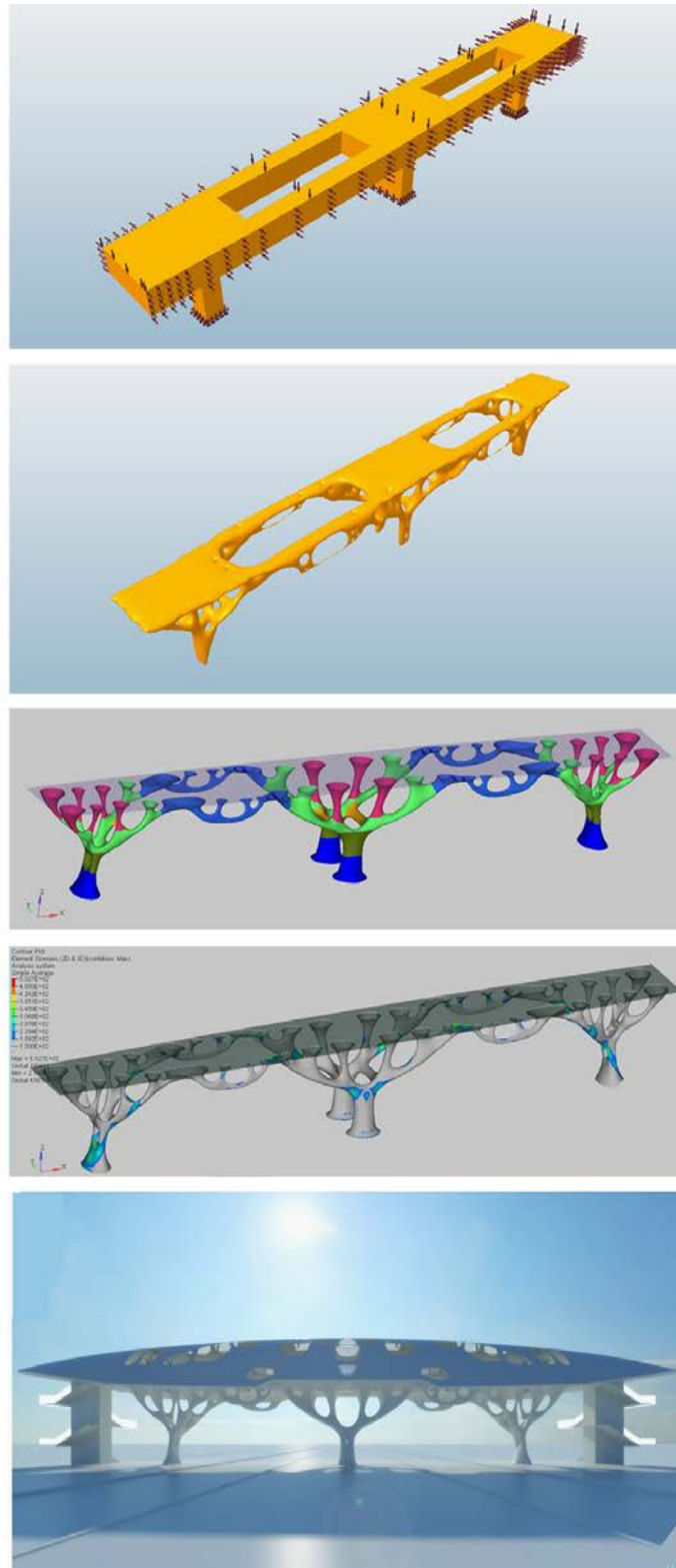
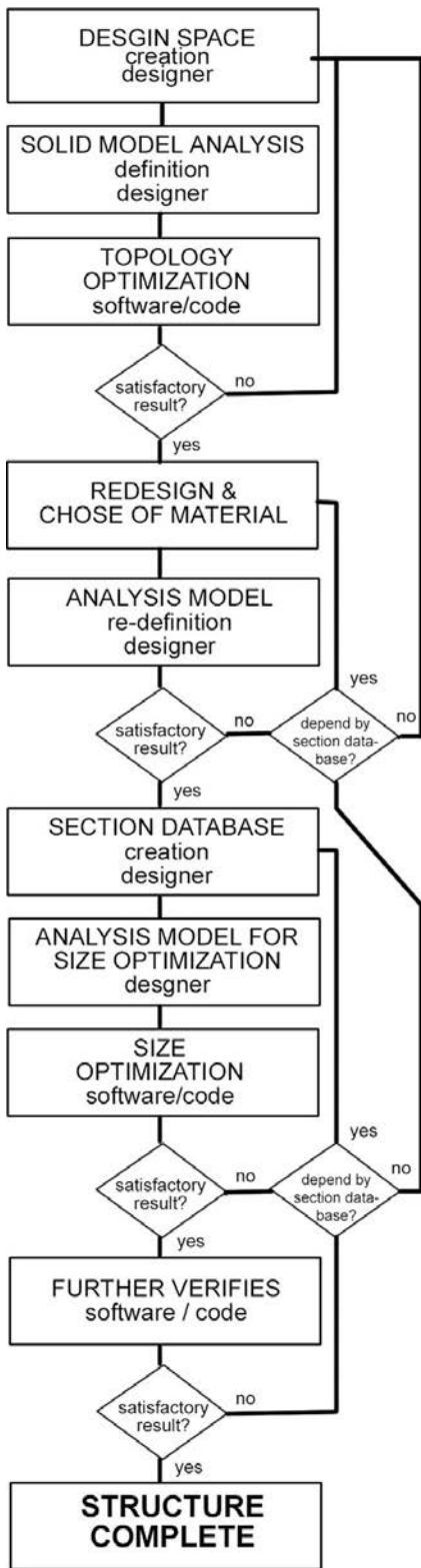


Figure 34: Topology optimization and size optimization for form finding of a 50 m long bridge and its shelter, inspired by the tree's organic form (Frattari et al., 2013)

Applications of topology optimization in architectural design

Among the different methods devoted to solve the problem of topology optimization of continuous structures, the use of evolutionary topology optimization methods in the context of architectural design is investigated in this work. Evolutionary topology optimization techniques are redefining architectural practice providing structurally sound and aesthetically pleasing architectural designs, which commonly mimic nature's own evolutionary optimization process. These techniques provide architects with a powerful tool to integrate function and form in a synergistic way.

There are many commercial software that use density. In fact, density methods software works perfectly with mechanical applications to reduce the materials losses and to optimize the industrial manufacturing process economy.

4-1 A form finding tool for evolutionary topology optimization

One of the advantage of the evolutionary methods (ESO, BESO, MESO etc.) is that are easily implemented and connected with a lot of commercial FEM software like ABAQUS, NASTRAN or ANSYS.

The first attempt was made with a combination of commercial software to integrate its capacities and reduce some problems. The ANSYS software solves the equilibrium

equations and the MATLAB code receives the solved structure to optimize the 2D topologies.

ESO optimization has different parameter to deal with such as: the evolutionary ratio (RR), the increment in the evolutionary ratio (ΔR), the minimum volume change between two consecutive iterations (ΔV), the target volume (V^*). Apart from that, the mesh, loads and boundary conditions, needed for the Finite Element Analysis of the continuum structures are also required.

In the algorithm workflow is possible to see how optimization process (Figure 36: ESO implementation – MATLAB-ANSYS), settled up with the parameters just shown, receives the design geometry from ANSYS, and starts the iterative process to determinate which elements follow the tension criterion established. When each element satisfies the criterion condition, the iterative process is stopped and the final topology is shown.

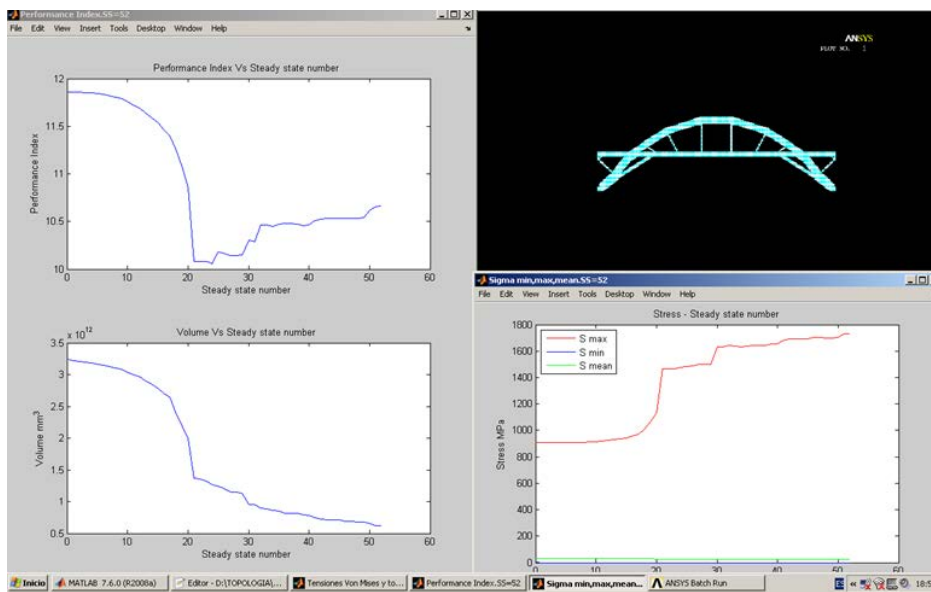


Figure 35: Some results of MATLAB implementation

The PI parameter is a function of the tensions, the elements' volume, the applied forces and characteristic distance related as the following equation:

$$PI = \frac{1}{FL} \int_V \sigma dV = \frac{\sum_{e=1}^N \sigma_e V_e}{FL}$$

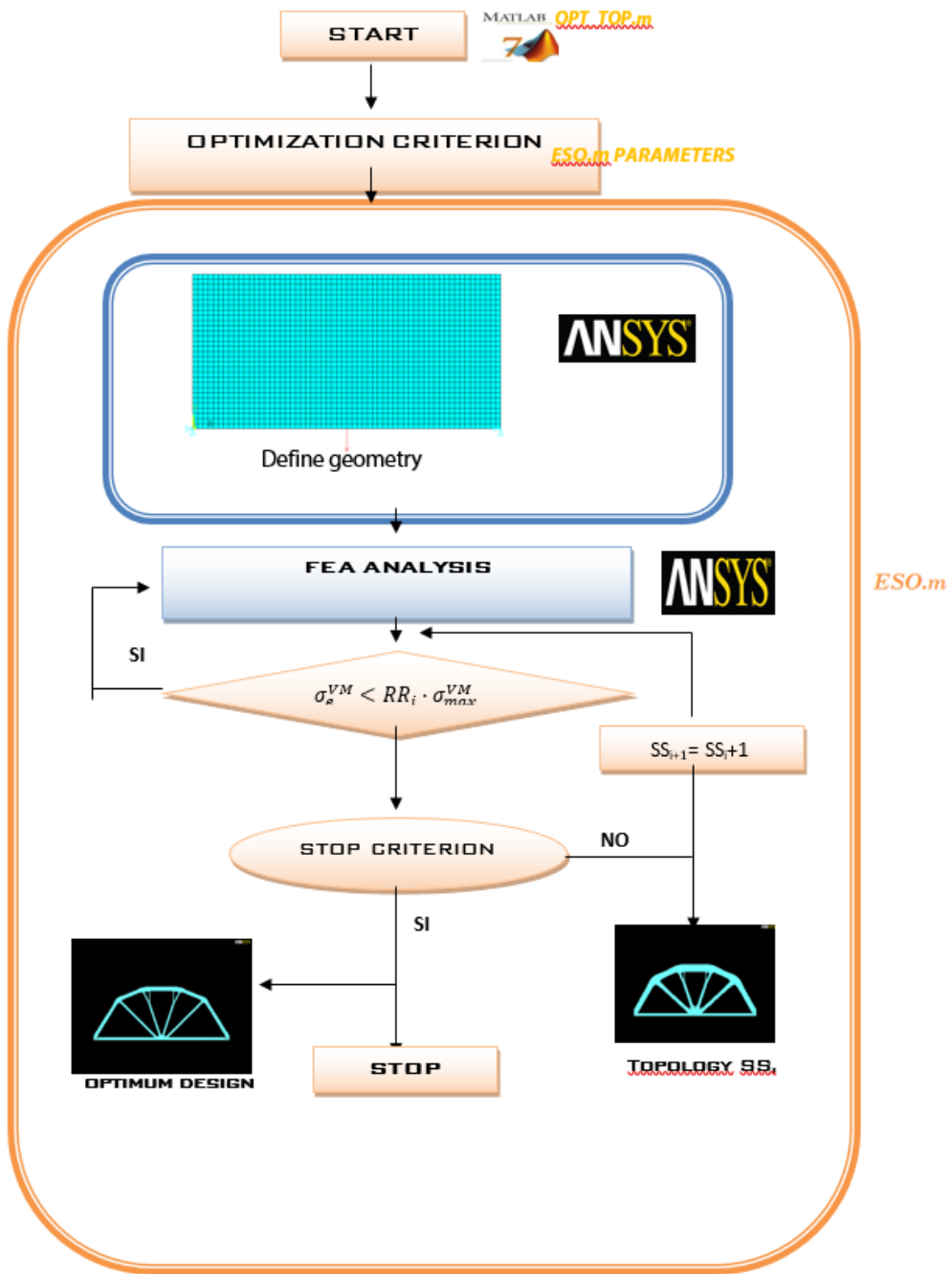


Figure 36: ESO implementation – MATLAB-ANSYS

4-2 Tool validation through academic examples

The tool just explained on 4.1 is applied to some academic examples to show how does it work and how is possible exchange information between the commercial software and the MATLAB code to evaluate some topologies.

4-2-1 Fixed board bridge with uniform vertical force

In this case, the ESO method just introduced, has been used to search the optimum design for a bridge under a uniform vertical force. The domain length is 180 m, the height 60m and thickness 300mm. The FEA mesh is formed by 24300 elements (90x270). The elements below 26 meter are considered no design space area. PI parameter is established with $L = 180.000 \text{ mm}$ and $F = 45.000 \text{ KN}$.

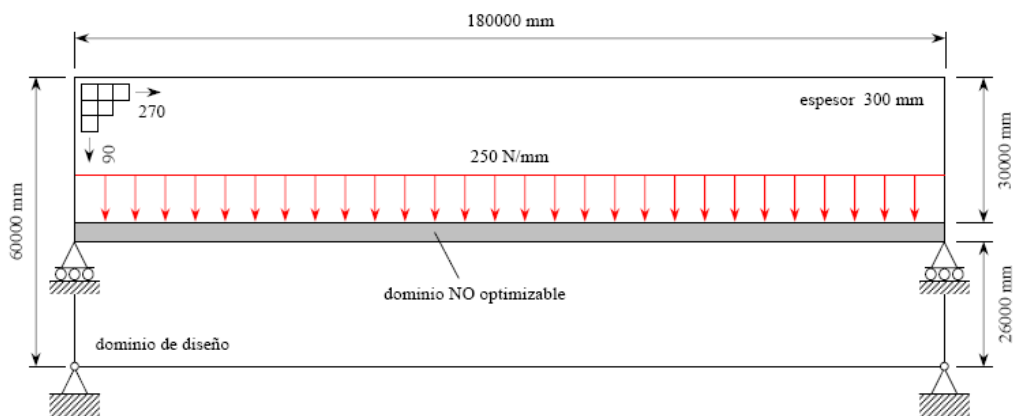
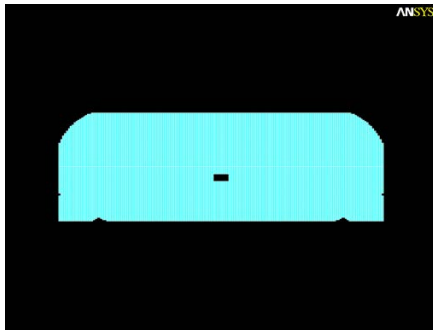
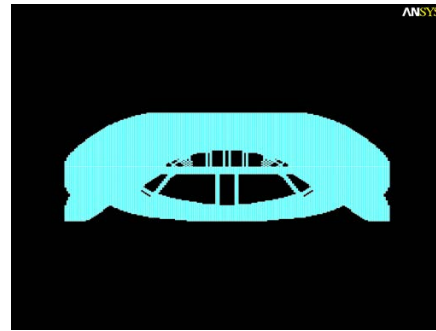


Figure 37: Design bridge

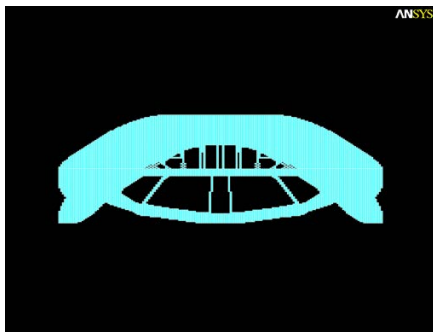
Figure 38Error! Reference source not found.shows the optimum topologies that have been calculated. The maximum number of stable states, before the total removal of the elements' structure, is 102. The minimum value of Performance Index has been achieved with stable state 24 (PI = 10.056).



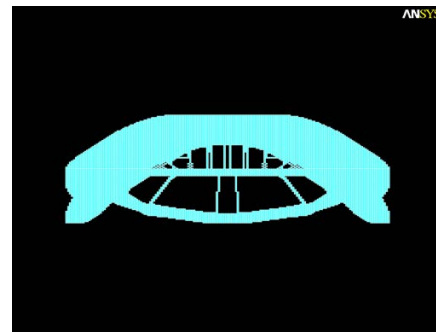
(a) $SS=6$; $PI=11.8346$; $V/V_0=0.9728$.



(b) $SS=18$; $PI=11.2604$; $V_0=0.7421$.



(c) $SS=20$; $PI=10.0794$; $V/V_0=0.6128$.



(d) $SS=21$; $PI=10.0809$; $V_0=0.6128$.



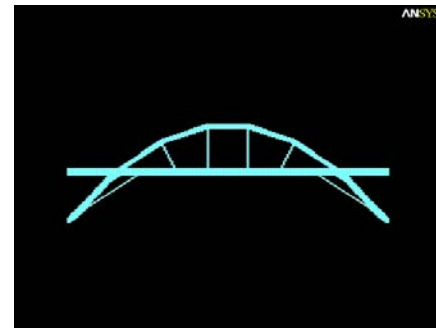
(e) $SS=24$; $PI=10.0565$; $V/V_0=0.3919$;



(f) $SS=30$; $PI=10.1458$; $V_0=0.2948$;



(g) $SS=65$; $PI=10.0389$; $V/V_0=0.1516$;



(h) $SS=85$; $PI=11.0910$; $V_0=0.1408$.

Figure 38: Optimum topologies with different stable state

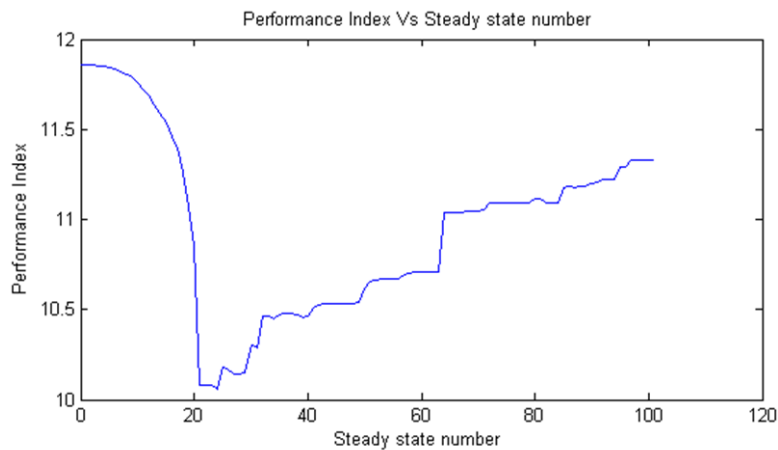


Figure 39: Performance Index Vs Number of stable state

Figure 39 shows how PI number change with every stable state reached by the structure. The minimum value of PI is 10.0565 reached by the stable state nº 24 with a volume ratio of $V/V_0 = 0.3919$. The value of PI decreases until stable state nº 10 (Figure 38.c.). at the state nº 10 the number of holes' structure change, passing from 23 to 22, so it produces an inversion of the curve like Figure 39. After that, the PI keep coming down until reaches its minimum at the SS=24. From this point is undergoing to increase because of holes disappearing. At the state 30 y 65 with $V/V_0 = 0.2948$ and $V/V_0 = 0.1516$ respectively, the curve changes because of the holes of the structure.

The Figure 38.h) represent the optimum design before the completely vanishing of the elements totally. It represents the known structural system for the arch and shackle. The final number of holes is 12.

4-2-2 Optimum design topology with ESO method for traction and compression structures

Xie et al. (2005) use the classical ESO with Von Mises stress as criterion to analyse the suspension model that Antonio Gaudí used 100 years ago. This suspension model is based on Hooke's studies.



Figure 40: Poly-funicular miniature design by Gaudí – Sagrada Família Museum – Barcelona

To obtain an only-compression structure, those elements with compression value higher will be erased. The less traction value elements will be erased too. Von Mises criterion is not used and it's considered just the maximum principal tension in each element.

- Tension criterion 1: $\sigma^e = \sigma_{11}$
- Tension criterion 2: $\sigma^e = \sigma_{11} + \sigma_{22} + \sigma_{33}$
- Compression criterion: $\sigma^e = -\sigma_{11} - \sigma_{22} - \sigma_{33}$

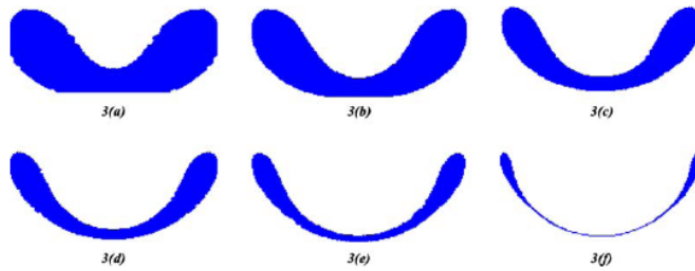
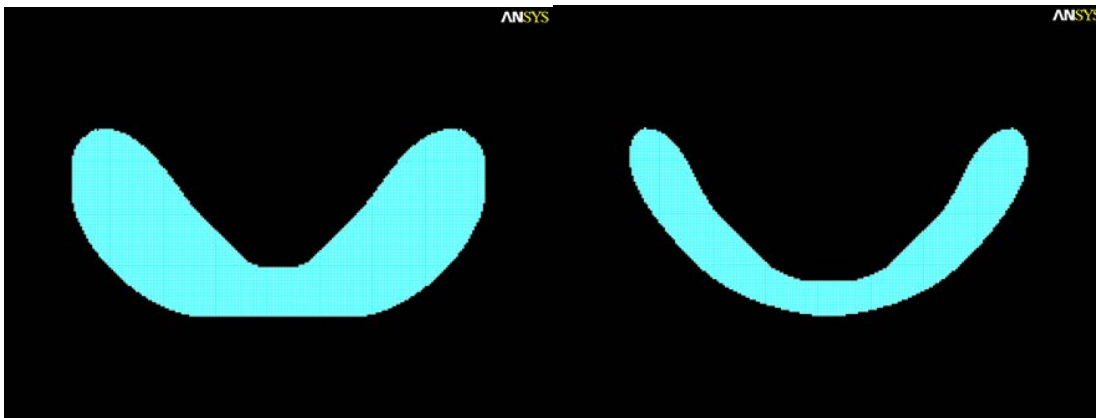


Figure 41: Design domain (a), ESO topologies obtained from a traction load case (catenary)



(a) $SS=5$; $PI=0.4427$; $V/V_0=0.7292$;

(b) $SS=12$; $PI=0.2379$; $V_0=0.422$;



(c) $SS=30$; $PI=0.0866$; $V/V_0=0.1563$;

(d) $SS=79$; $PI=0.0325$; $V_0=0.0618$;

Figure 42: ESO topologies structure obtained from only-traction criterion with dead load case only.

The Figure 41 and Figure 42 show the topologies obtained from a structure with dead load case. Initial domain is a 200x100 mm rectangle and the mesh is 200x100. For the PI parameter, can use a longitude $L=100$ mm and as load $F=1529$ N. The chosen criterion is the "tension criterion 2".

- **Basic domain with foundation restrictions under self-weight load and isolated forces. (Xie et al.).**

This example analyses an ESO method with compression criterion for a 3D structure. The initial domain are some cubes like the Figure 44.

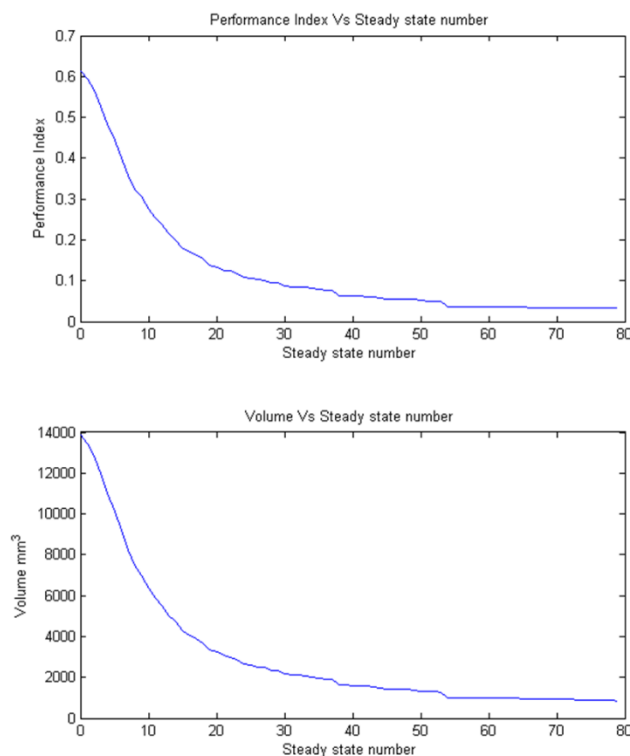
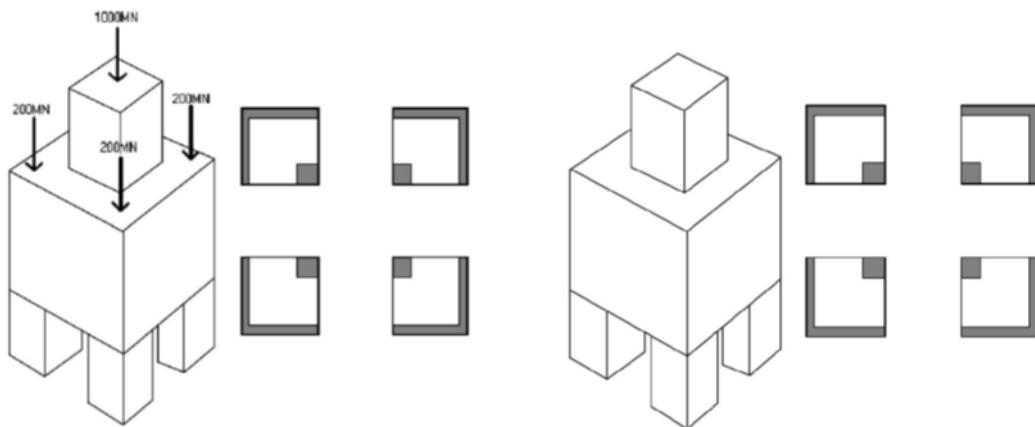


Figure 43: Performance Index and Volume Vs number of steady stable.

- **Basic domain with foundation restrictions under self-weight load and isolated forces. (Xie et al.).**

This example analyses an ESO method with compression criterion for a 3D structure. The initial domain are some cubes like the Figure 44. Model dimension are 60x60 m and 130 m height. The isolated forces are 1000 MN and 200 MN and are too big for the model. This reason for that is to make, the gravity influence, lower than the forces because the gravity, in the model, is the predominant load condition for the real model.

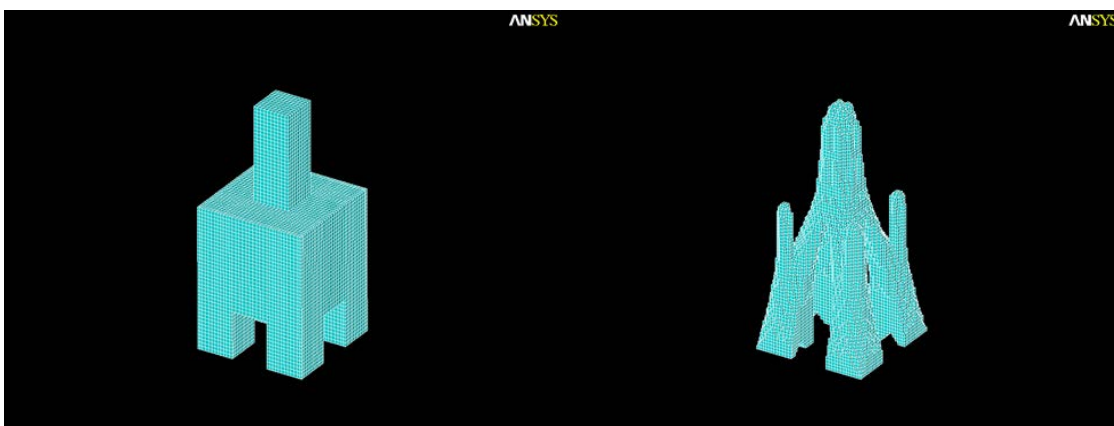


(a) Gravity + Isolated forces

(b) Domain

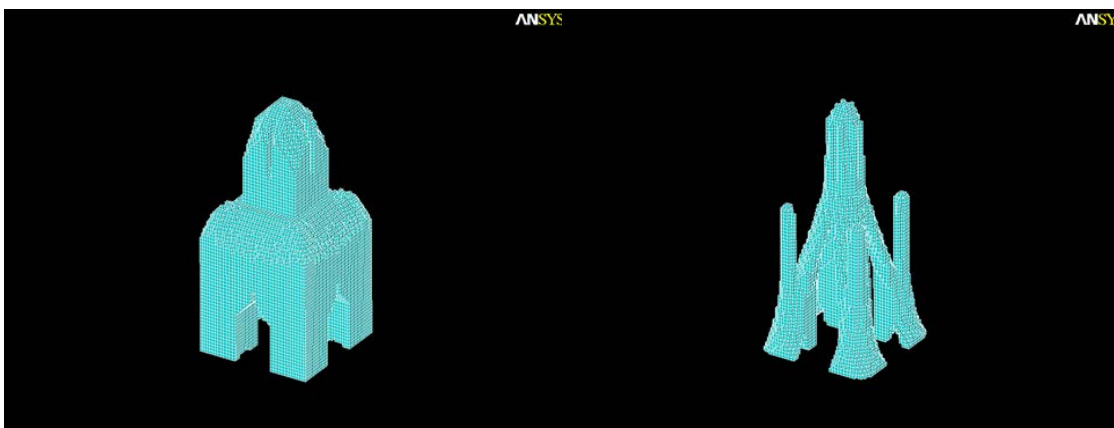
Figure 44: Initial design domain

a) Isolated forces and self-weight load case model



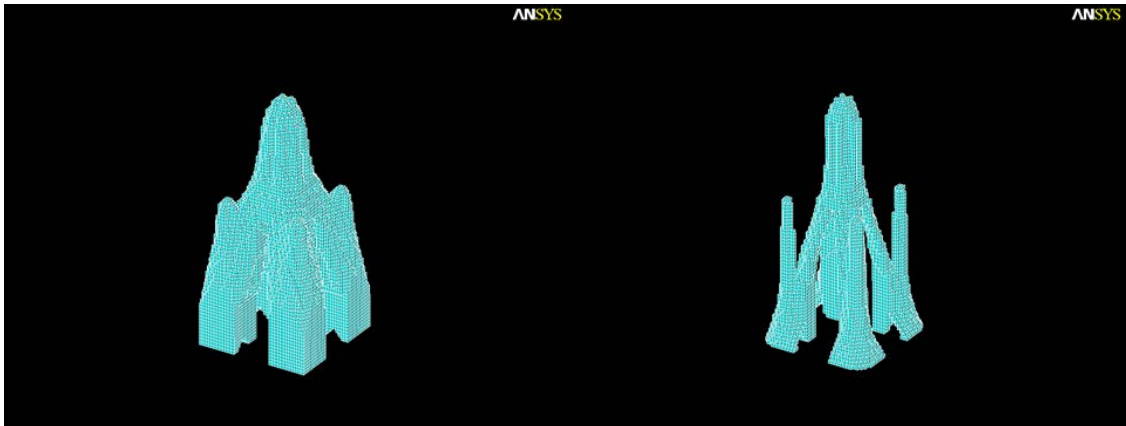
(a) Design domain

(b) SS=20; PI= 46.50; Vo=0.32



(c) SS=6; PI= 114.19; V/Vo=0.89

(d) SS=26; PI= 36.15; Vo=0.19



(e) $SS=14$; $PI= 70.97$; $V/V_0=0.55$;

(f) $SS=30$; $PI= 33.13$; $V/V_0=0.16$

Figure 45: Topology evolution.

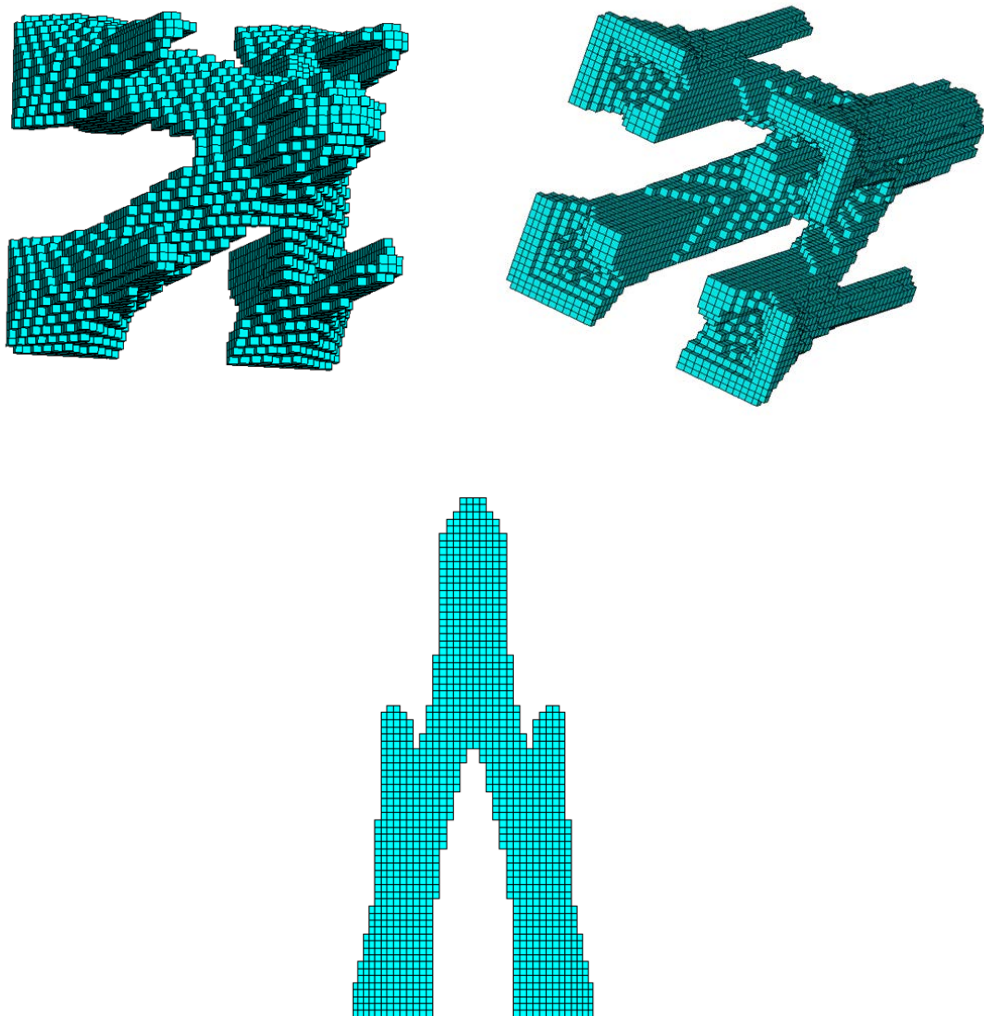


Figure 46: Topology view $SS= 25$.

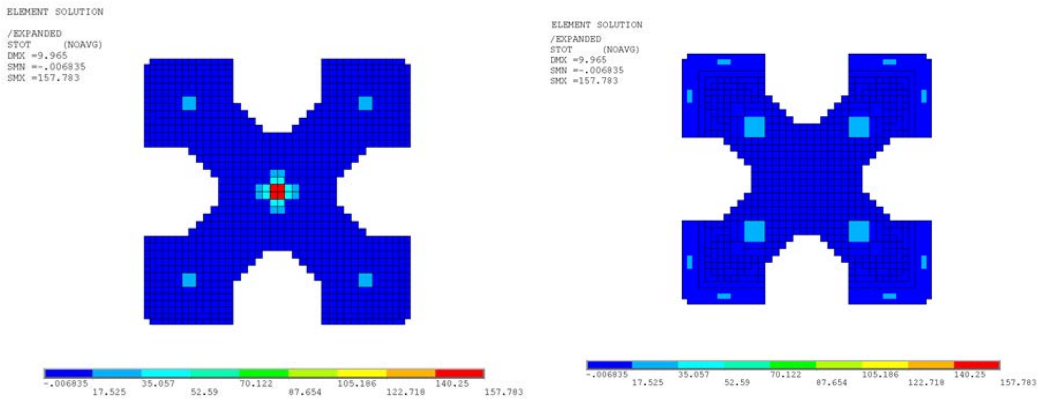


Figure 47: Compression criterion

The elements near the force application point are highly compressed and they are the less affected by the evolution process. It's really interesting see how, on the perimeter, near the pillars, the structure evolves like an arch.

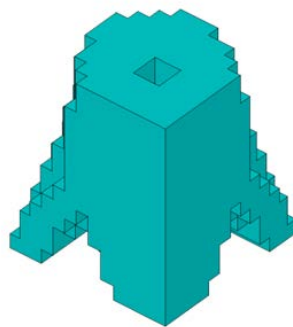


Figure 48: Arch formation near the base of the pillars.

If the structure keeps evolving, until the $V/V_0 = 0,16$ ratio, the perimeter of the pillars adopts an arch form. The structure evolves to an only compression topology.

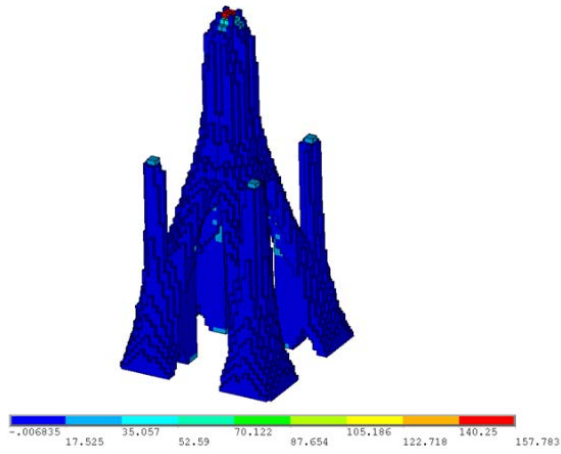


Figure 49: Compression criterion SS= 30

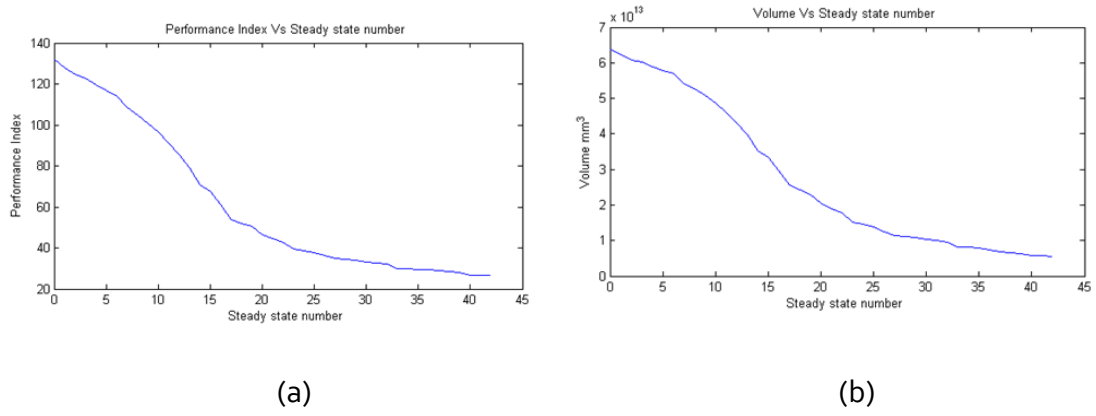


Figure 50: (a) Performance Index; (b) Volume

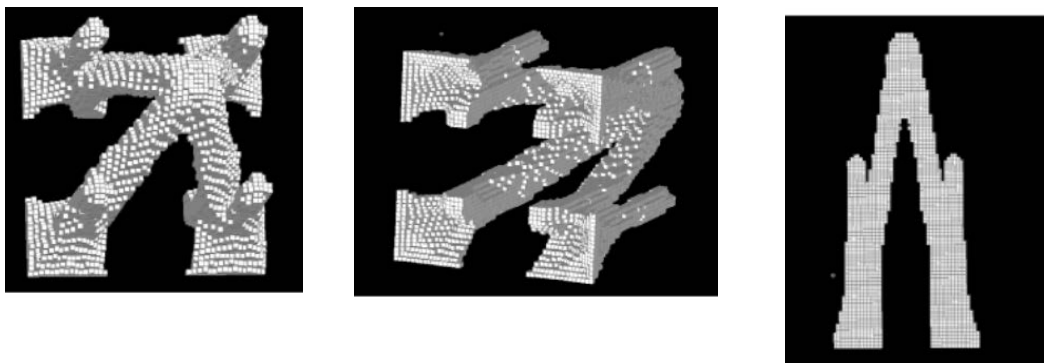
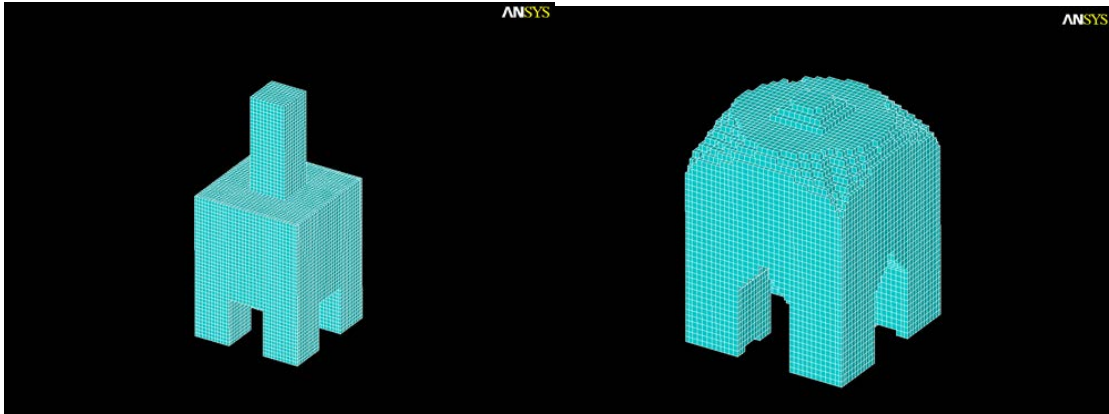


Figure 51: Final Topology (Xie et al.)

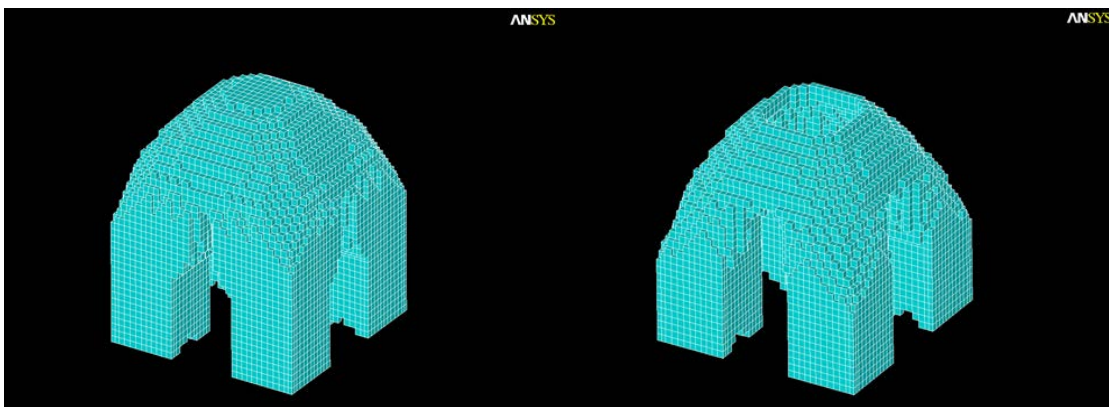
b) Isolated forces and self-weight load case model

This model it's exactly the same of the last one. The only thing that change is the gravity load case in the vertical direction.



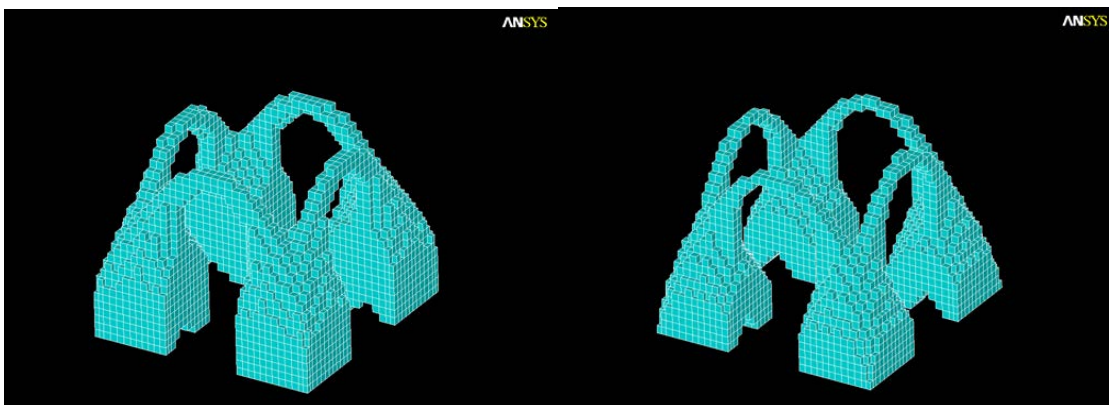
(a) Design domain

(b) $SS=9$; $PI= 80,37$; $Vo=0.8743$;



(c) $SS=22$; $PI= 50.31$; $V/Vo=0.6491$;

(d) $SS=37$; $PI= 16.18$; $Vo=0.3071$;



(e) $SS=38$; $PI= 8.65$; $V/Vo=0.2165$; (f) $SS=56$; $PI= 4.34$; $Vo=0.14$;

Figure 52: Topology evolution.

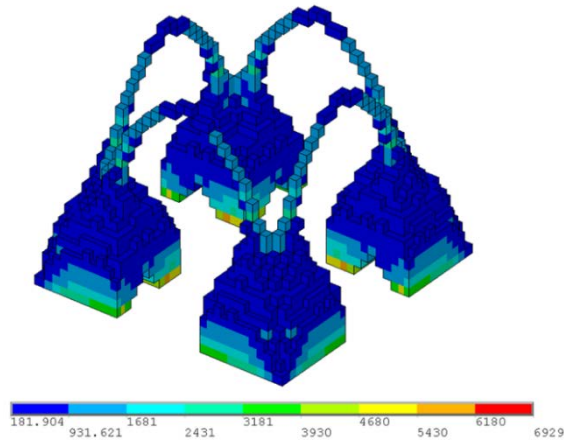


Figure 53: Criterion Compression SS= 59

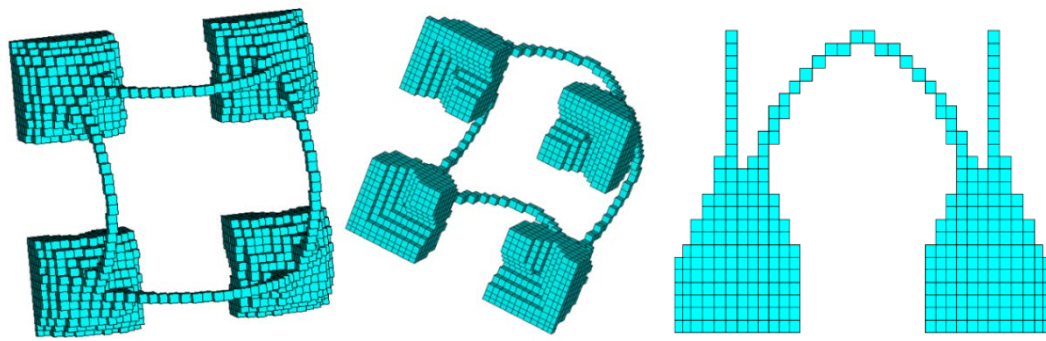
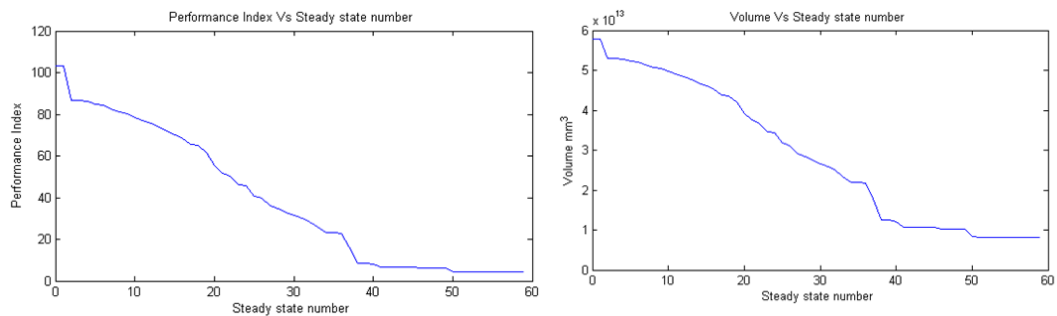


Figure 54: Topology view ss= 59



(a)

(b)

Figure 55: (a) Performance Index; (b) Volume

For this load case, the final ratio is $V/V_0 = 0,14$. If we compare the two load cases models, the results are really similar. The topology of the final optimized structure is highly influenced by the load case, so the most important thing is to correctly load the model.

4-3 Applications to architectural design

Trying some different way to optimize topologies, the ESO methods offers a lot of ways to approach the problem.

Every structure that will be described in this section has the same parameters according to the ISO-ESO optimization described in to 3.1.7 section. When the parameters change, the section will inform which parameters are going to be used.

- Young's module (Design zone) = 30000
- Young's module (No Design zone) = 30
- Poisson' ratio= 0.3
- $R F_0 = 0.01$
- $\Delta RF = 0.01$
- $\Delta V = 0.01$
- Maximum number of iteration = 3000
- FEA tolerance= $1 \times E^{-8}$

The used criterions are:

1. Von Mises equivalent stress;
2. Only-Compression stress;

4-3-1 One column ribbed floor case

As previously described, Nervi was one of the first that has tried to optimize the traditional structural types. He used the isostatic lines to design structural floor because, when the ribs in a floor are aligned to the isostatics, the floor is more efficient with the same load and support conditions.

Obviously, these kinds of floors are more efficient that bidirectional standard floors, but, for the architectural uses, probably is not the best choose (continuum roof surface,

soundproofing etc.) and, most important, the reinforced concrete probably is not the best way to produce the efficient ribbed floor.

In this example, the purpose is found which criterion shows the best efficient path to optimize a topology to create some useful space.

The design domain is represented by a square of 2,5 x 2,5 meters with a central pillar. The 0,06 meters offset of the square border is a "no design" zone. The square height is 0,4 meters.

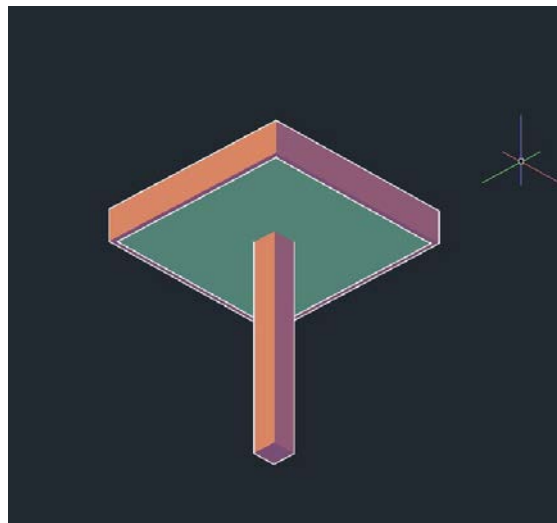


Figure 56: Design domain

1. Von Mises equivalent stress criterion

So starting from the design domain (84Figure 56) and its possible function to create a space like some kind of public stairs roof or an isolated protection for a bench into a public park, the topology evolution is shown as the different stage of the optimization process.

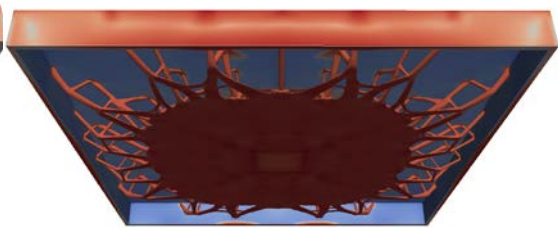


Optimization stage n. 15

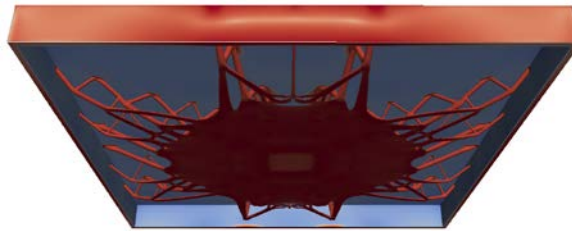
Optimization stage n. 30



Optimization stage n. 45



Optimization stage n. 60



Optimization stage n. 80



Optimization stage n. 95



Optimization final stage n. 106

The final stage, Figure 57, is configuring an optimized topology that describe a typical framework. It is possible to identify how the material distribution is disposed along the first and the second main direction. The third main direction is revealed by the material around the constraint.

It is possible to see how the main stress trajectories guide the configuration of the topology instead of the loads or material stiffness. According to Chen and Li (2010), stress lines are just affected by the geometry of the design space and the properties of the boundary conditions.

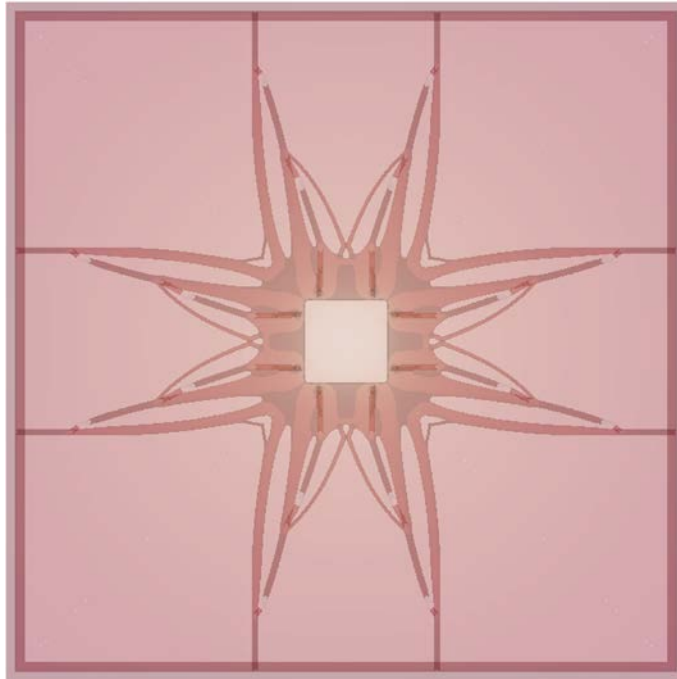


Figure 57: Top view – Von-Mises case

An alternative solution was found by Nervi at his Gatti Wood Factory' ribbed floor (Figure 58). The topology in this case is a little bit different because of Nervi' isostatic method process and because of the employ of its "ferrocemento" material. But in any case, the Nervi' solution defines three principal directions where he has spread out the ribs.

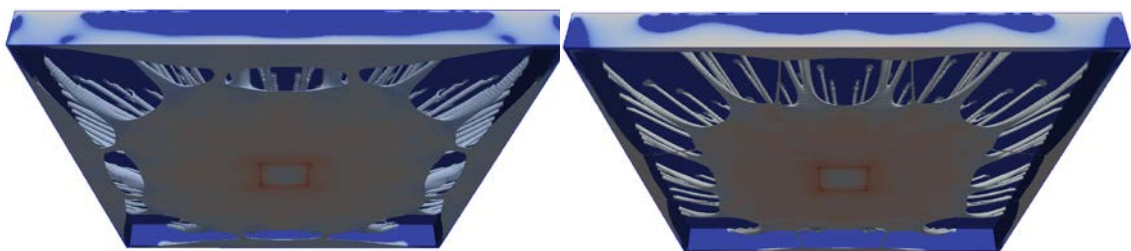


Figure 58: Gatti Wood Factory ribbed floor

2. Only-Compression stress criterion

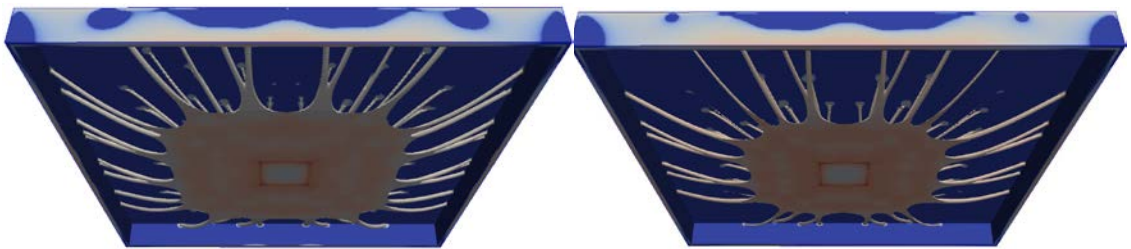
If the criterion change the topology is going to change the material distribution. As displayed in the following pictures, the criterion changes the evolution of the topology. If the Von-Mises criterion shows a topology where the main directions are clearly visible, the compression criterion shows a different path and a different elements distribution.

Since the optimization starts is clearly visible that the material density is higher than the Von-Mises criterion one because the elements can have just one kind of stress instead of three.



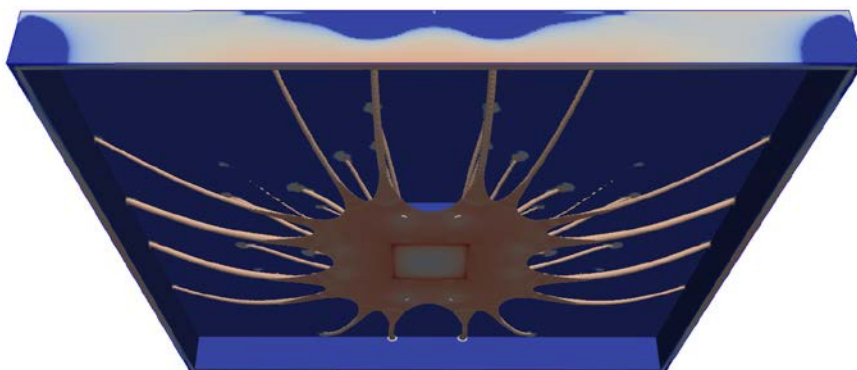
Optimization stage n. 10

Optimization stage n. 20



Optimization stage n. 30

Optimization stage n. 40



Optimization final stage n. 54

The final stage, Figure 59, is configuring an optimized topology that looks like a Catenary distribution for each element.

Each criterion produces a different topology according to its design. From the point of view of the sustainability, the material usage is higher than the first criterion topology and, the structure has a fragile capability to react to the load actions.

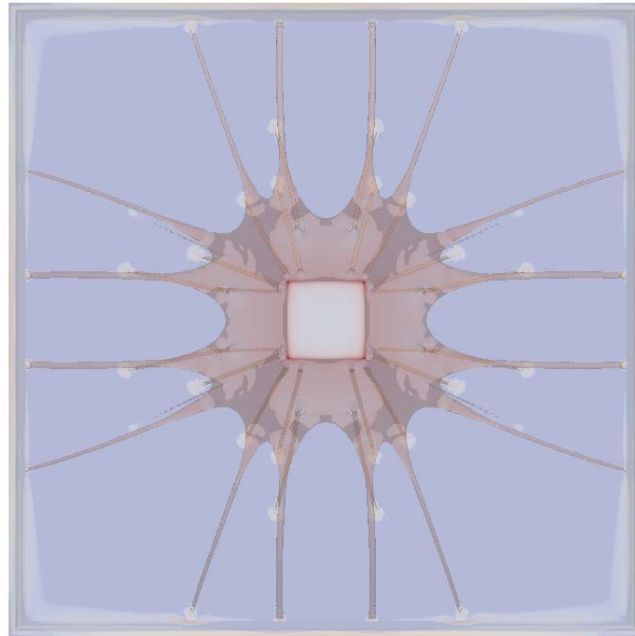
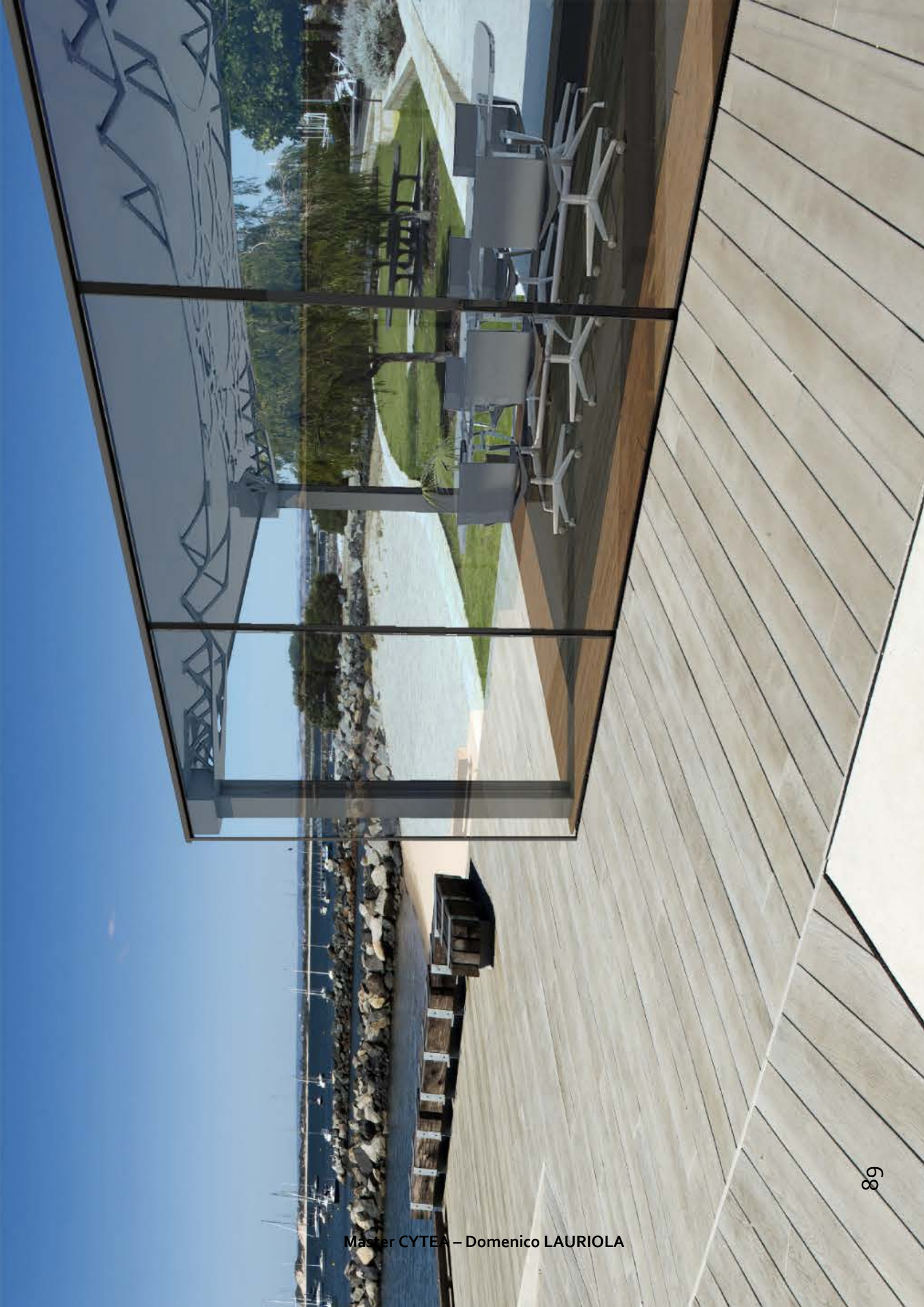


Figure 59: Top View - Only compression case



4-3-2 Four columns ribbed floor case

In this second case of study, the ribbed floor has 4 constraints represented by the four columns at Figure 60. This kind of topology, as shown on previous picture, can cover any kind of space but in this case I have supposed a conference room.

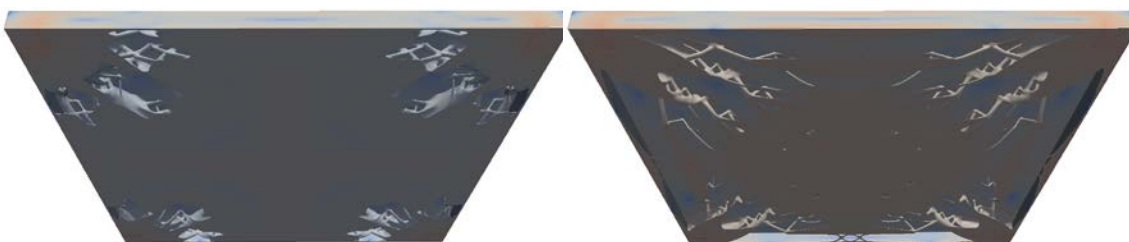
The design domain is represented by a square of 2,5 x 2,5 meters with four corner pillar. The 0,06 meters offset of the square border is a "no design" zone. The square height is 0,4 meters.



Figure 60: Design Domain

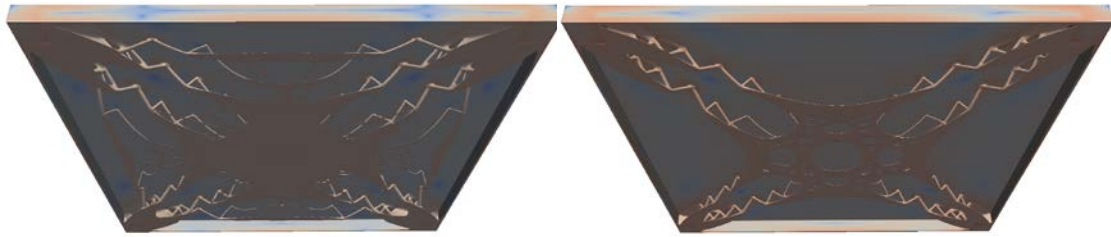
1. Von Mises equivalent stress criterion

As the one column' ribbed floor case, the Von-Mises criterion shows the typical main direction distribution of the elements.



Optimization stage n. 15

Optimization stage n. 30



Optimization stage n. 45

Optimization stage n. 60



Optimization final stage n. 80

The final configuration, Figure 61, is characterized by a typical structural configuration of the vertical element. The trellis configuration of the topology represents where the structure needs the material to resist but, depending on the chosen material, the topology could change.

The central distribution of the material creates a very interesting effect that could generate a nice combination of aesthetic and efficiency for the function of the structure.

The research of this combination is, probably, one of the biggest problems for the architectural structure. A problem that, at this moment, does not have reached a compromise between the aesthetic and efficiency (economical perspective).

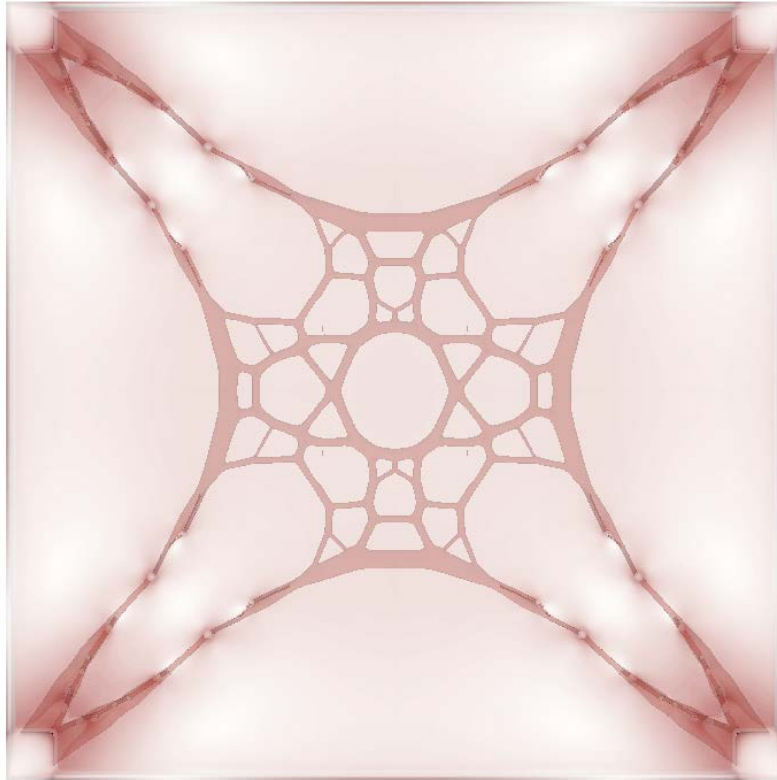


Figure 61: Top view - Von-Mises case

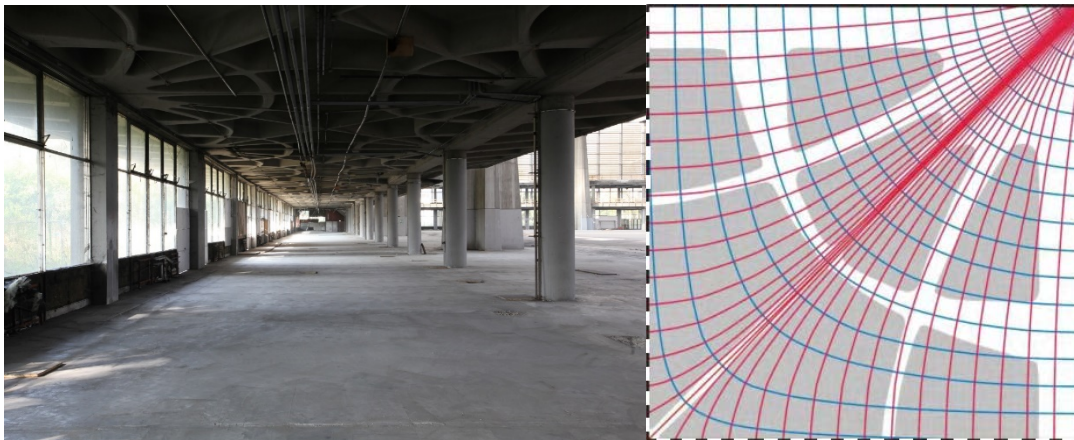
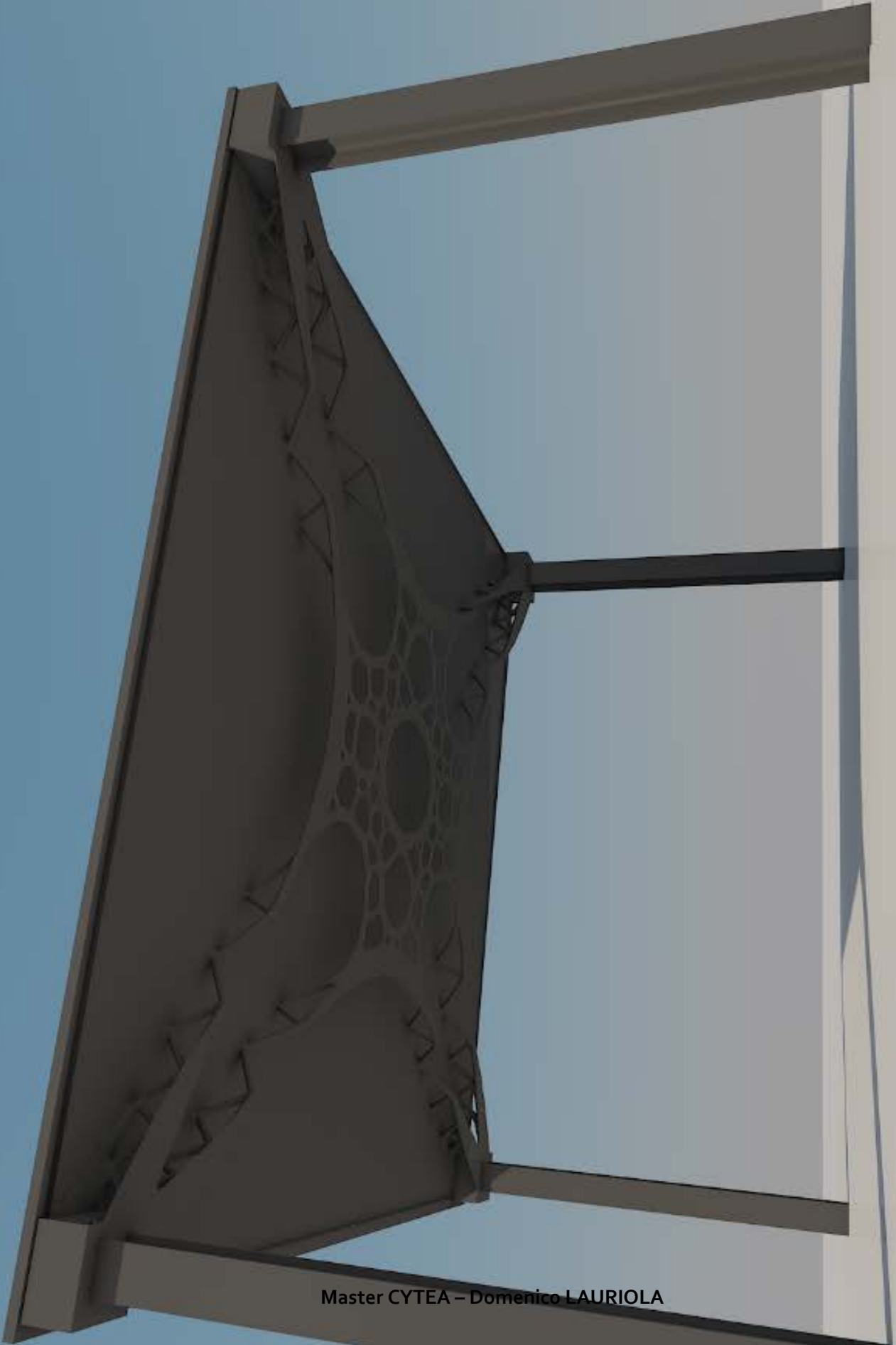


Figure 62: Palace of Labour' ribbed floor; a) photo b) isostatics lines

The Nervi's approach pushed him on the same path to find the perfect combination of aesthetic and efficiency. In fact, Palace of Labour(Figure 62), points to the same elements distribution.

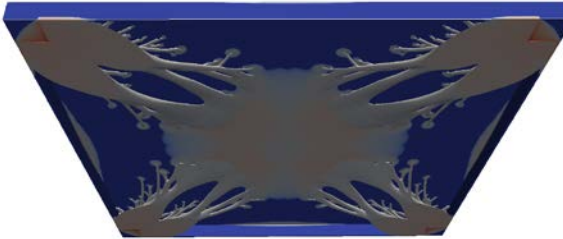
The differences between the Nervi's design approach and the topology design approach, lies into production procedures used to assemble the roof. So, the optimization process probably can be more focused on the production procedures that on the tension criterion. In



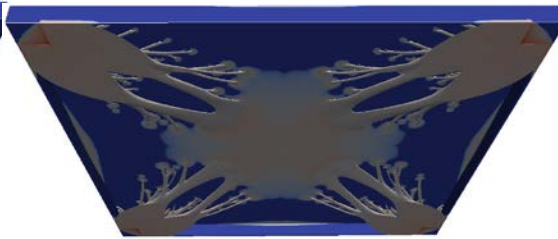
Master CYTEA – Domenico LAURIOLA

2. Only-Compression stress criterion

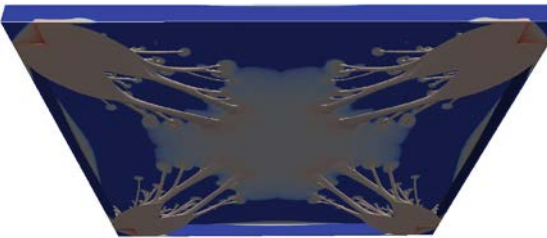
In this study case, the criterion displays a bigger material density too and some less aesthetical configuration.



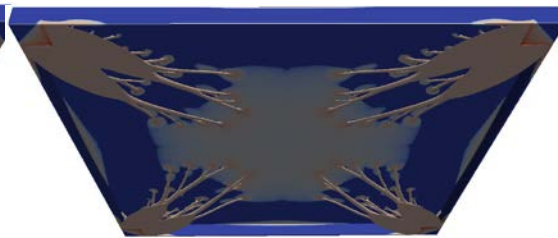
Optimization stage n. 5



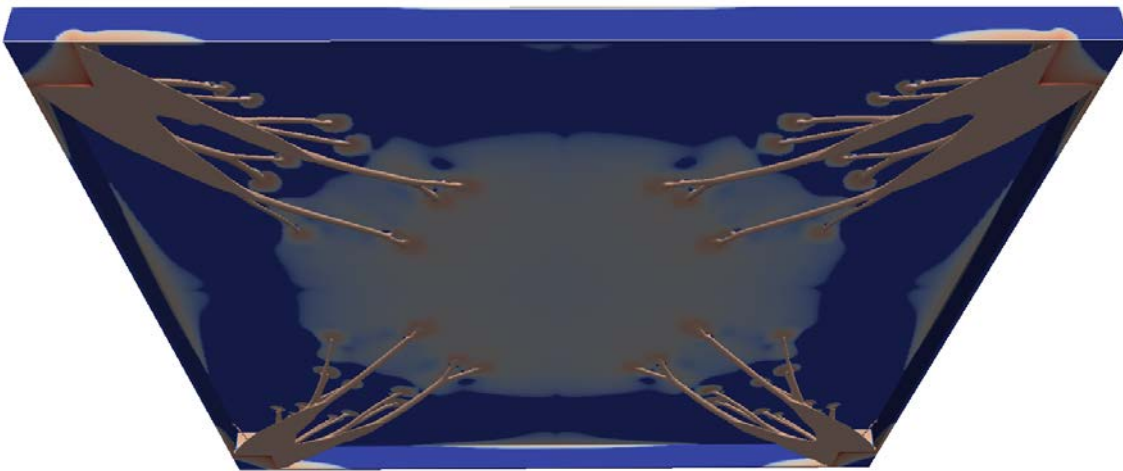
Optimization stage n. 10



Optimization stage n. 15

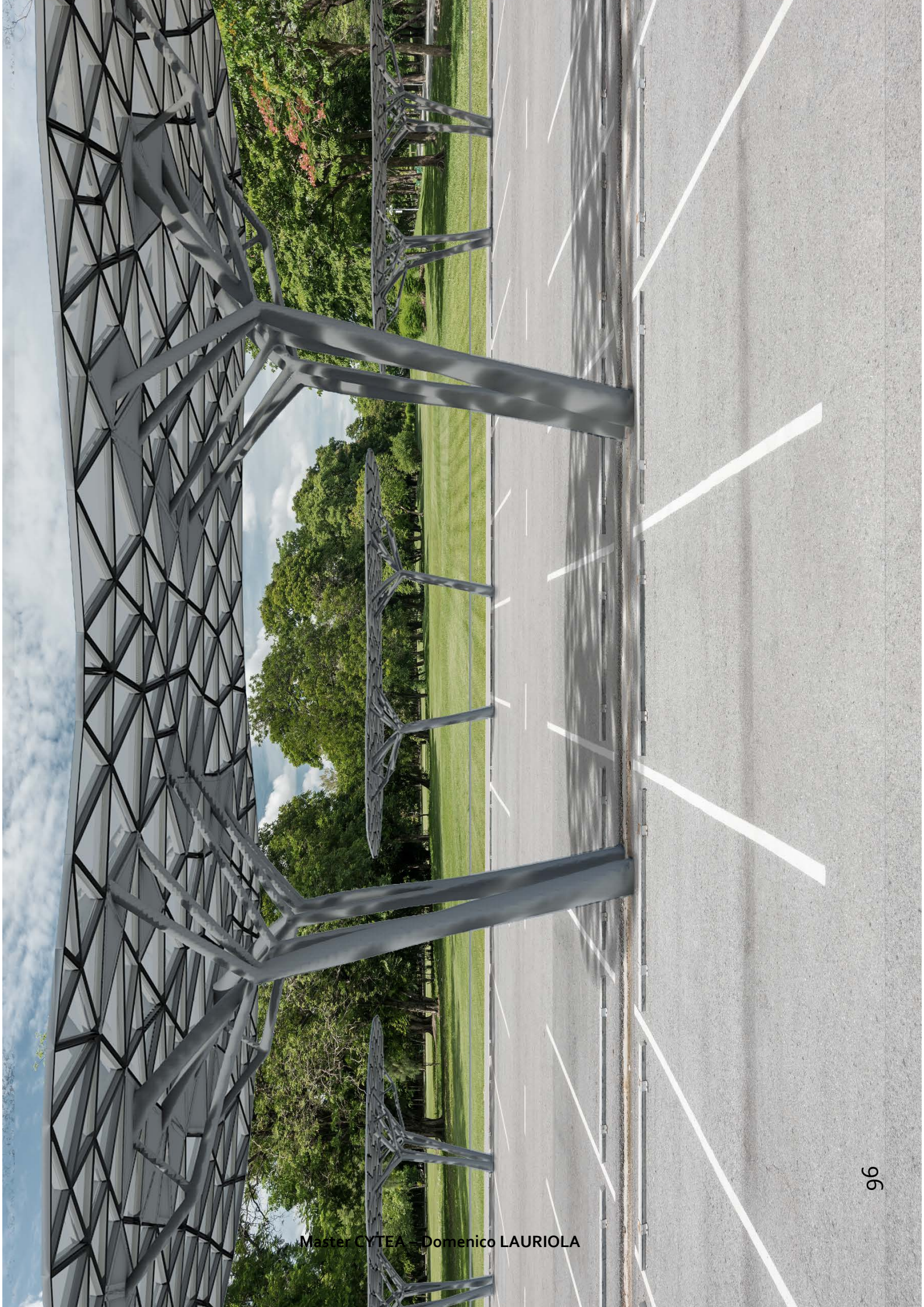


Optimization stage n. 20



Optimization final stage n. 30

The elements are organized according to a catenary distribution. The principal diagonal elements are in the same position of the Von Mises example. So, the Von-Mises criterion generates more efficient structure that can resist to different load cases. It is also possible to observe that the iteration number is bigger at Von-Mises criterion.



4-3-3 Computer-aided form finding and optimal design of branching structures – parking roof example

In the next example, the ISO-ESO optimization, was used to describe a form-finding process with a simple parking roof example. The design domain is composed by two parallel wall of 0,6 x 6 meters with a 6 x 1 meter rectangle roof on the top. The walls are distant from each other by 4,4 meters. The “No design zone” (red colour) is the highest part of the roof (0,1 meter height). This will allow the load distribution without affect the element distribution on the top.

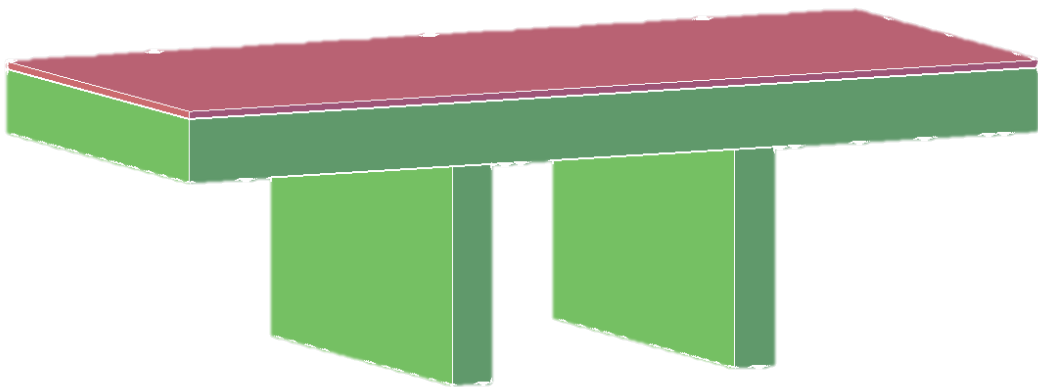


Figure 63: Parking roof design domain

1. Von Mises equivalent stress criterion

The first stages display how the optimization start from the horizontal element and is progressively removing material till the only horizontal connection is the “no design zone”.

The most interesting thing to observe is the amount of the material removed from the design domain to generate the topology with the better stiffness configuration of the elements.



Optimization stage n. 15



Optimization stage n. 30



Optimization stage n. 45



Optimization stage n. 60



Optimization stage n. 70



Optimization stage n. 80



Optimization final stage n. 95

It's look like a real branch distribution according to the nature' law. In this case, the criterion used, just configure the mechanical response of the material, not its thermo-dynamical optimization to the contour conditions (Bejan,2000).

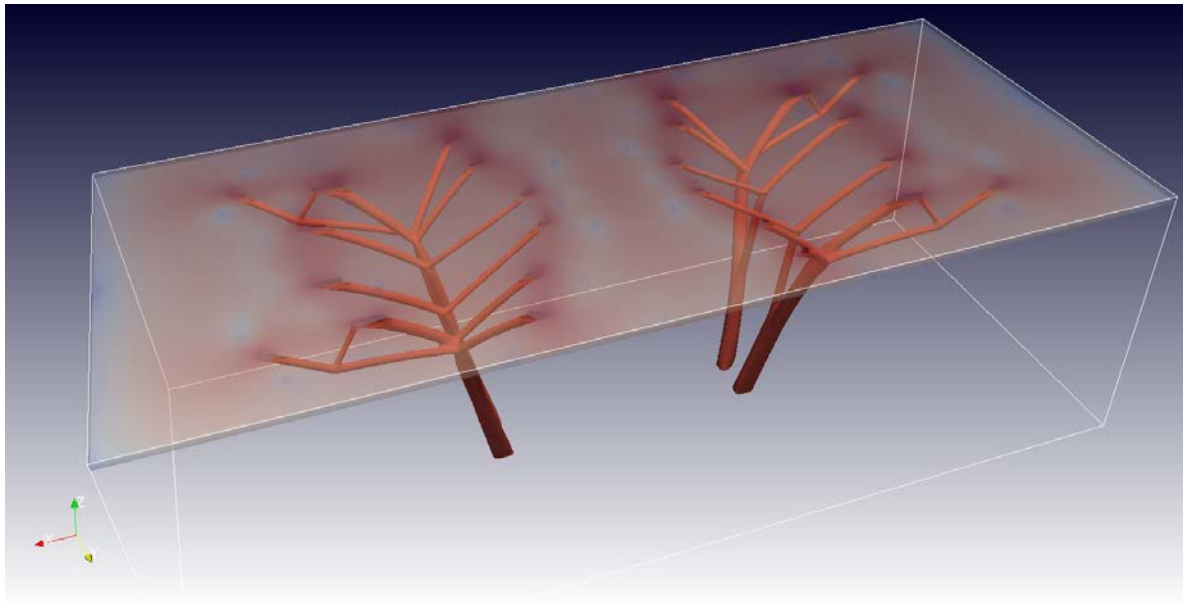


Figure 64: Bird-view of the optimum topology

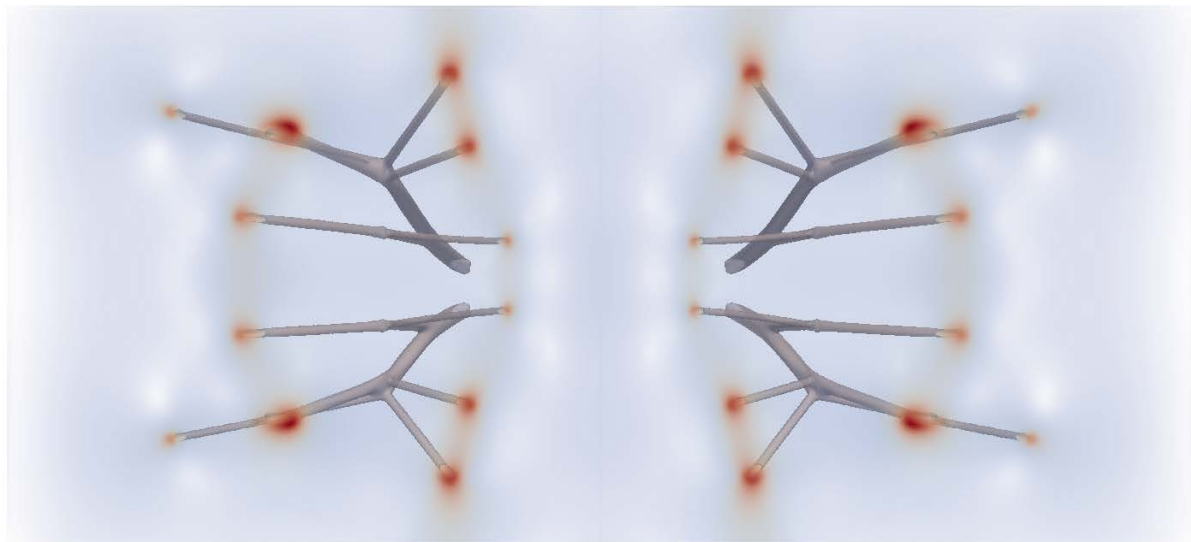
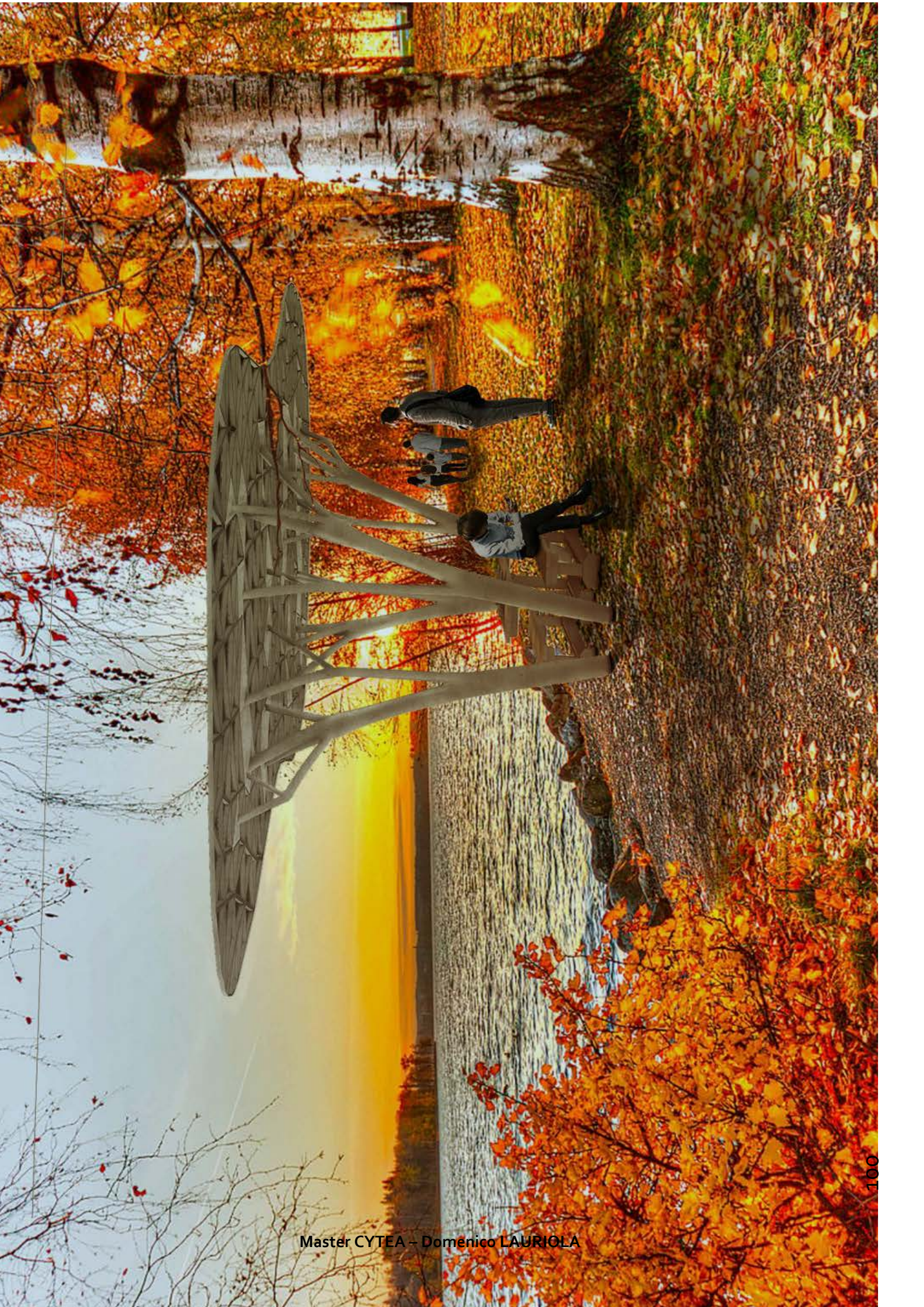
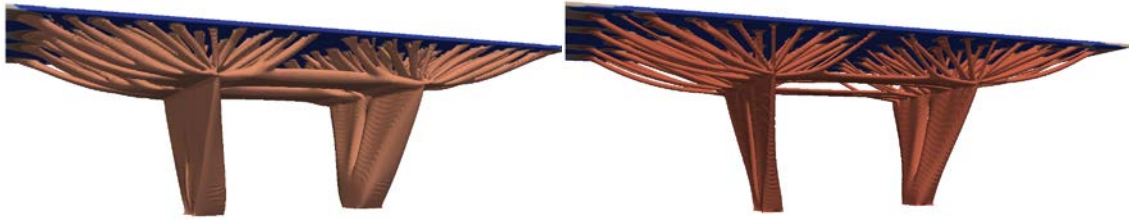


Figure 65: Top view: Von-Mises case

The topology obtained from the optimization process offers a lot of possible uses. As show in the first render (page. 87) and in the last (page. 91) the topology of “no design zone” has been changed with a Voronoi distribution one and, the entire topology is perfectly integrated to mitigate the contrast between urban and natural context because, the naturally-based form of the structure, calling the tree image, create a connection between the two environment dimensions.

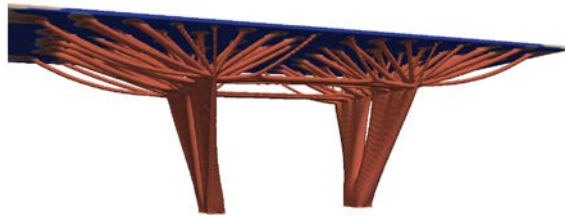


2. Only-Compression stress criterion

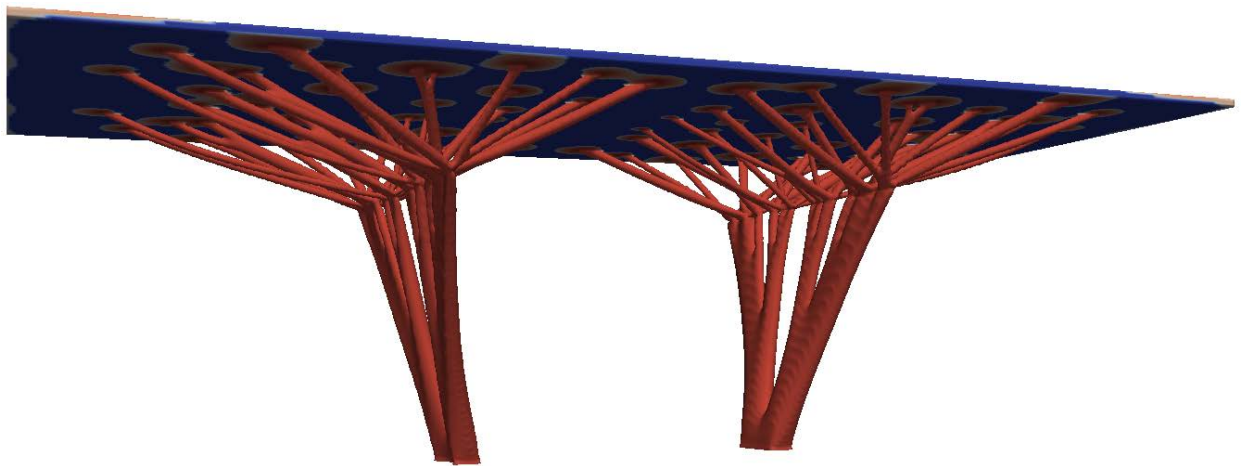


Optimization stage n. 10

Optimization stage n. 20



Optimization stage n. 30



Optimization final stage n. 45

The only-compression case obtains almost the same topology compared with Von-Mises case. Only the density of constraints of the horizontal roof changes. This probably is caused by the principal stress direction that is the most relevant due to its load case. So, probably, the two criterion converge to an "optimum" which means the best configuration of a structure with vertical load.

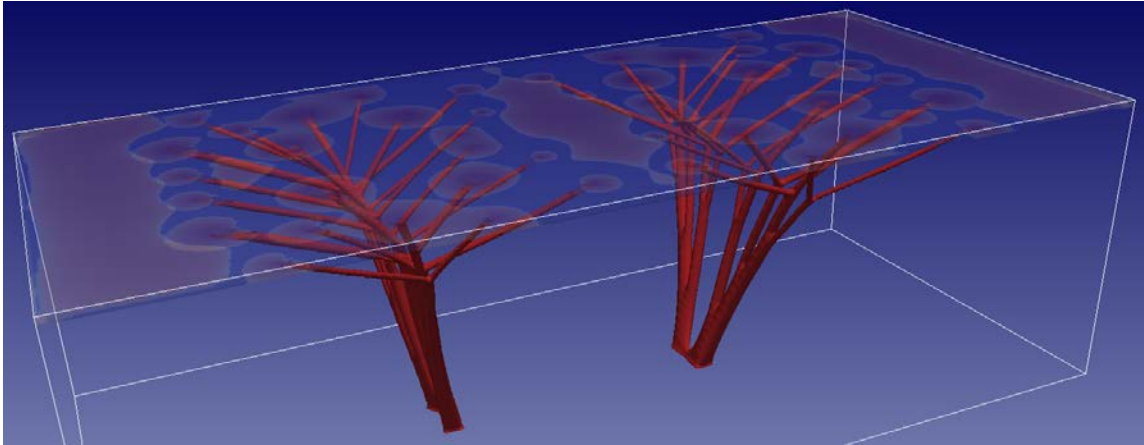


Figure 66: Bird-view of the optimum topology

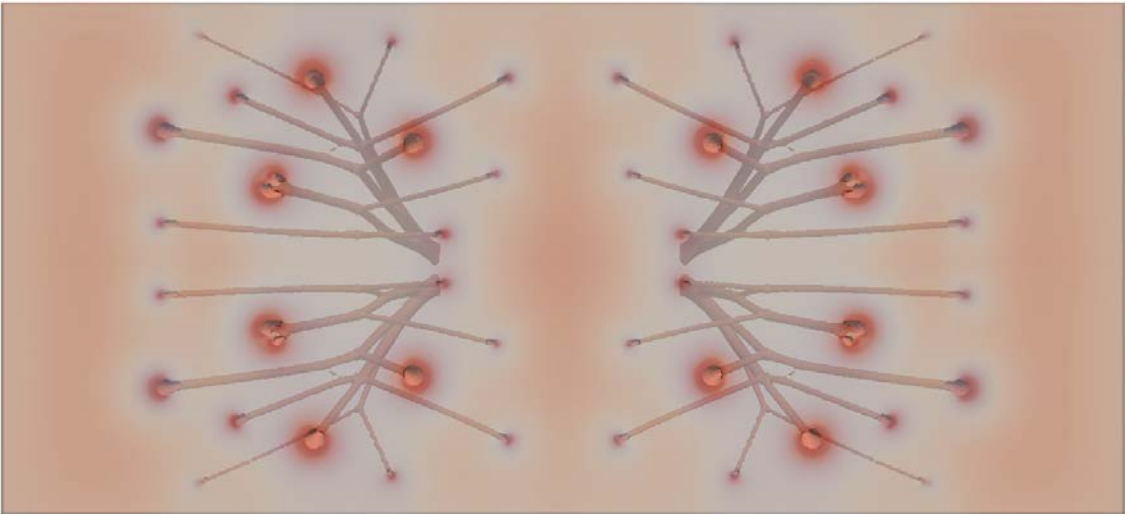
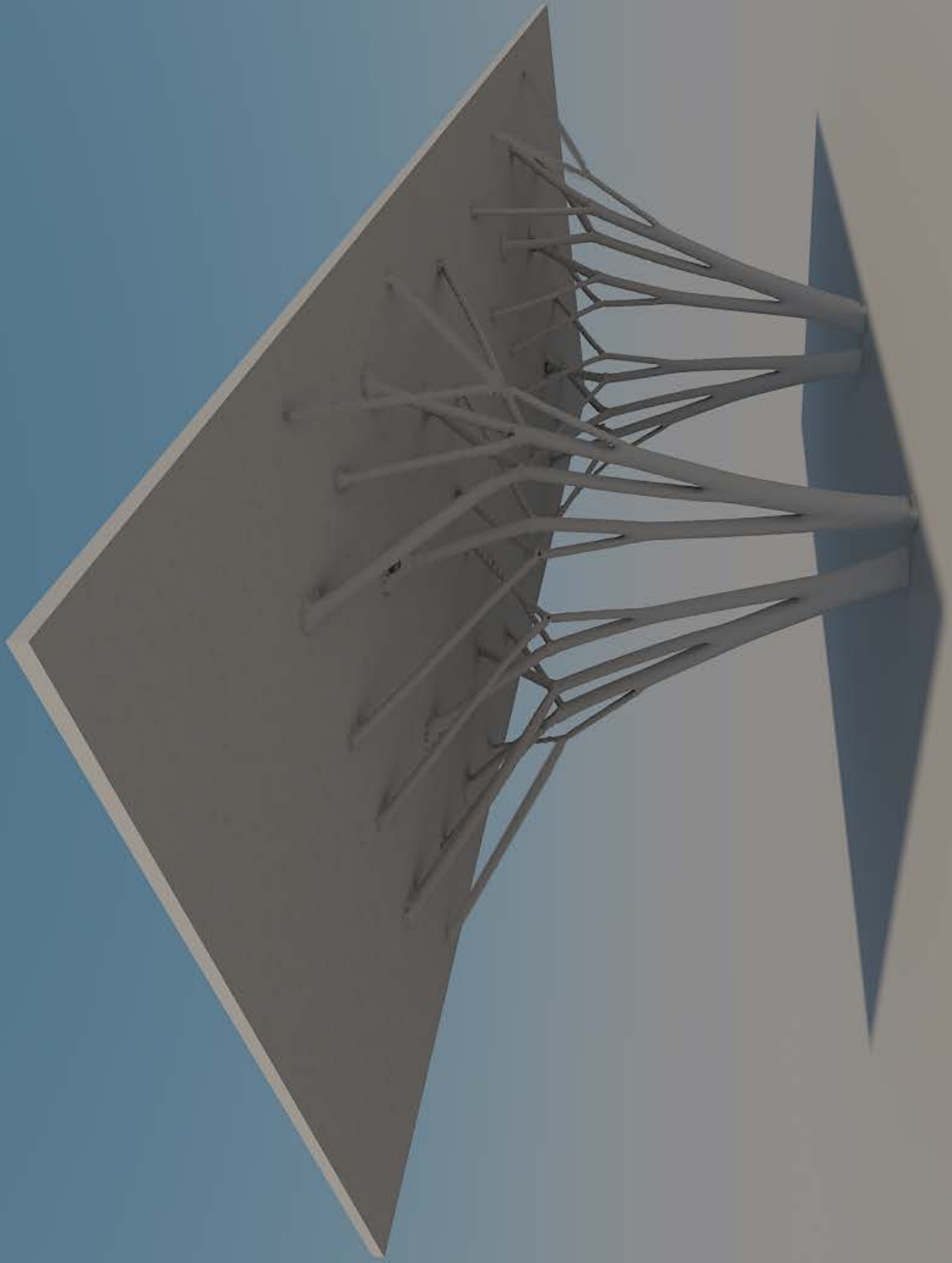


Figure 67: Top view - Only compression case



4-3-4 Topology Optimization – Bridge Example

In the last example, the bridge example, the domain is a 12 x 2 meters isostatic rectangle. The design zone (green one) is an inset of 0,2 meters. The “No Design Zone” (red one) is just the rest of the domain. The load is a vertical uniform distribution load. Some ISO-ESO parameters change from initial configuration to simulate a different material (Steel):

- Young’s module (Design zone) = 210000
- Young’s module (No Design zone) = 210

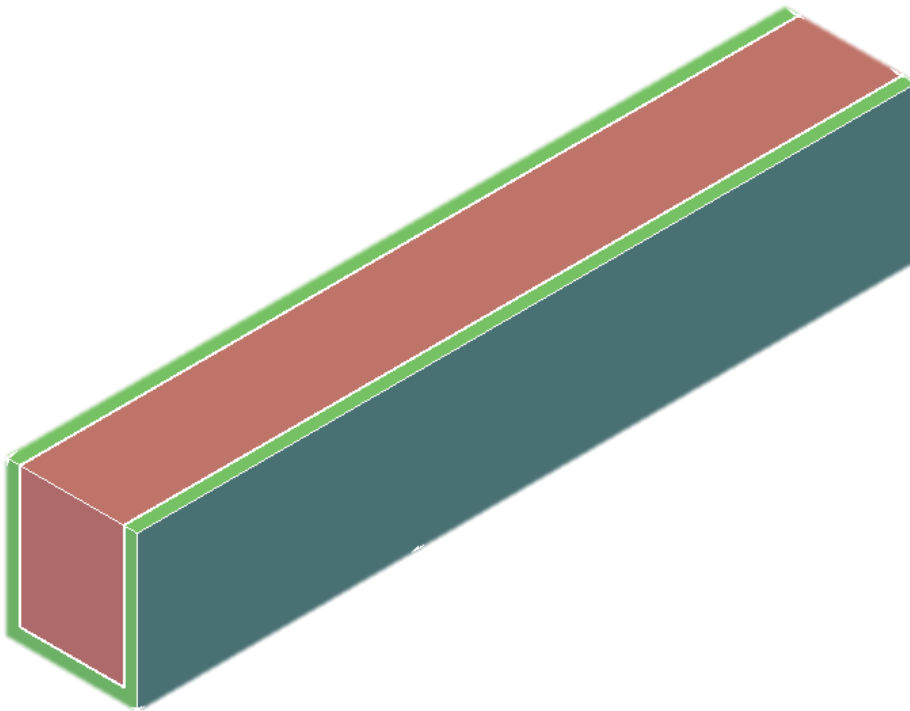
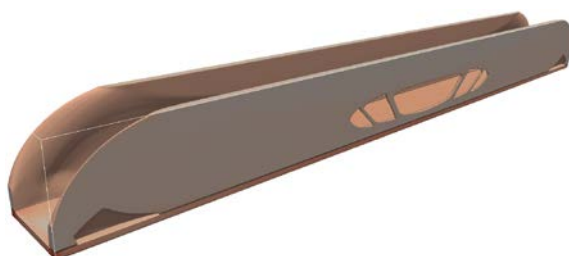
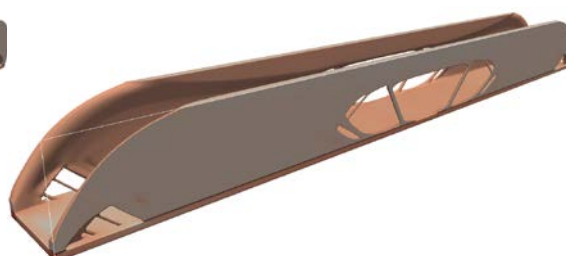


Figure 68: Bridge design domain

1. Von Mises equivalent stress criterion



Optimization stage n. 15



Optimization stage n. 30



Optimization stage n. 45



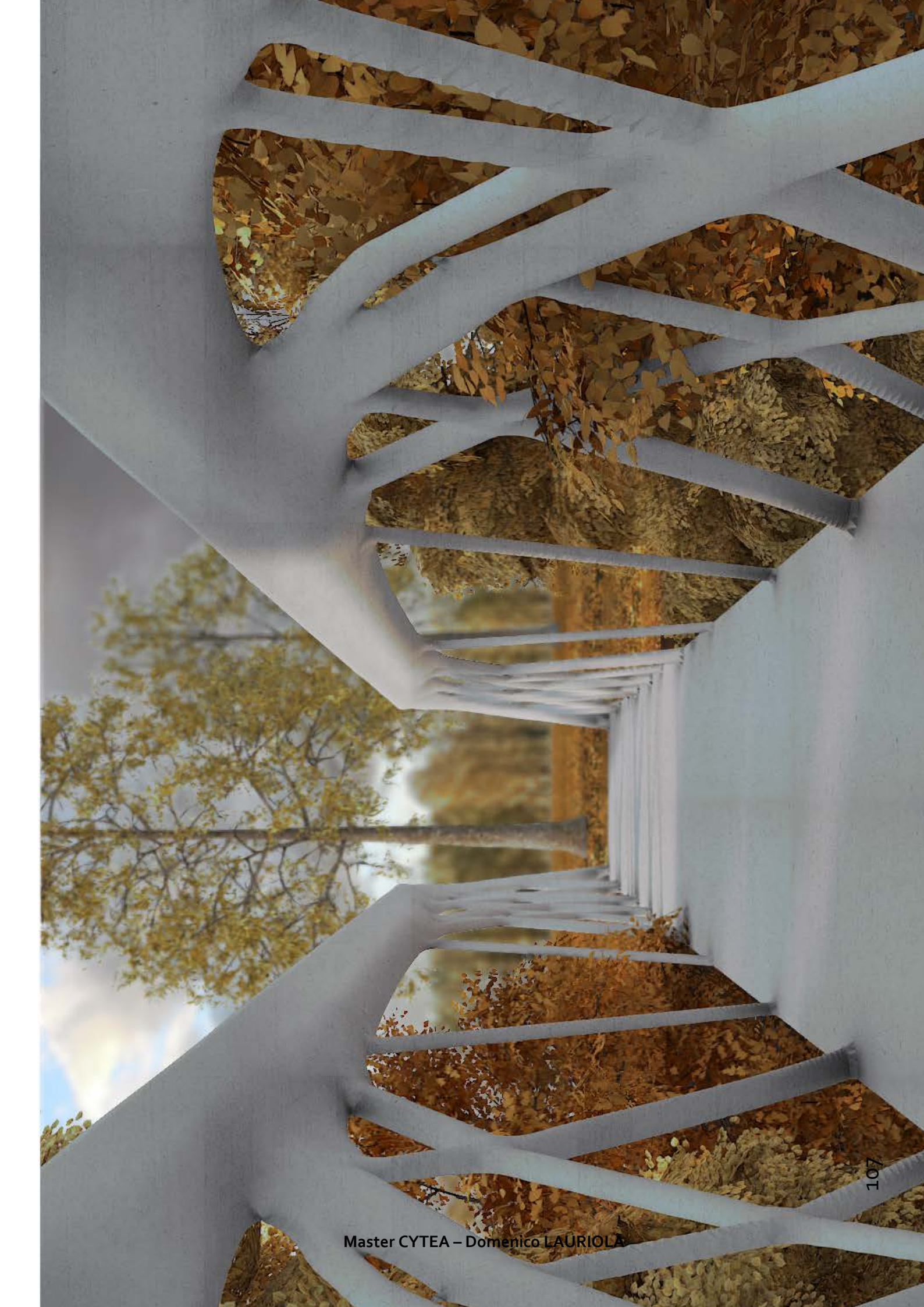
Optimization final stage n. 60

This example shows how optimize the trellis typical configuration of a steel bridge. The most important result of this optimization, is the possibility to reduce the material usage

and then, reduce the costs of the entire structure. Is the perfect example of a common structure that can be replaced with the modern technologies like the industry manufacturing processes.

One possible solution is to apply a manufacturing method called 'sand casting', which is applied in the metal industry, mainly. It is characterized by using a mold made of sand and stabilized with either clay, another bonding agent, or a vacuum. Stabilizing the sand by means of a vacuum allows the sand to assume more complex shapes than its own angle of repose will support. Major advantages of this technique are reusability, the easily mold removing process, and adaptability. These advantages mean that the formwork cost may be reduced severely when producing topology-optimized, especially since they have a high rate of repetition in most multi-story buildings. The reduction of waste of mold material is also a sustainable consequence.

The render at page 98 shows a possible path to integrate the structure into a natural context.



Conclusions

At the end of this work, several conclusions can be drawn. First of all, it's clearly visible that a lot of important architect and engineer had discovered many ways to optimize the design workflow without using a computational architecture.

Every single author had discovered his own personal way to optimize a structural design workflow because of the experiences were so different between them.

With the help of the powerful processing units (CPU, GPU, etc.) these ways are logically going to increase the possibility of architects and structural practitioners involved into the design workflow. Each designer has the possibility to choose one of the analysed methods to reach better performance according with the structure that he has to design.

Then, starting from the complexity of the architecture, passing through the efficiency of its structure, it's possible to explain how the architect and the engineer cannot work separately to generate the perfect balance between form and efficiency.

With this constant feedback process from engineers and architects, the topology optimization helps to reduce the material waste too like the way illustrated on Chapter 4. Depending on loads applied, the topology optimization can reduce the material used between 40 – 70 %. So, efficiency could be sustainable and reach the aesthetical equilibrium at the same time.

The form and the design cannot live separately like the aesthetic and the functionality. Everything needs to work together to generate "Architecture".

In the future, the possible developments could be:

- Reduce the computational cost for topology optimization process. Use the newest Graphics Processing Units to reduce time and obtain more exact topologies. This will

help the design process and the evaluation of a single topology between architects and engineers.

- Improve the ESO optimization with a graphics interface that can work with the BIM methodology and with the most important structural analysis software platform.
- Head the computational architecture to the way of the sustainability. It means include the law of the thermodynamic into the solving algorithm like the natural beings does.
- Introduce architectural constraints within the topology optimization which provide the possibility for the user to interfere on the optimization process by supplying information about his personal taste.

5-1 SWOT Analysis

To compare the technical and qualitative points of view, the SWOT analysis can analyse the Strengths, the Weaknesses, the Opportunities and the Threats of the design methodology just described.

- **STRENGTHS**

The ISO-ESO method has a little bit faster processing time than the other ESO methods and offers results really accurate (very little grid elements).

The strengths of 'sand casting' formwork can be compared to other production methods for reinforced concrete. As mentioned in earlier in this chapter, the advantages of a 'sand casting' formwork include the design freedom, a zero-degree draft, thin walls, a high surface finish, tight tolerances, an unlimited pattern life, and a reusable sand core. Barring the additional research that is still required, the method has the potential to be relatively cheap for very complex geometry, as it can be applied in a low-tech fashion. The combination of these strengths is what makes 'sand casting' formwork unique.

- **WEAKNESSES**

Although the Evolutionary Topology Optimization techniques provide architects with a powerful tool to integrate function and form in a synergistic way, the resolution of high resolution models to obtain proper designs may be challenging both in computational and memory consumption terms. To alleviate this issue, massively parallel architectures such as GPU devices can be used. In this work the ISO-ESO method was been processed on NVIDIA "Pascal" architecture.

Bending, placing, and binding of the reinforcement can be a problem, however. The bending is challenging, because of the complex shape of the ribs. Placing and binding of the reinforcement might also be complicated, as the formwork is relatively vulnerable (Huijben, 2014). Puncturing of the film, or making an unwanted imprint by workers are reasonable risks. After hardening, transport to the building site and placement of the prefab segments should be similar to other prefab systems.

- **OPPORTUNITIES**

There is a lot of interest in topology optimization and this can produce some entrance into the market. Because of the material waste reduction, the sustainability is clearly incremented and this can produce some benefits margin for its production. The aesthetics factor makes a real big difference from a standard no efficient structure and the optimized one. A nice topology-optimized structure can be more attractive and it can be easily introduced in the urban context.

- **THREATS**

The first threat is man-hour cost that if remains high, can reduce the benefits of the material use reduction and so, can make the topology-optimized structure out of the market.

Other threat can be the evolution of other manufacturing process that can reduce the flexibility of the optimized solutions to make easier and less efficient and complicated topologies.

So, looking at SWOT analysis the better way to increase the use of this method is the search of some material (probably concrete based) reinforced with polymeric fibre that can reduce the scale problem. In the other way, the manufacturing of these structure is the most important orientation for the design process. The use of new manufacturing process has to be always oriented to the flexibility and the reproducibility of the final solution.

The SWOT analysis has shown that, although topology optimization has been recognized as a powerful computational tool, especially in automotive and aircraft industries, it has not yet succeeded in transforming the construction industry to the same extent. This can be attributed to the one-off nature of building structures, which reduces the impact of weight savings in the cost in comparison to mass productions.

Furthermore, in the era of sustainable development the efficient use of materials and the environmental considerations have become a primary concern which motivates the use of advanced topology optimization in the architectural and structural engineering communities.

As the topology optimization process is so important to reduce weight for the aeronautics industry, optimizing branches spatial configuration is fundamental for the trees life, so environmental considerations and sustainability will integrate the topology optimization techniques into one-off nature architectural and structural design process.

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